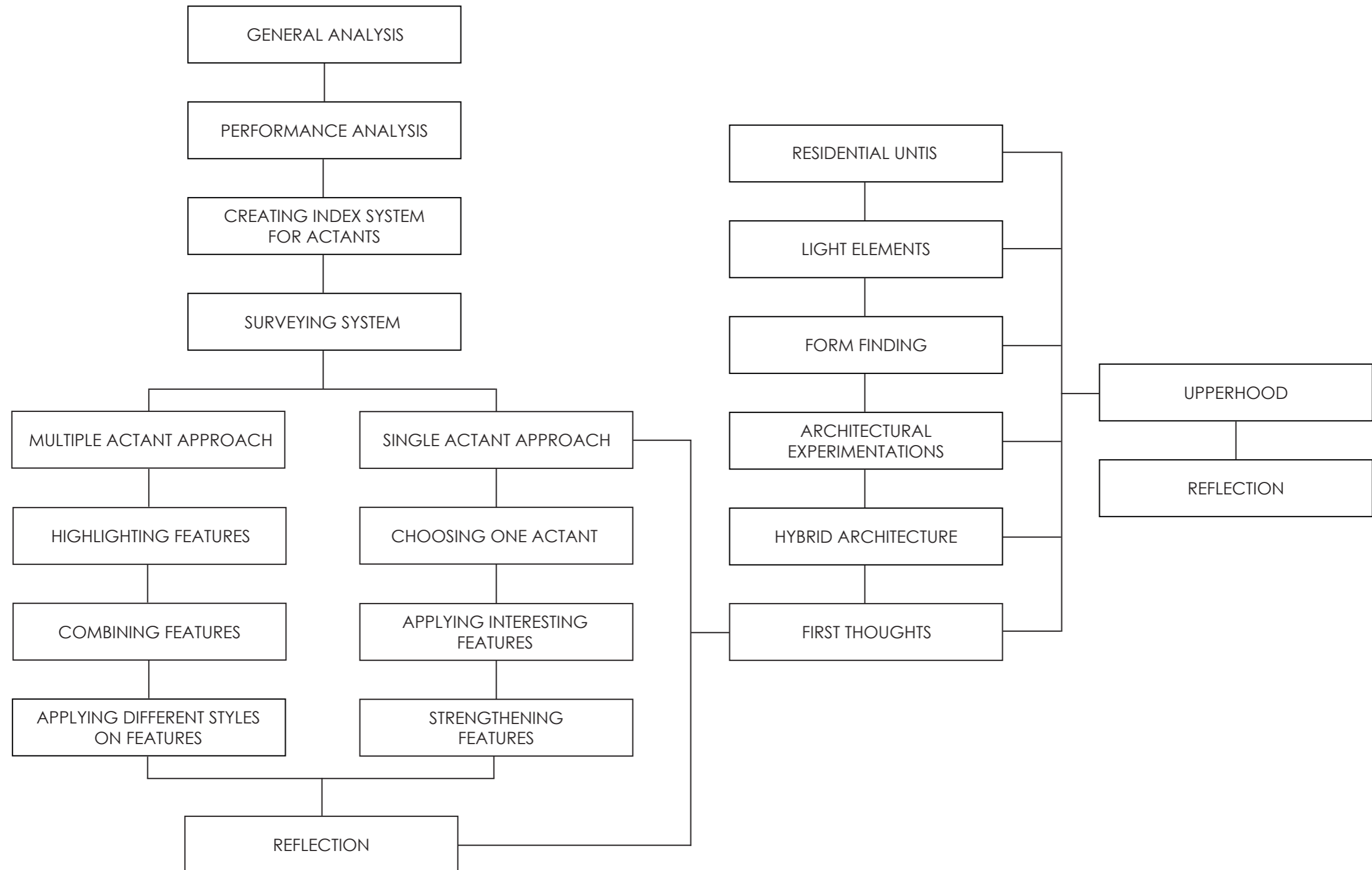




# TABLE OF CONTENTS

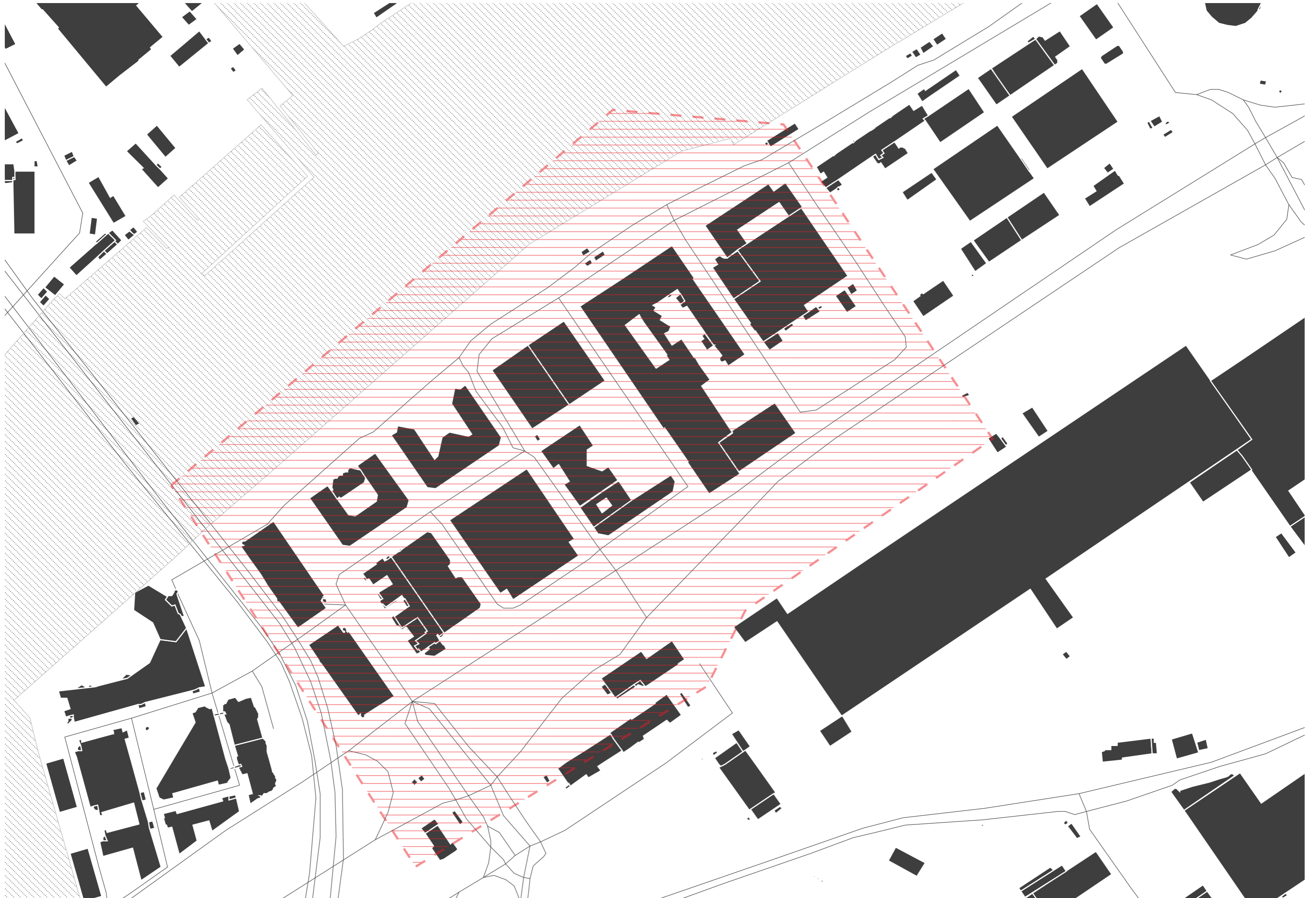
NEIGHBORHOOD OVERVIEW .....	4
Site plan 1:10 000	5
Site plan 1: 2 500	6
Existing Neighborhood	7
Filtered Neighborhood	8
NEIGHBORHOOD PERFORMANCE ANALYSIS .....	9
Context	10
Overlayed grid	11
Noise & air pollution	12
Rainwater & flooding	13
Greenery & emptiness	14
Solar radiation & wind	15
Street connectivity & visibility	16
CARTOGRAPHY .....	17
Index system	18
Surveying system	19
Surveying system & assets	20
Plan-view map	21
Section-view map	22
ARCHITECTURAL EXPERIMENTATIONS .....	23
Finding features	24
Highlighting features	25
HYBRID ARCHITECTURE .....	29
Case study - Plug In City	30
FORM FINDING .....	33
Selected Features	34
Form Finding	37
Developed modules	43
light elements	47
UPPERHOOD .....	48
Site plan 1:8 000	49
Plan 1: 1 000	50
Section A-A	51
Perspective	52
GFA	53

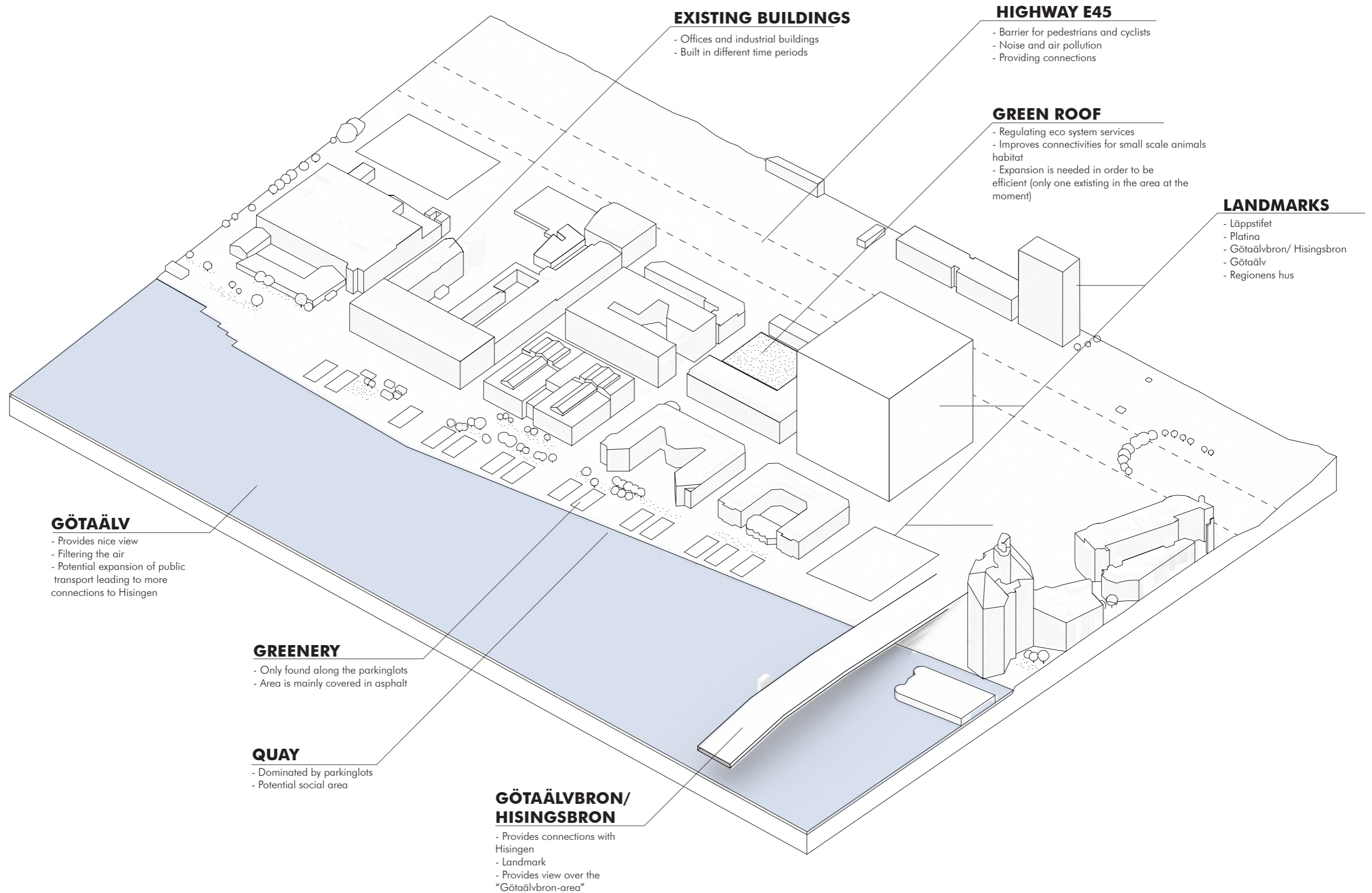


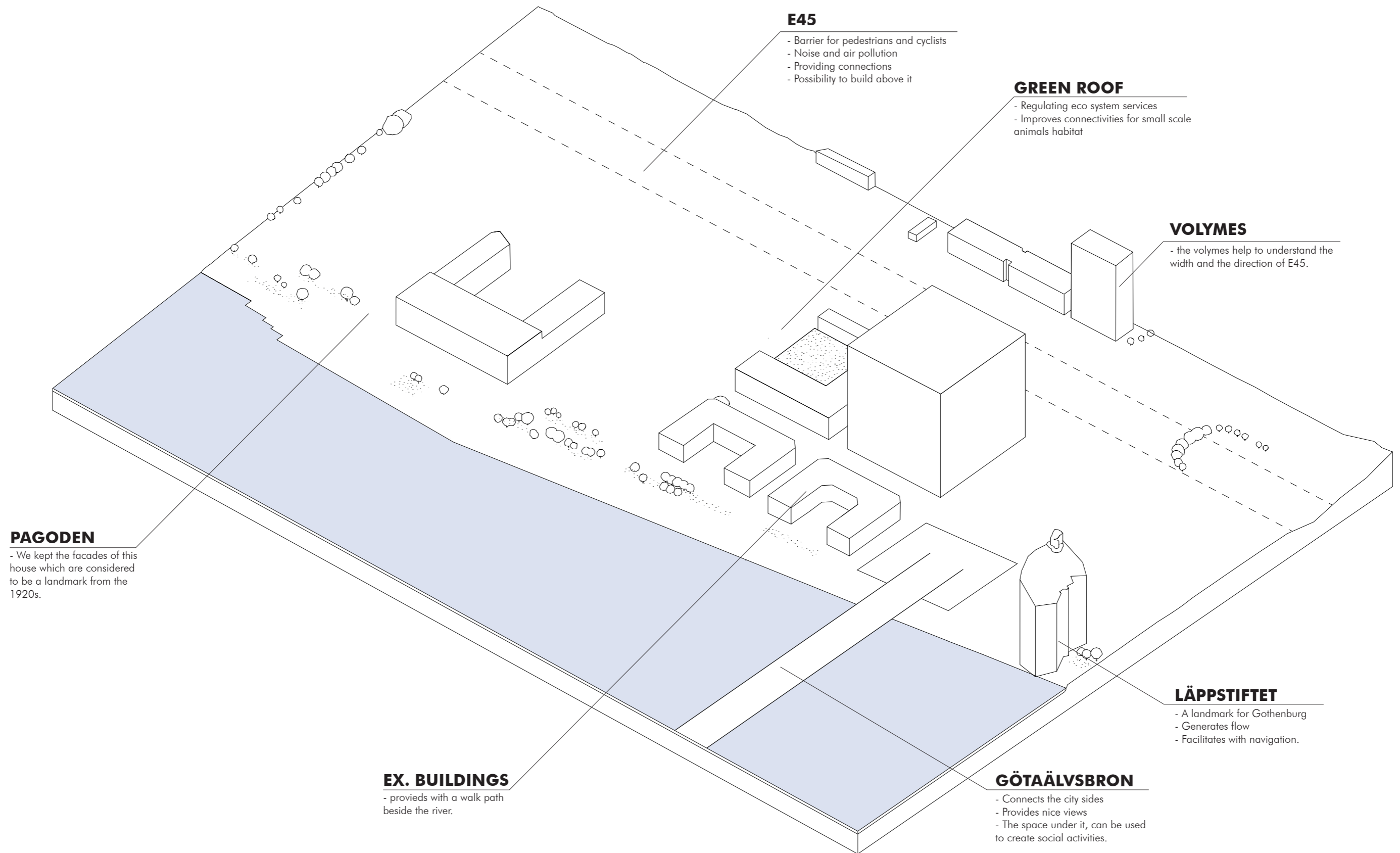
## NEIGHBORHOOD OVERVIEW

Gullbergsvass is a central part of Gothenburg. It is fairly underdeveloped and has potential for great connections in the city. We have been working with Götaälvbron which is the north-western and most developed part of Gullbergsvass. In the first step we did a SWOT-analysis to compile the assets and challenges in the existing neighborhood. Further on we filtered out objects of low interest and quality to create a base for further analysis.



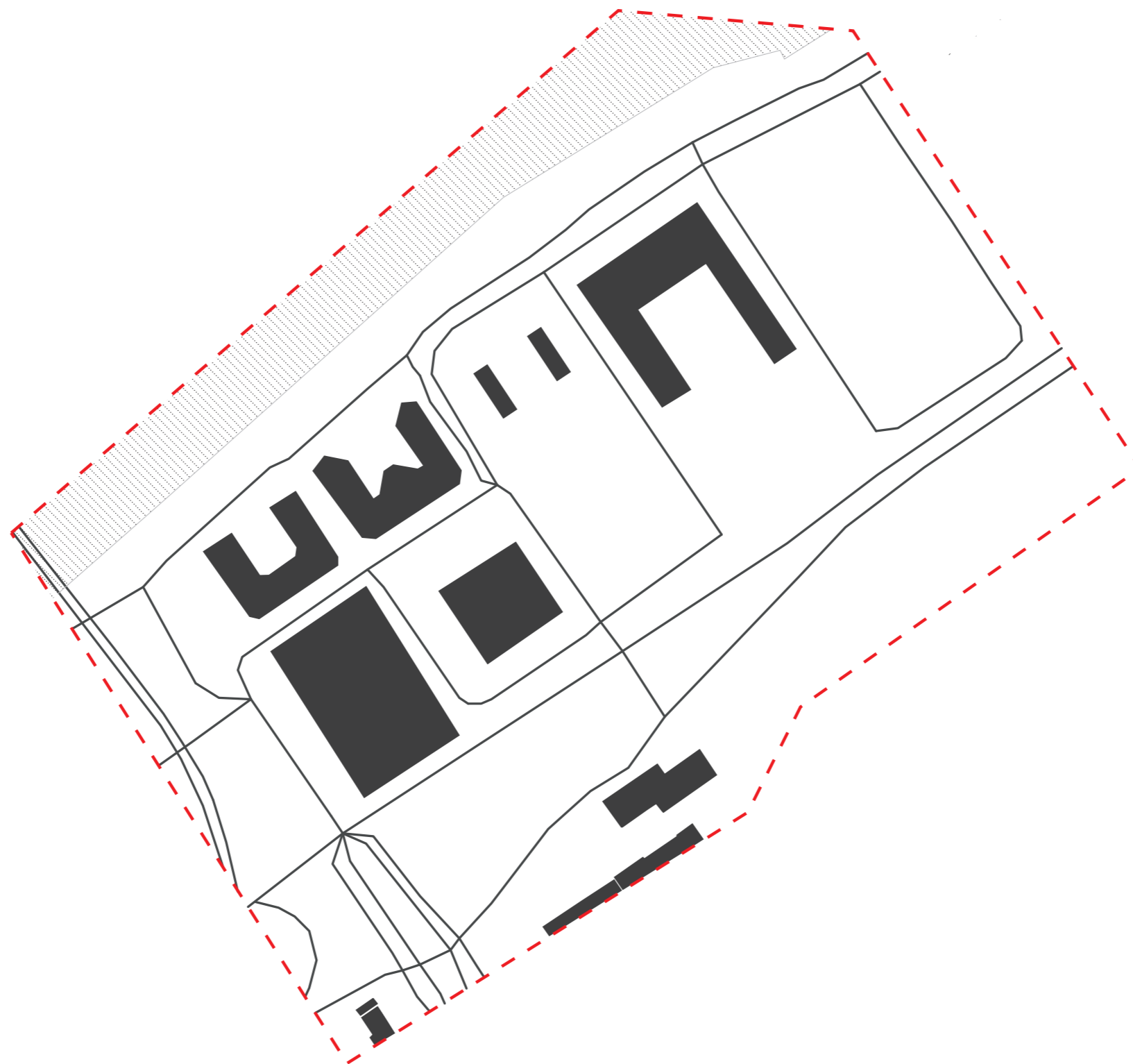




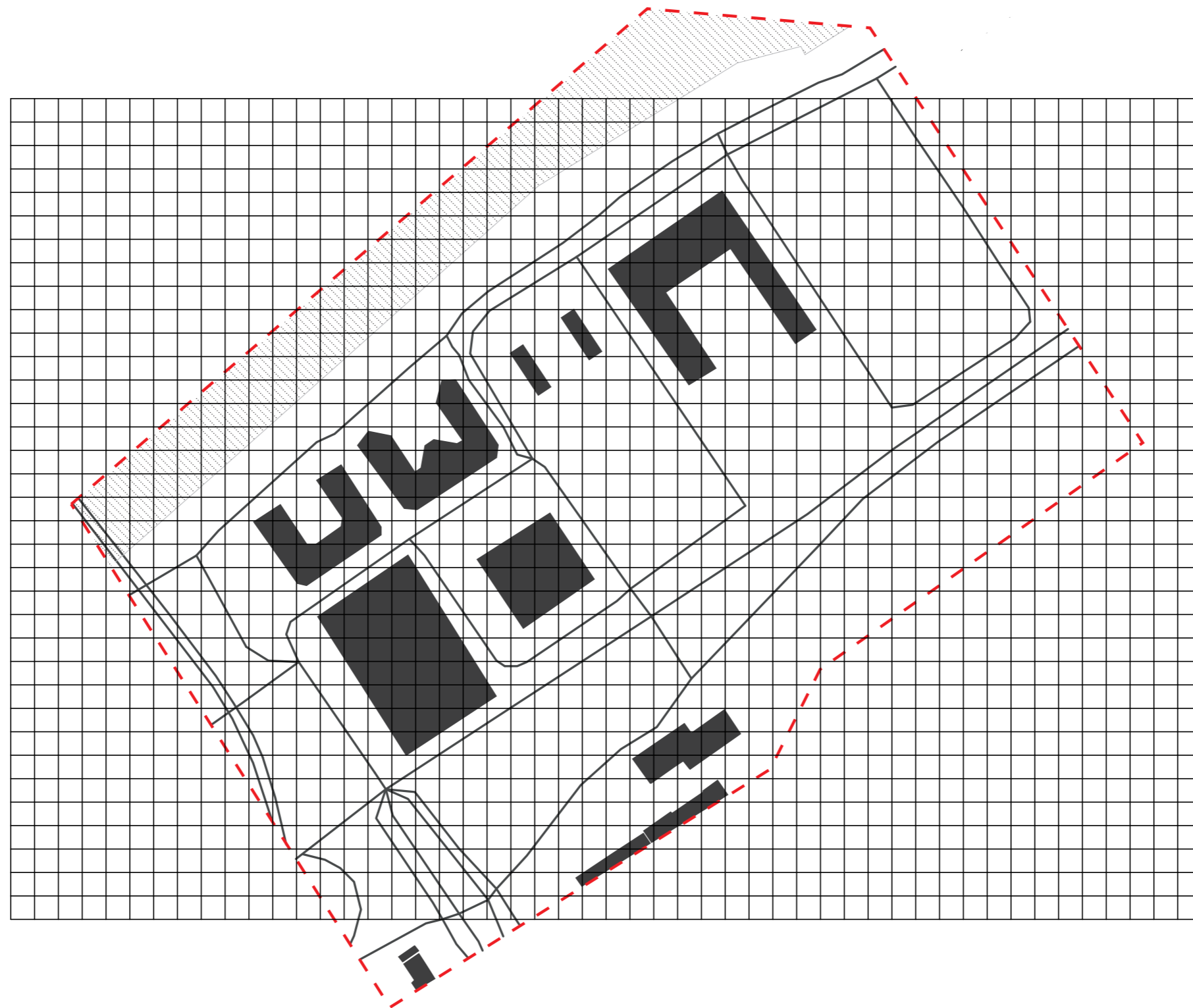


## NEIGHBORHOOD PERFORMANCE ANALYSIS

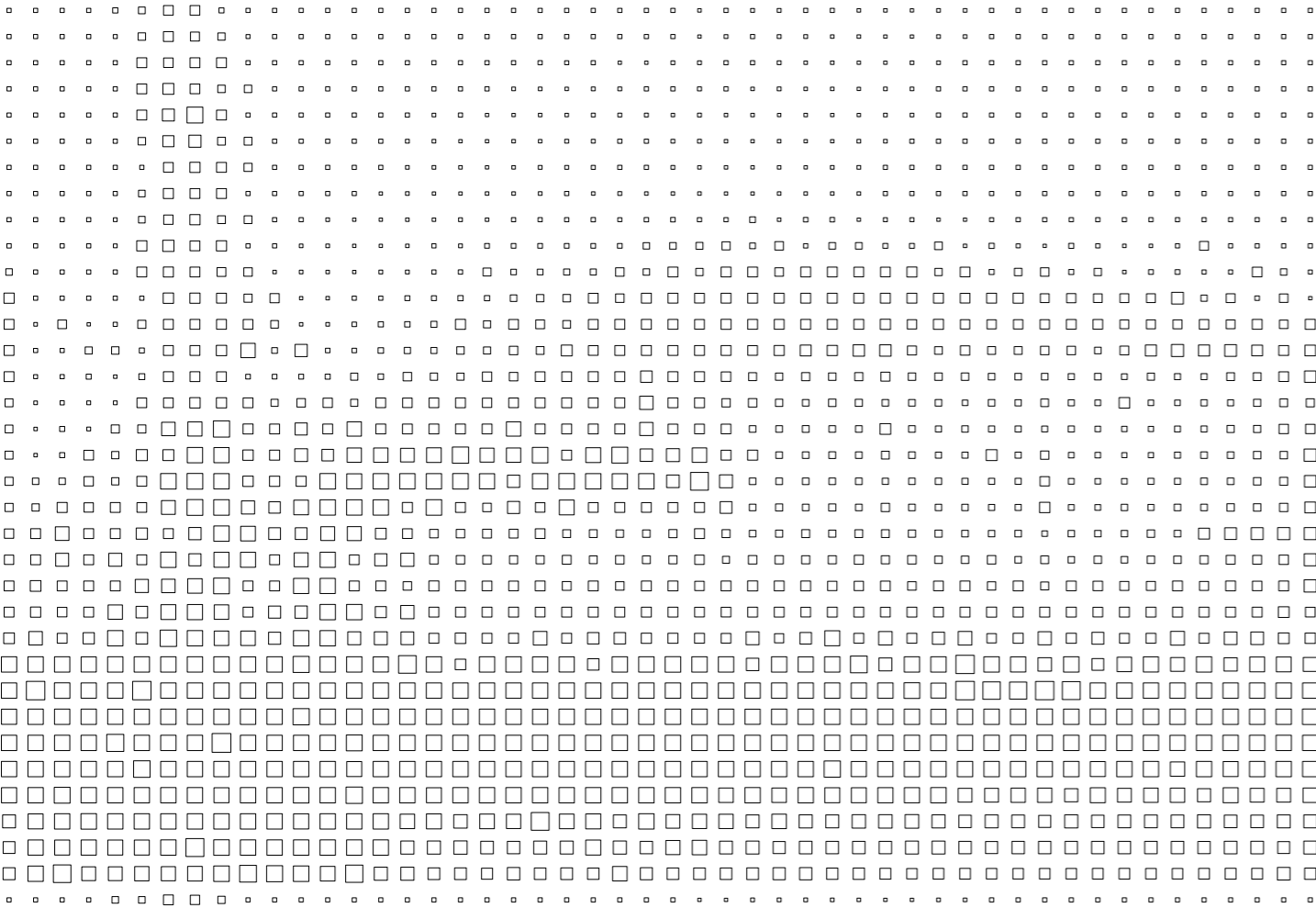
To understand how the neighborhood performs, we conducted analysis using the five different actants: water, ventilation, ecosystems, mobility and daylight. We created a grid and overlayed it on the area. For each analysis, there is a grid showing how the neighborhood performed.



DEFINE THE BOUNDARIES OF THE FILTERED SITE



A GRID 13\*13 M IS CREATED AND OVERLAYED ABOVE THE SITE

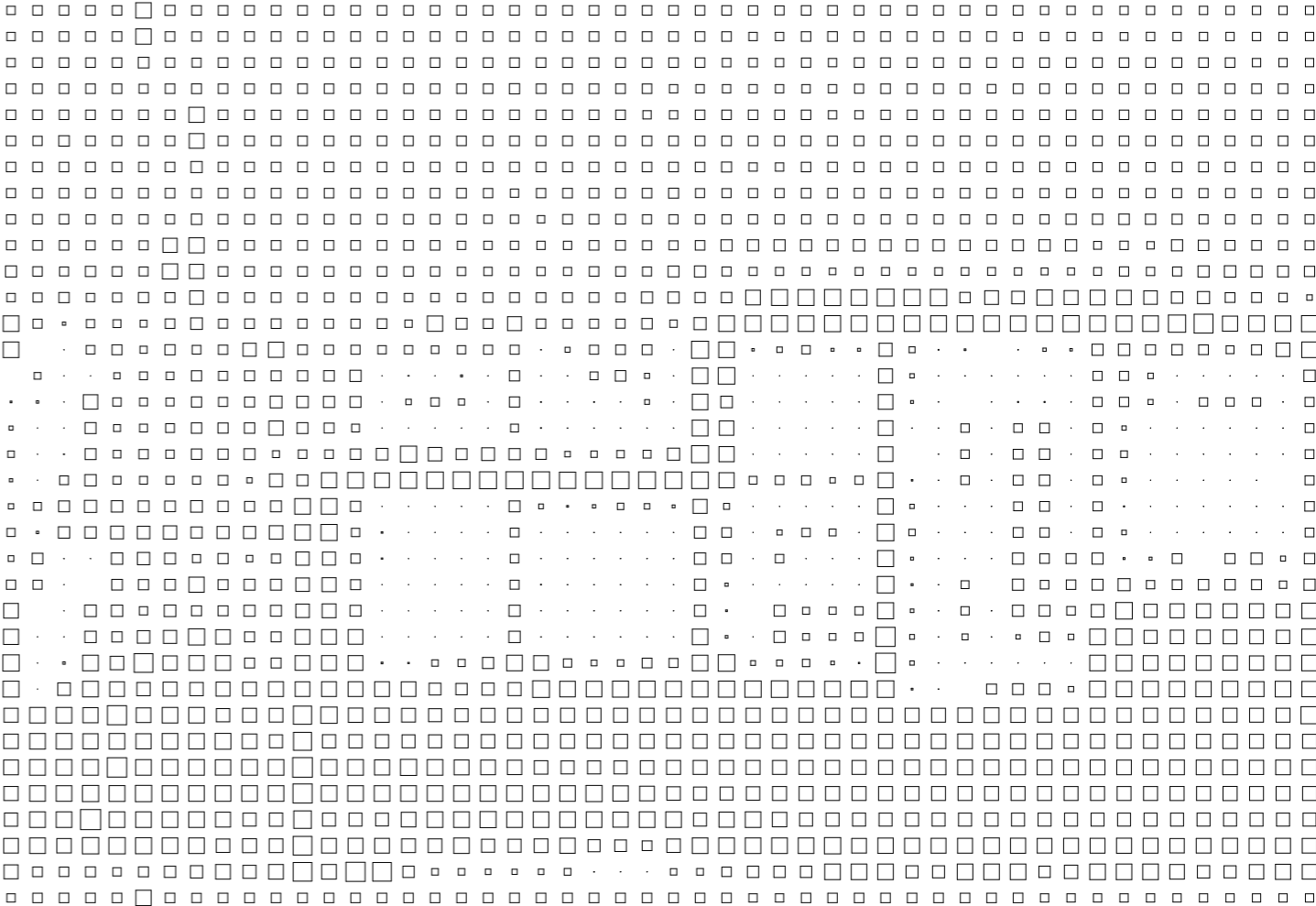


AIR POLLUTION

MORE AIR POLLUTION



LESS AIR POLLUTION

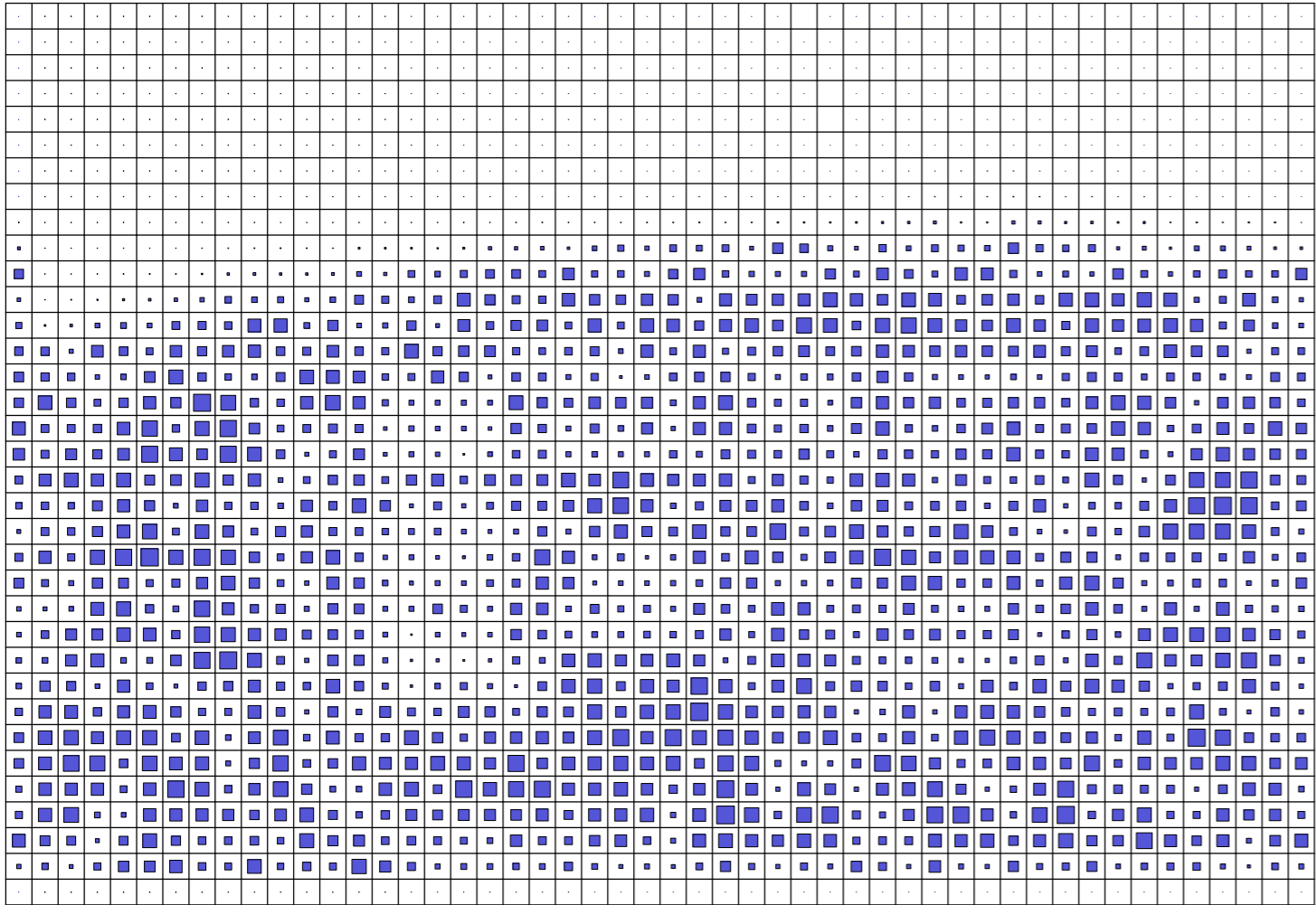


NOISE POLLUTION

MORE AIR POLLUTION



LESS AIR POLLUTION

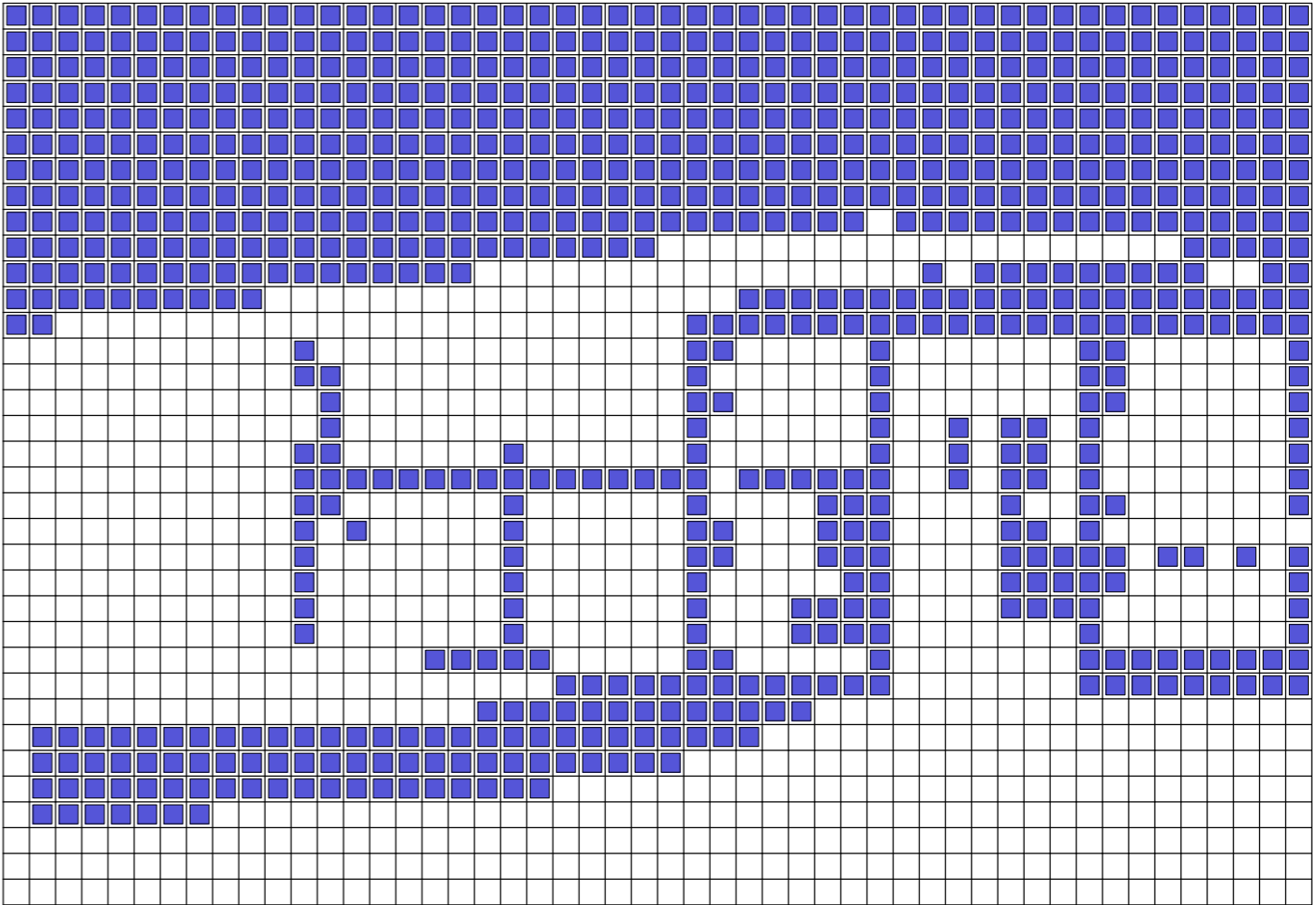


RAINWATER

MORE RAINWATER



LESS RAINWATER

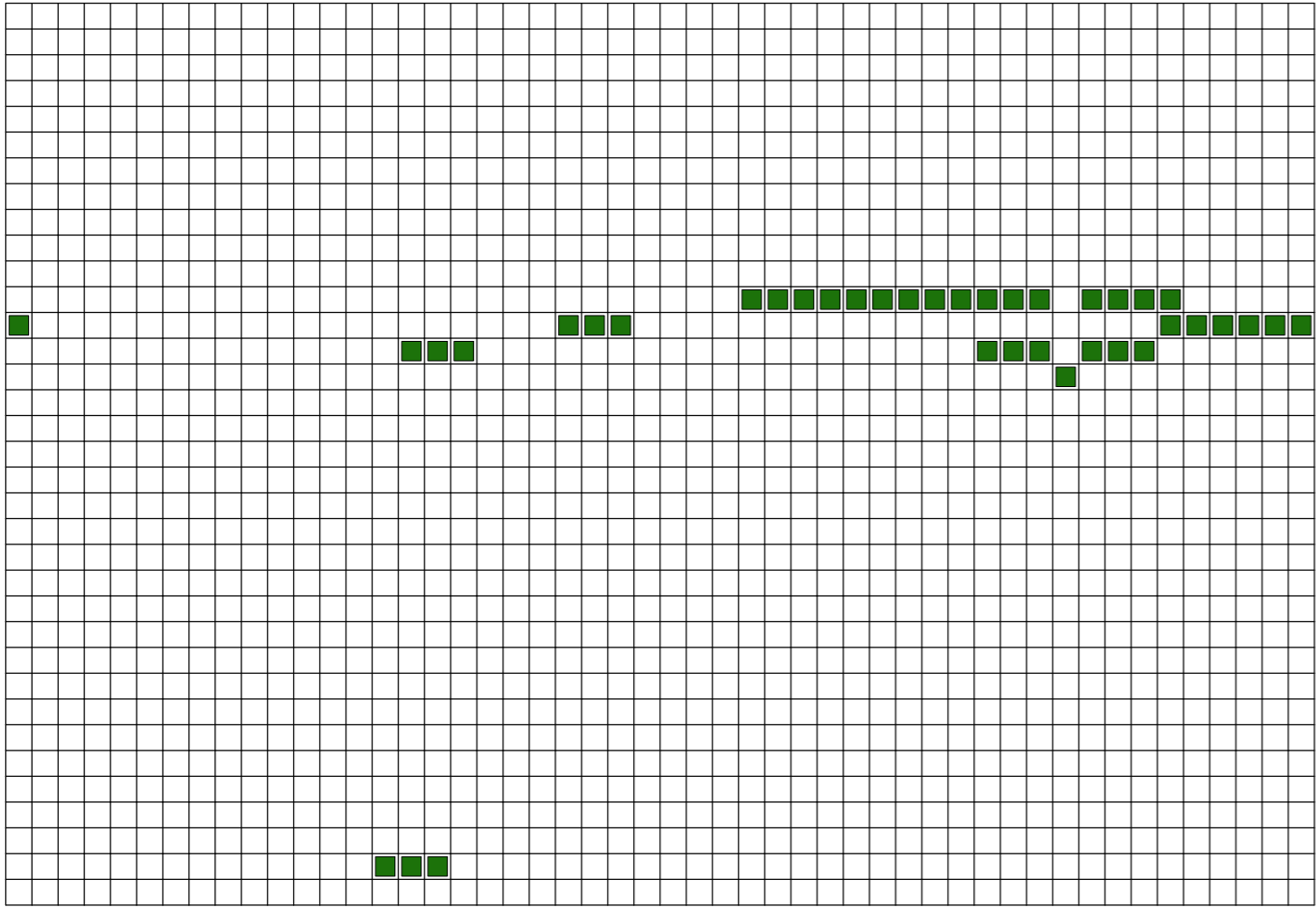


FLOODING

HIGH RISK FOR  
FLOODING



LOW RISK FOR  
FLOODING

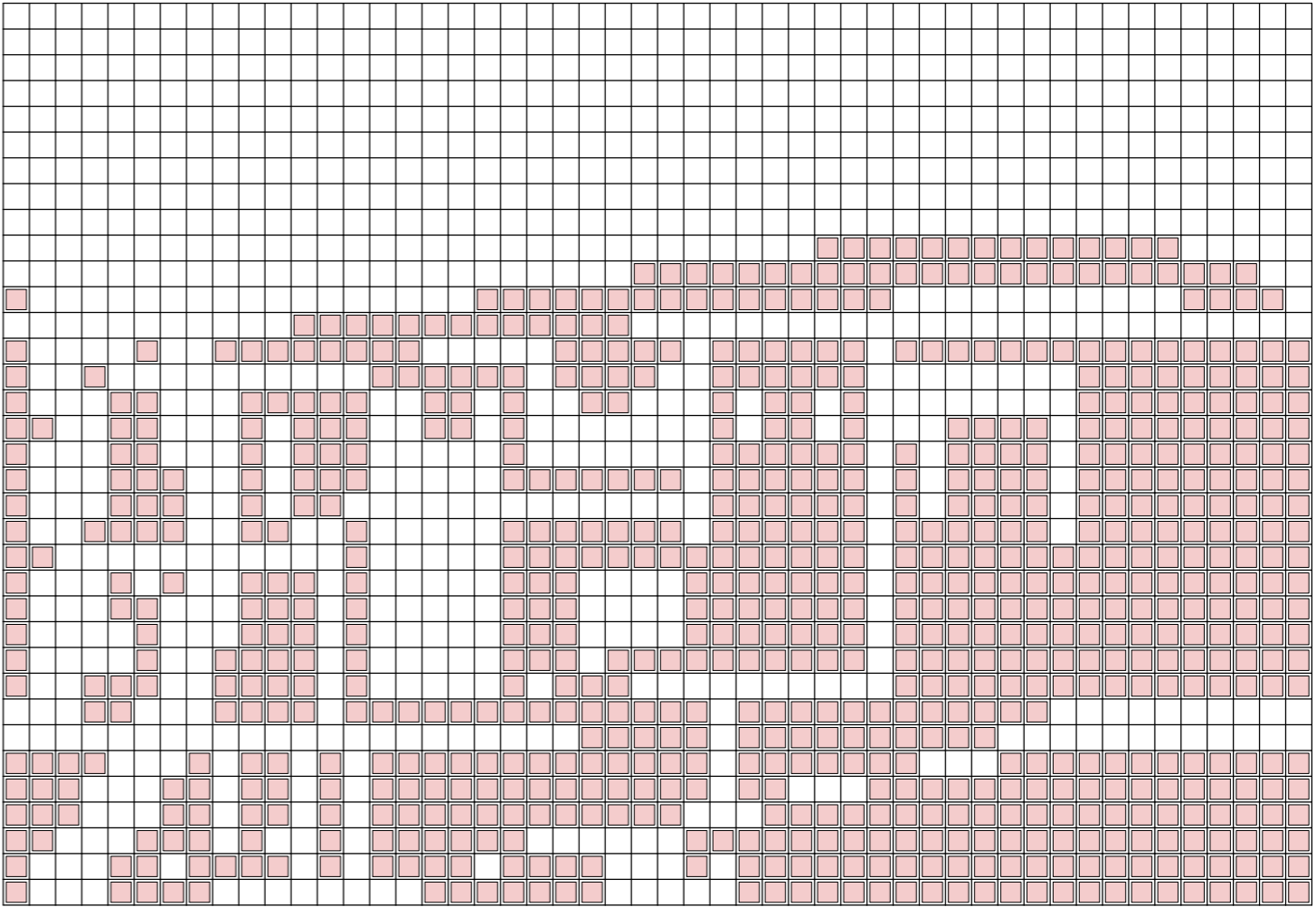


GREENERY

GREENERY



LACK OF  
GREENERY

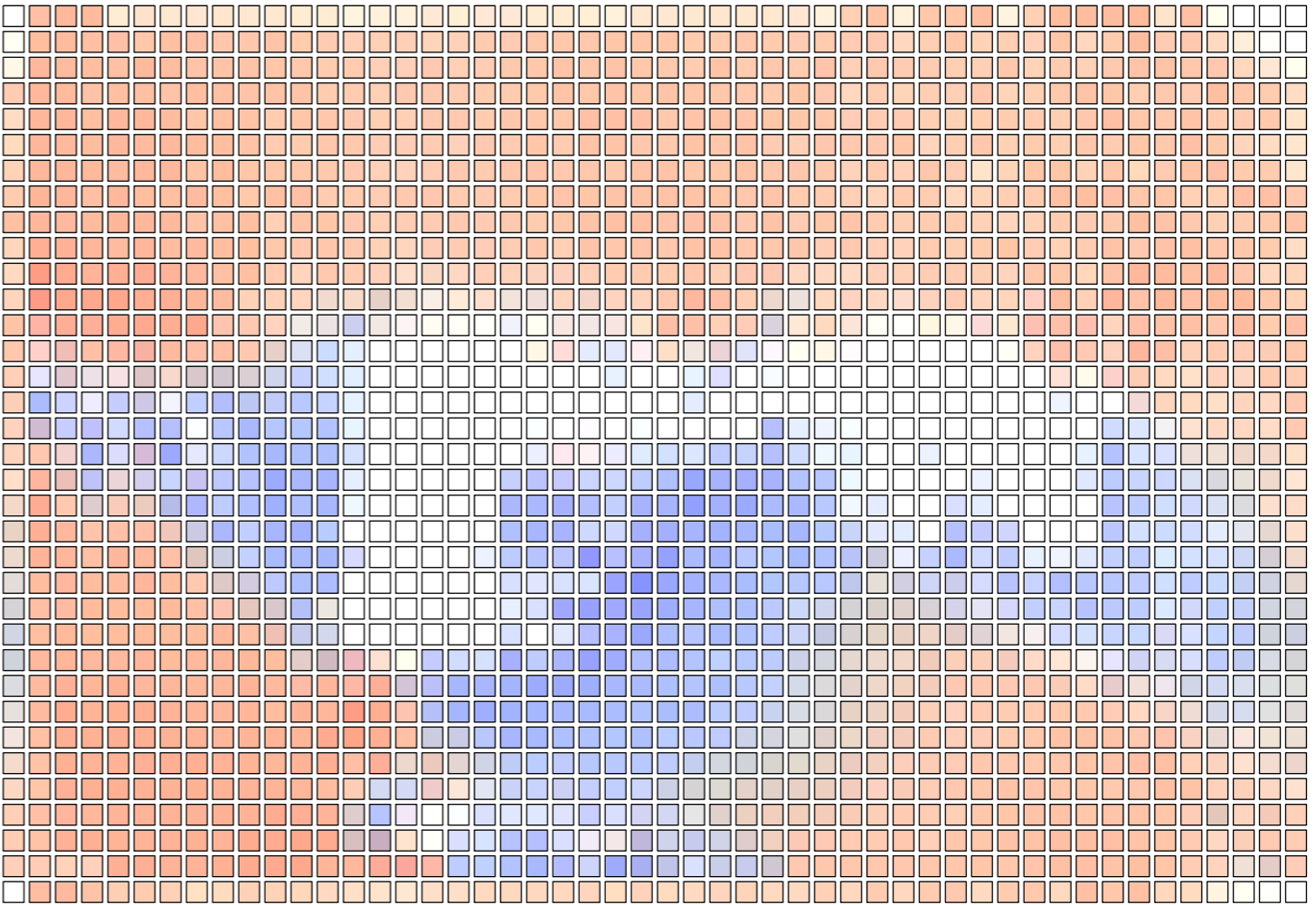
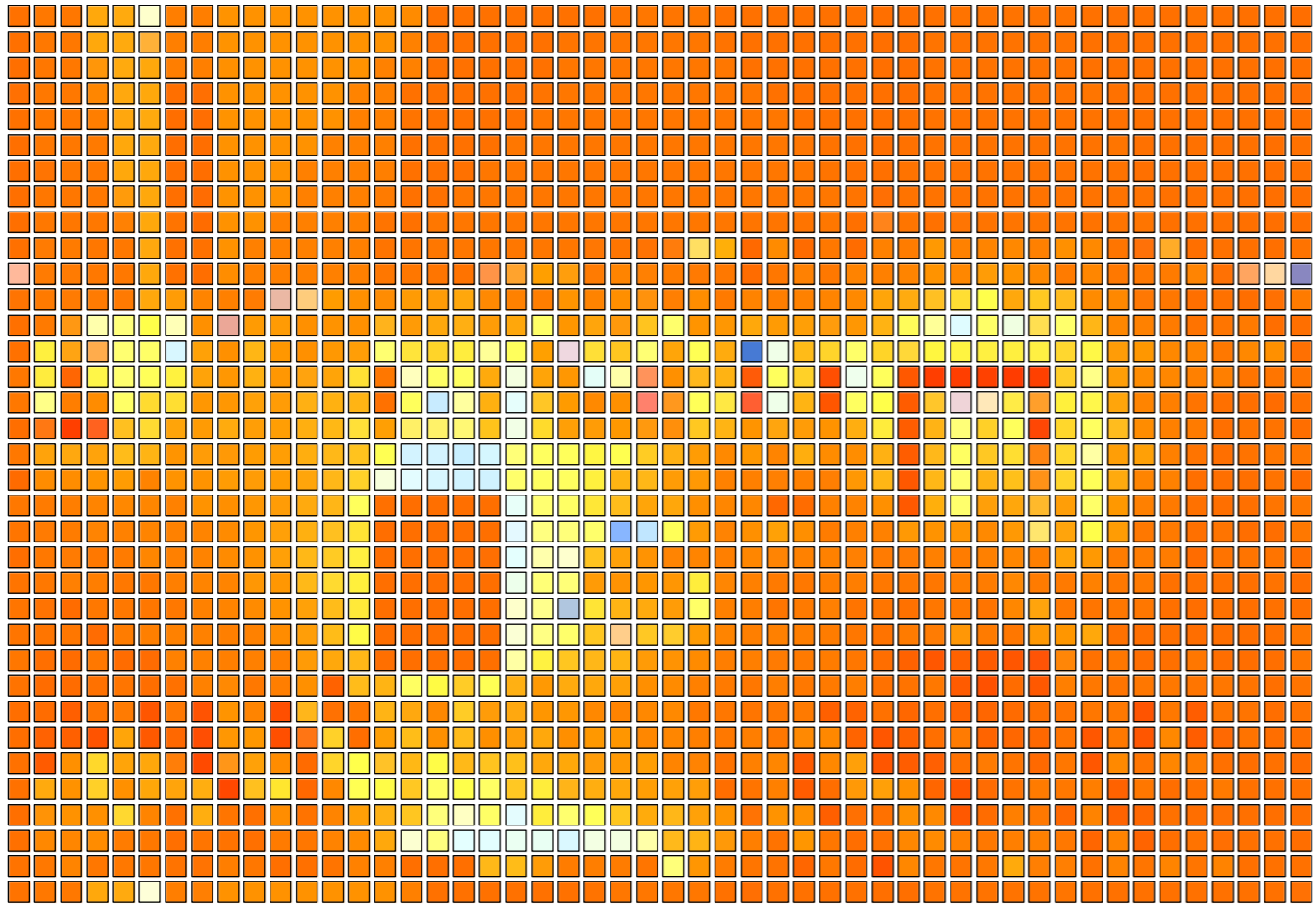


EMPTINESS

EMPTY SPACE



OCCUPIED SPACE

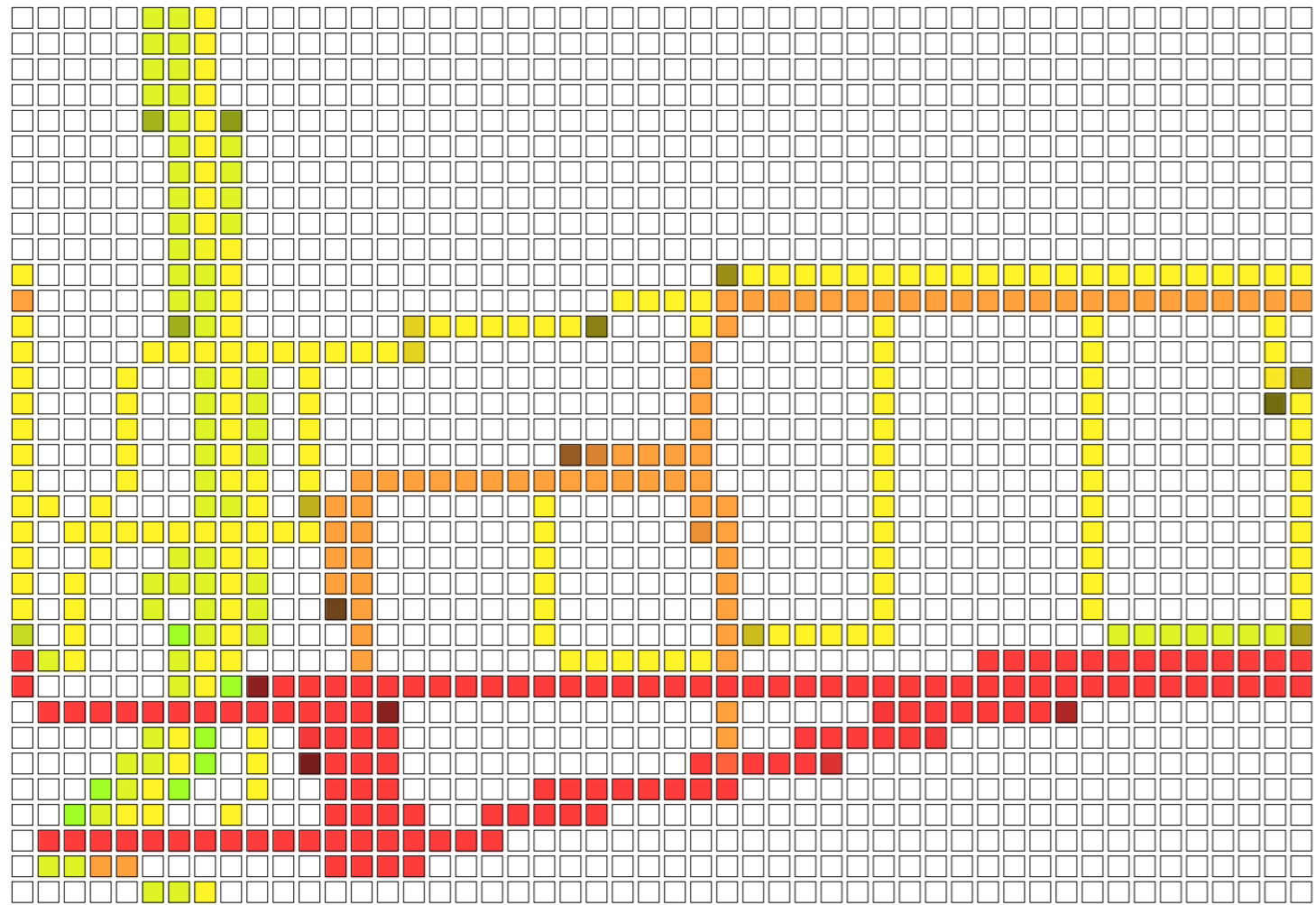


SOLAR RADIATION

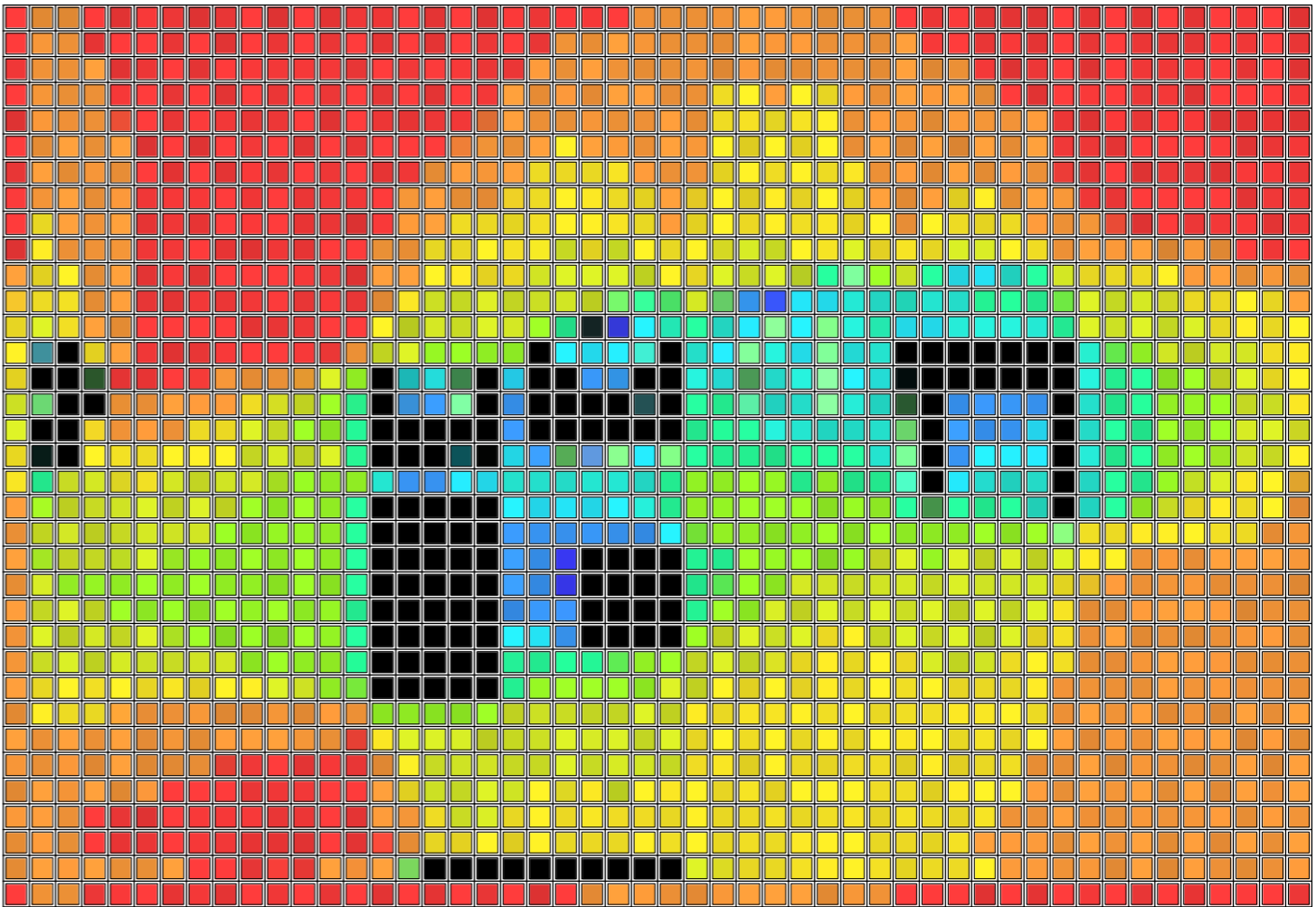


WIND





STREET CONNECTIVITY

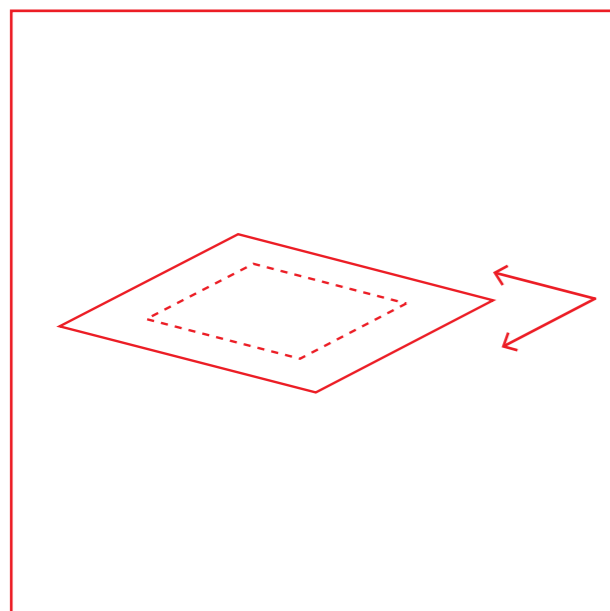


VISIBILITY



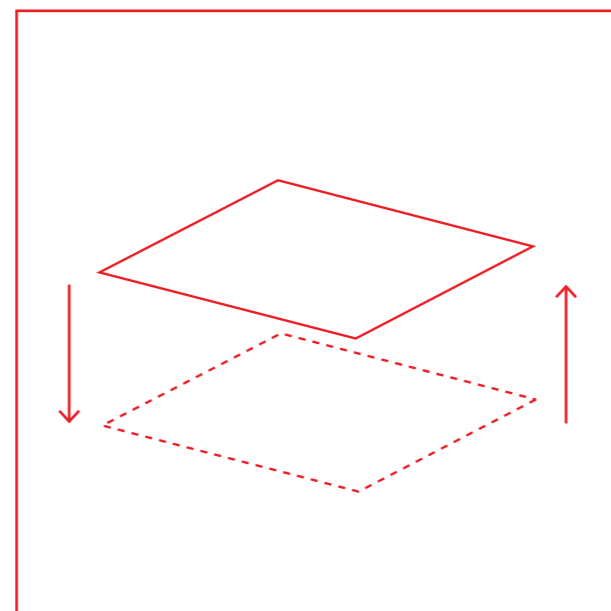
## CARTOGRAPHY

Using a square as the base shape, the different actants have different effects on the shape. Combining that with the grid-system created the surveying system which consists of different volumes adapted to the actant analyzes. When integrating the buildings, some of them stand alone and some are integrated with the new volumes.



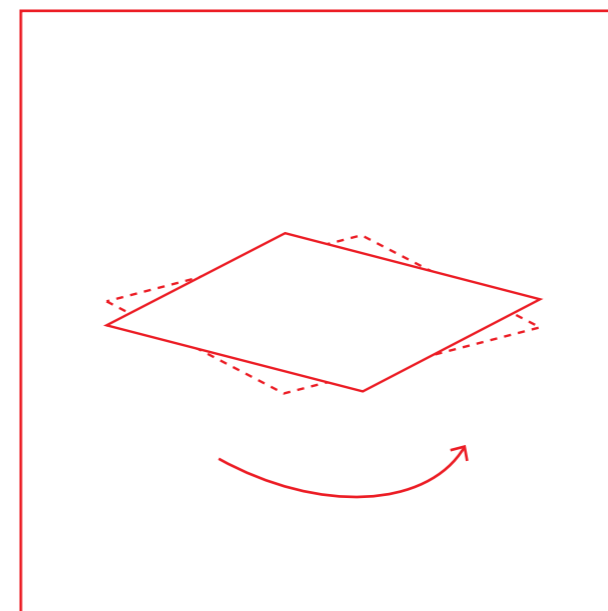
MOBILITY - FLOW  
DENSITY

The size of the index is scaled  
by how dense the flow is.



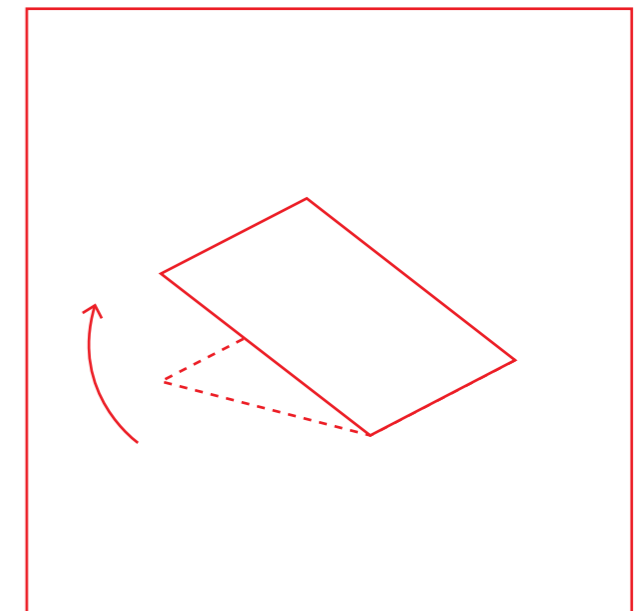
WATER - FLOODS/  
RAIN

The height of the index is  
defined by how dense the  
water is.



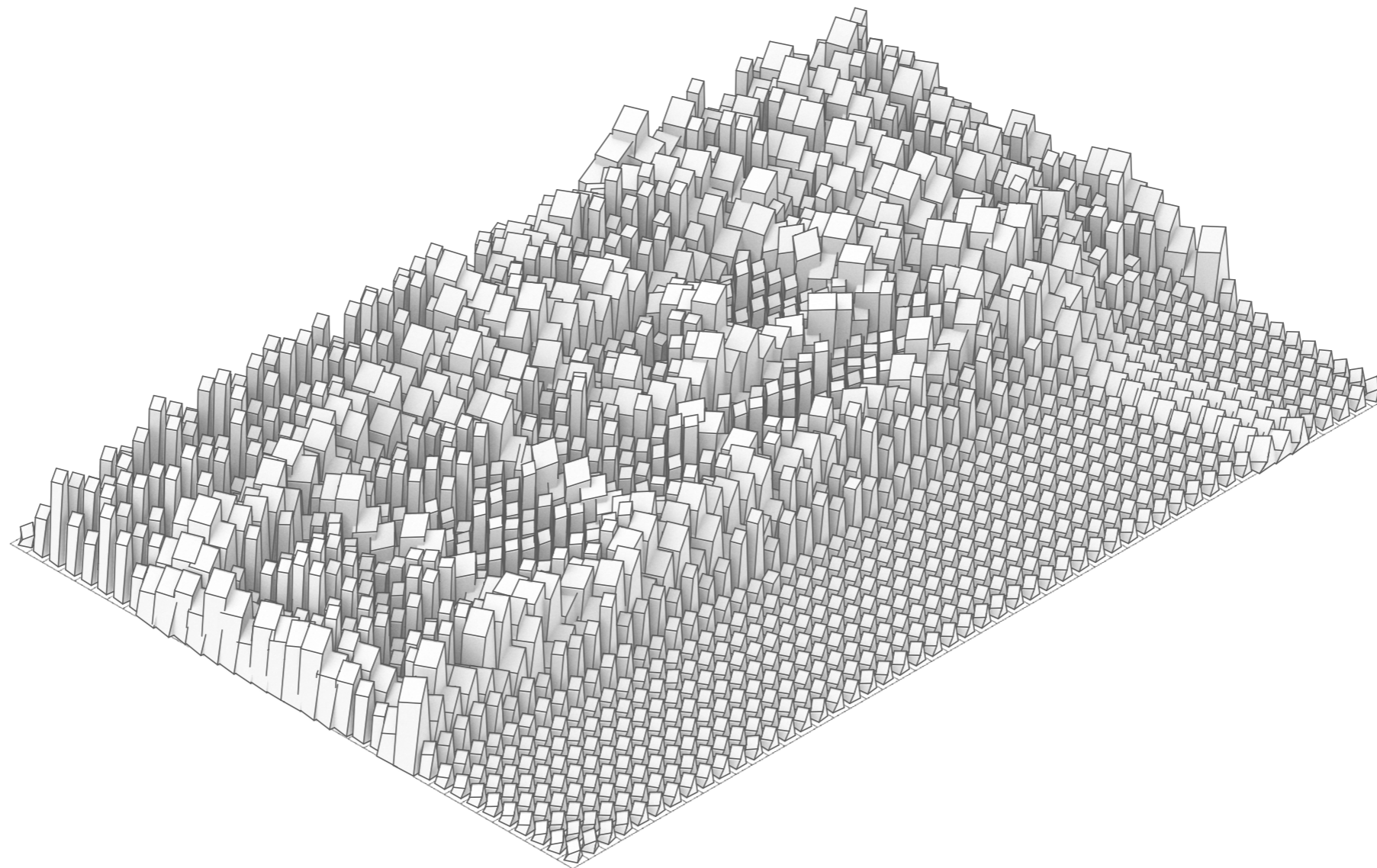
VENTILATION - WIND  
STRENGTH/DIRECTION

The degree of the rotation  
(2D) of the index is defined by  
the strength/direction of the  
wind.

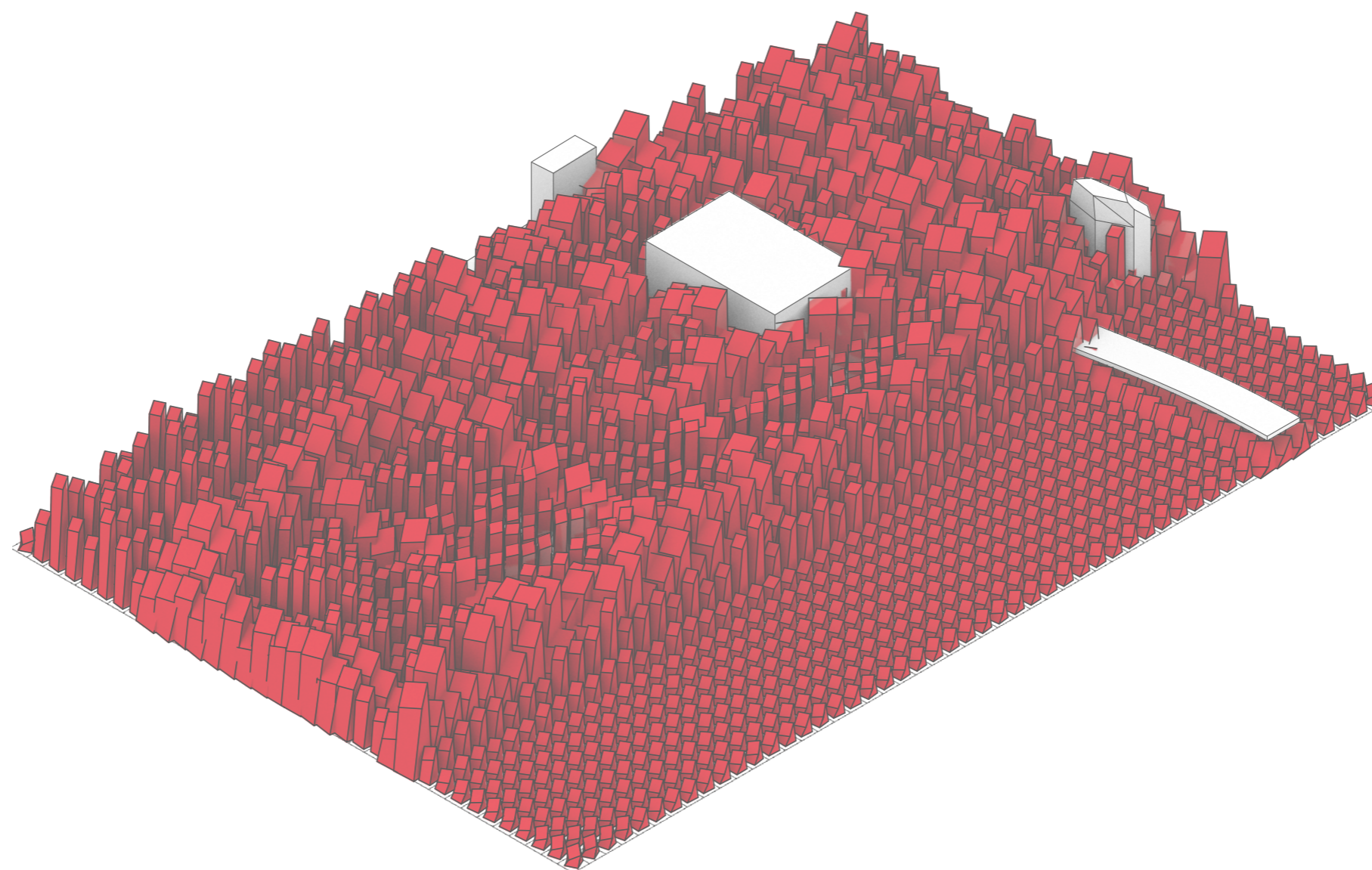


DAYLIGHT - SOLAR  
RADIATION

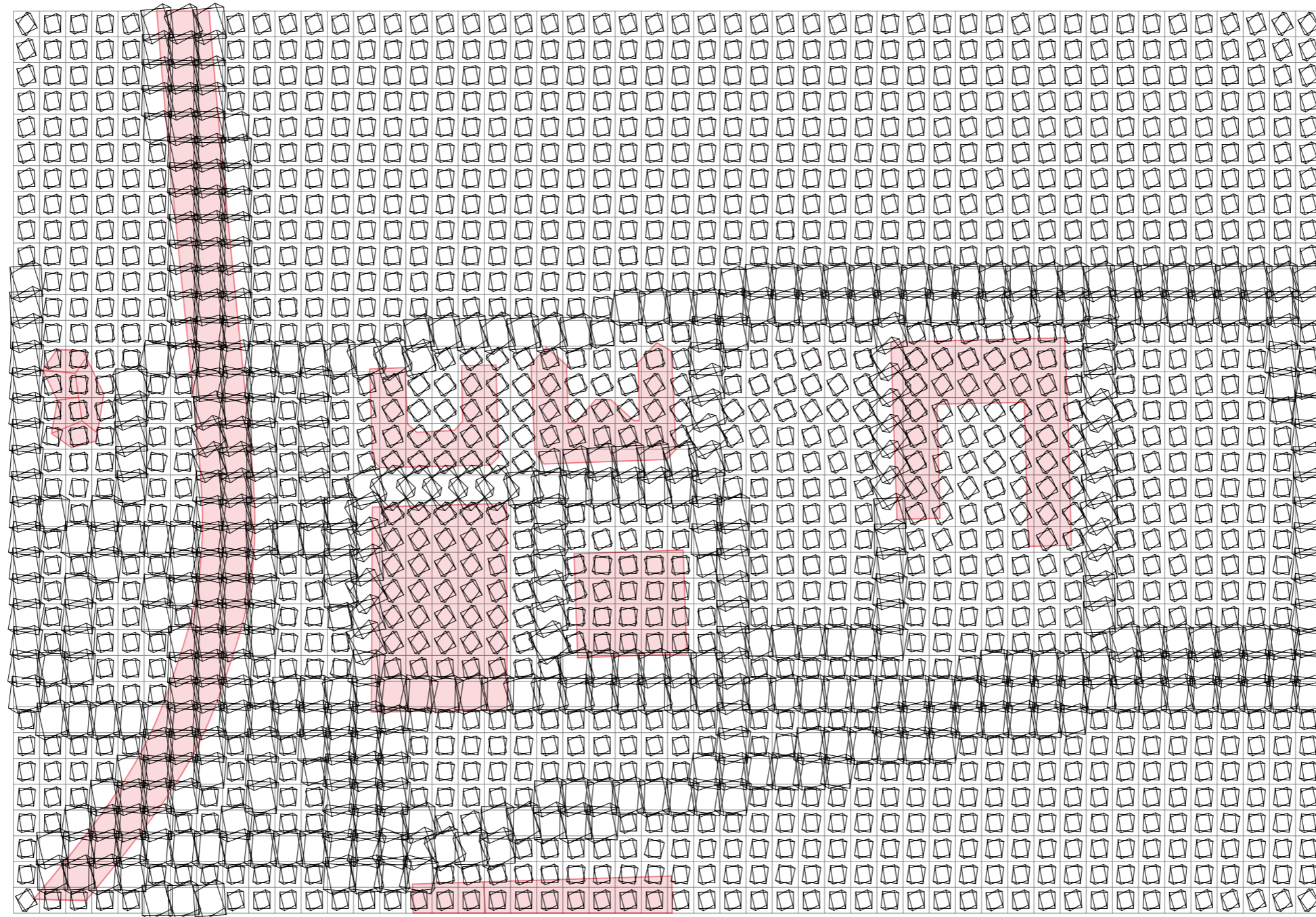
The degree of the rotation  
(3D) of the index is defined  
by the strength of the sun  
radiation



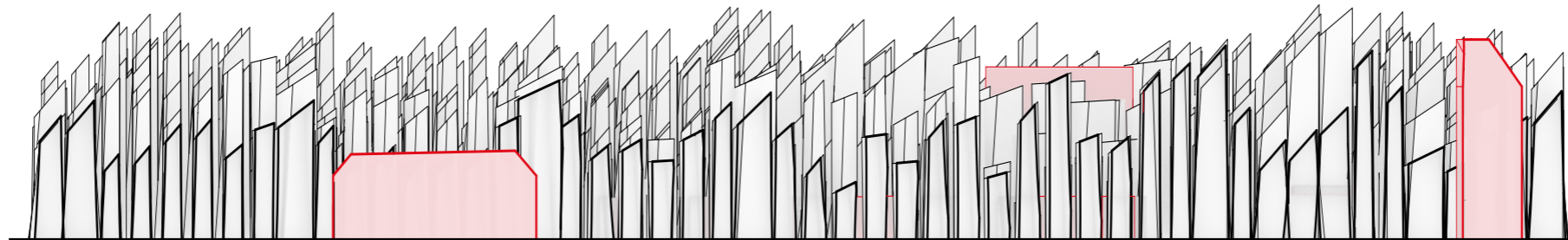
APPLYING THE INDEX SYSTEM ON THE GRID



THE ASSETS ARE PLACED BACK IN THE SURVEYING SYSTEM



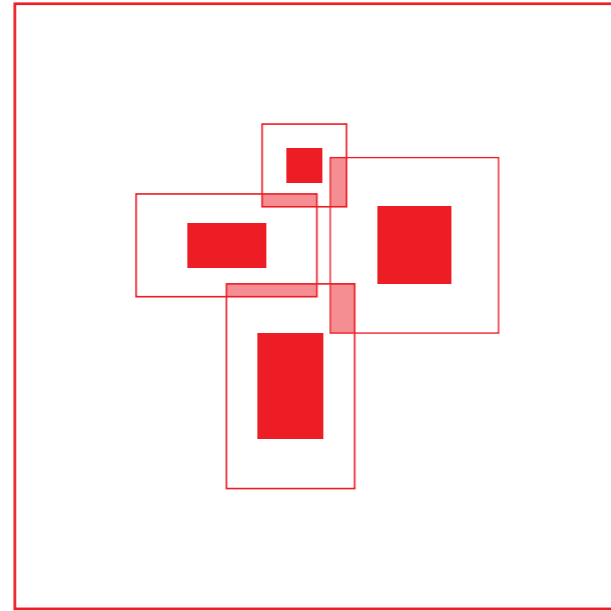
PLAN SHOWING THE SURVEYING SYSTEM WITH THE ASSETS INTEGRATED IN IT



SECTION SHOWING THE SURVEYING SYSTEM WITH THE ASSETS INTEGRATED IN IT

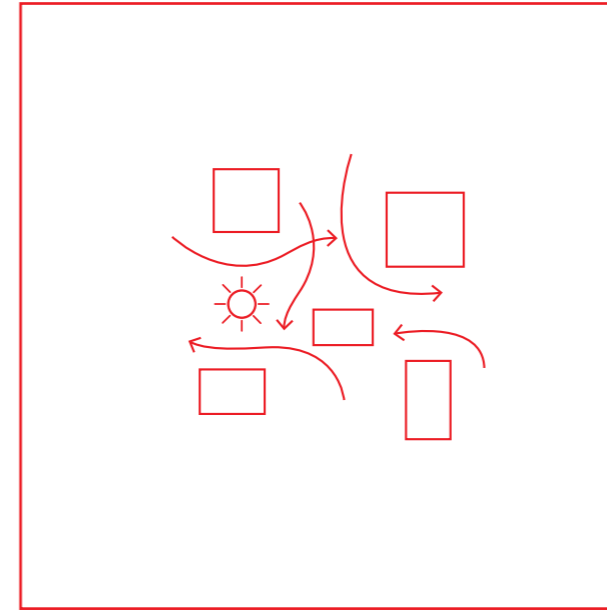
## ARCHITECTURAL EXPERIMENTATION

In the architectural experimentation, we decided to go down deeper into the surveying system that we have created. A multiple actant approach was followed, where we overlapped different features from the performance analyzes and highlighted them in axonometries. These new features helped us understand where are the potentials for development & even understand which areas are exposed for problems that need to be solved.



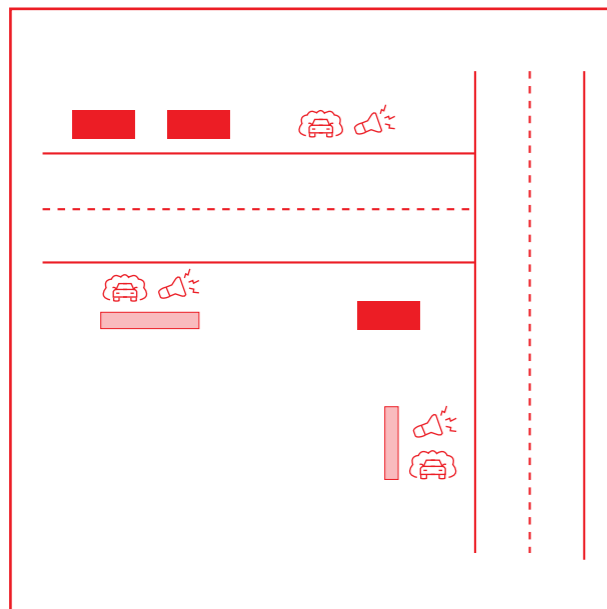
### OFFSET THE OBJECT, INTERSECTIONS

potential common space,  
entrances



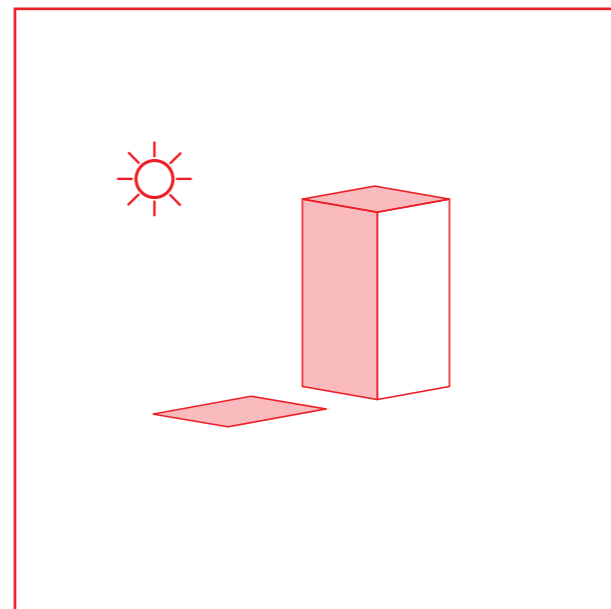
### FLOW + LIGHT

social connections



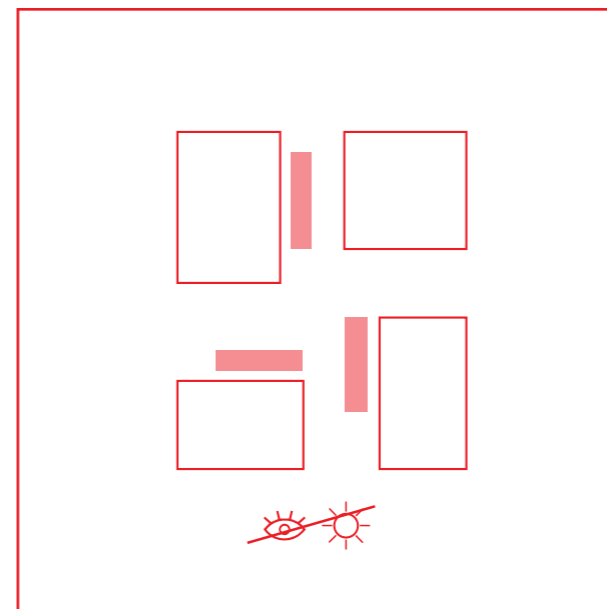
### AIR/NOISE POLLUTION + EMPTY SPACES

redensification, potential



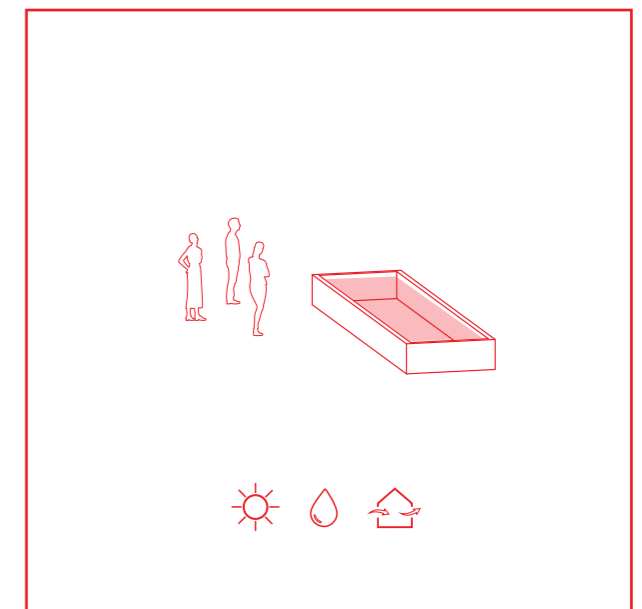
### DAYLIGHT + EMPTY SPACES/BUILDINGS

energy production



### LOW VISIBILITY + LOW LIGHT

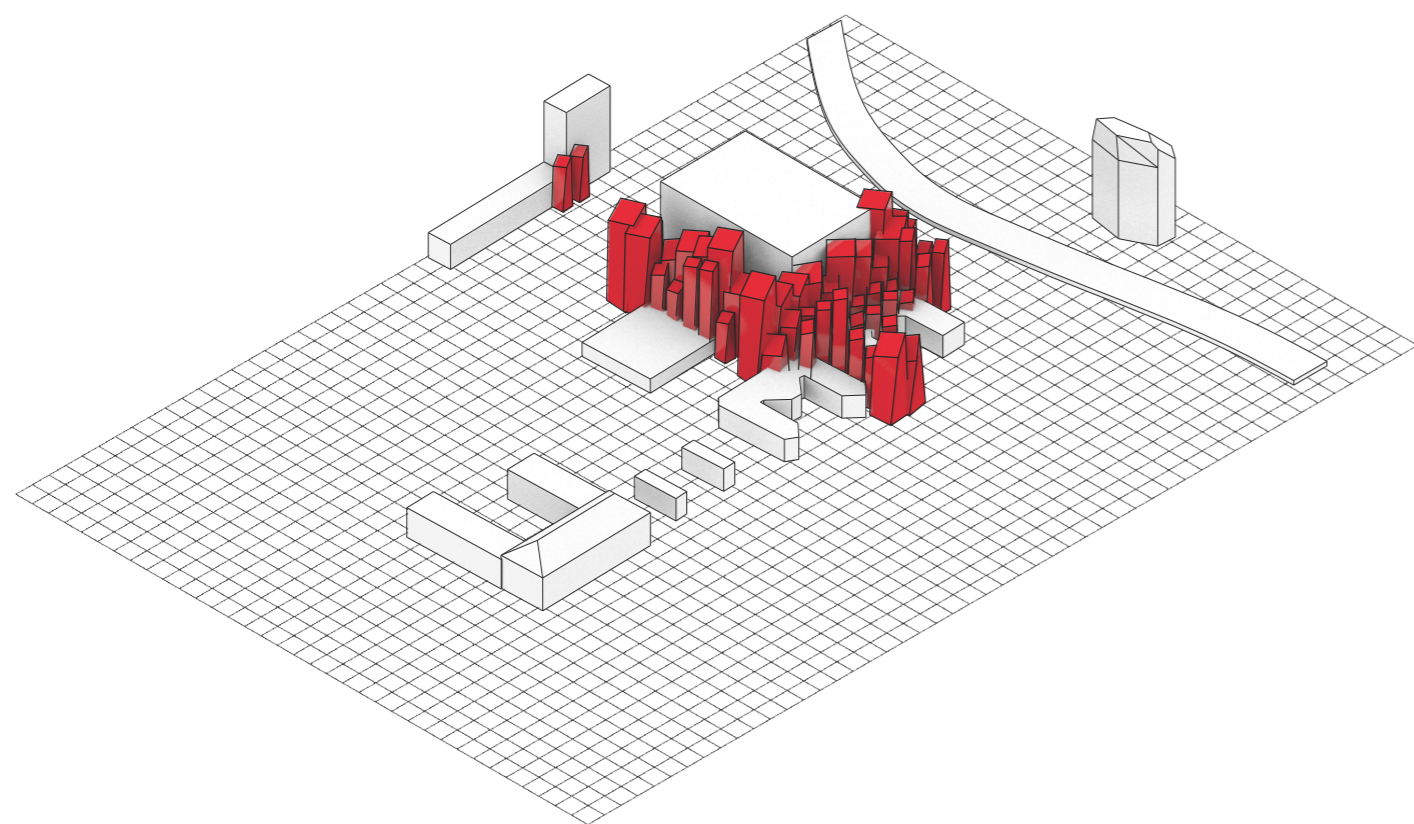
no safety, security potential



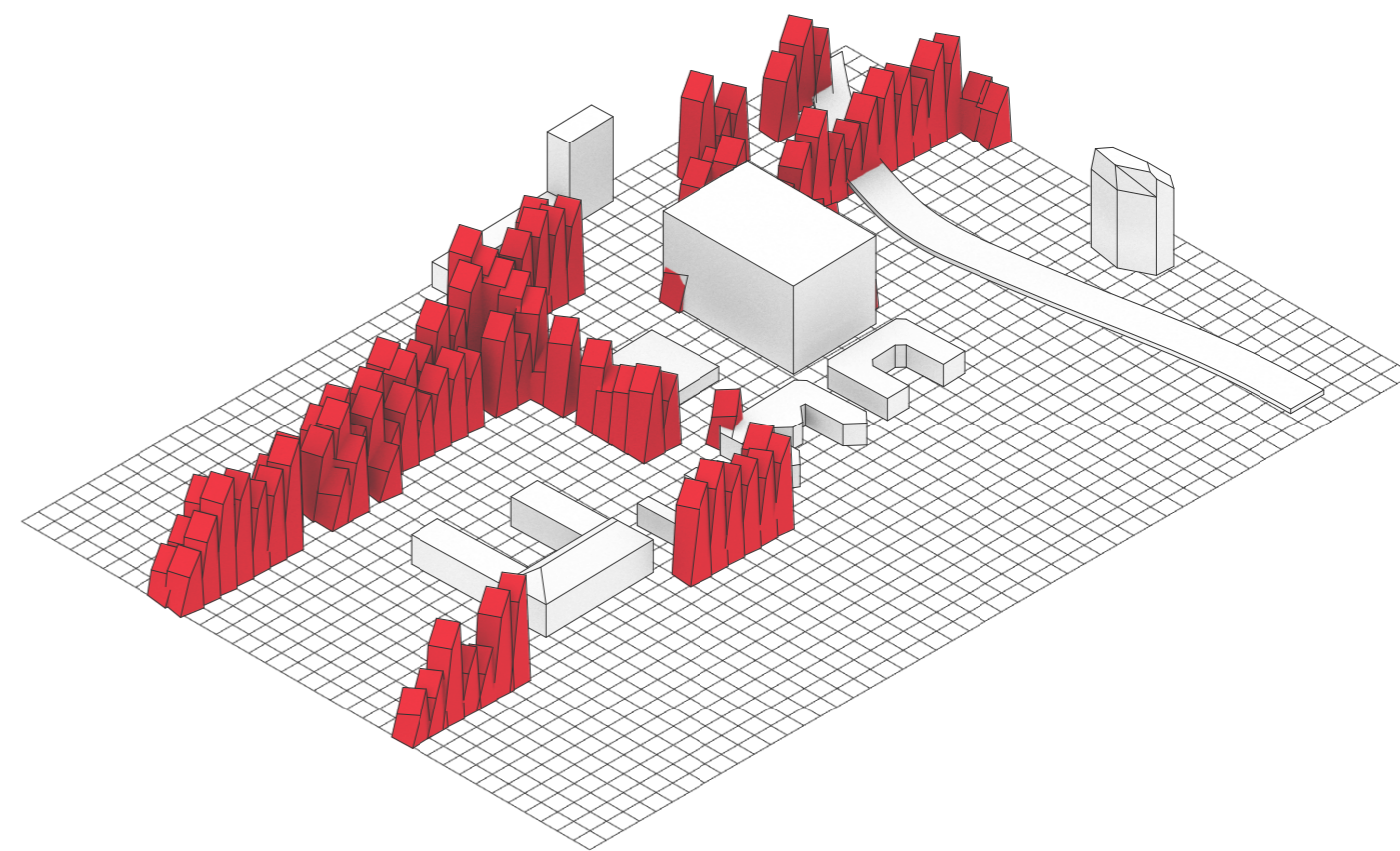
### WATER + LIGHT + VENTILATION

social space, urban agriculture

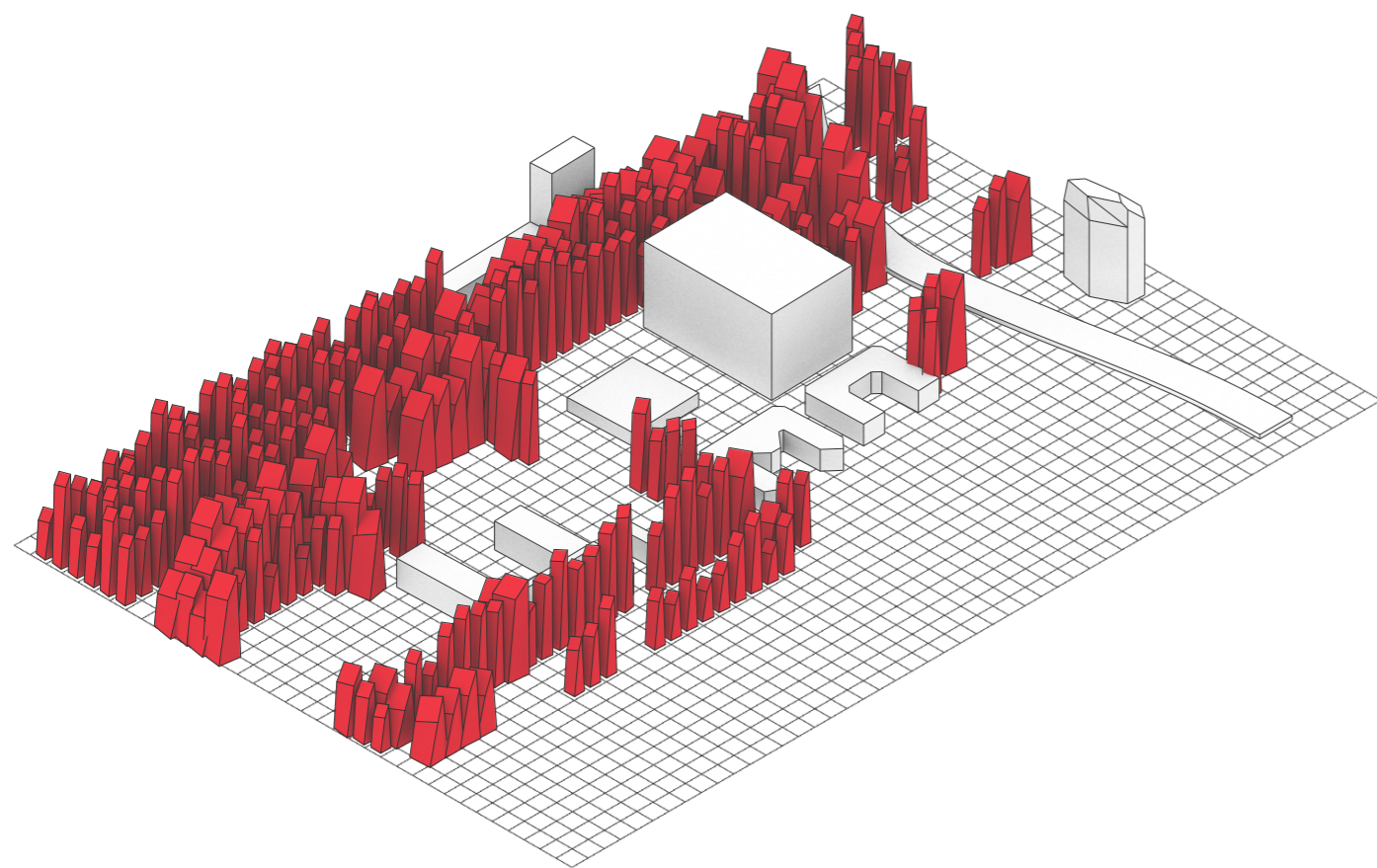
## MULTIPLE ACTANT FEATURES



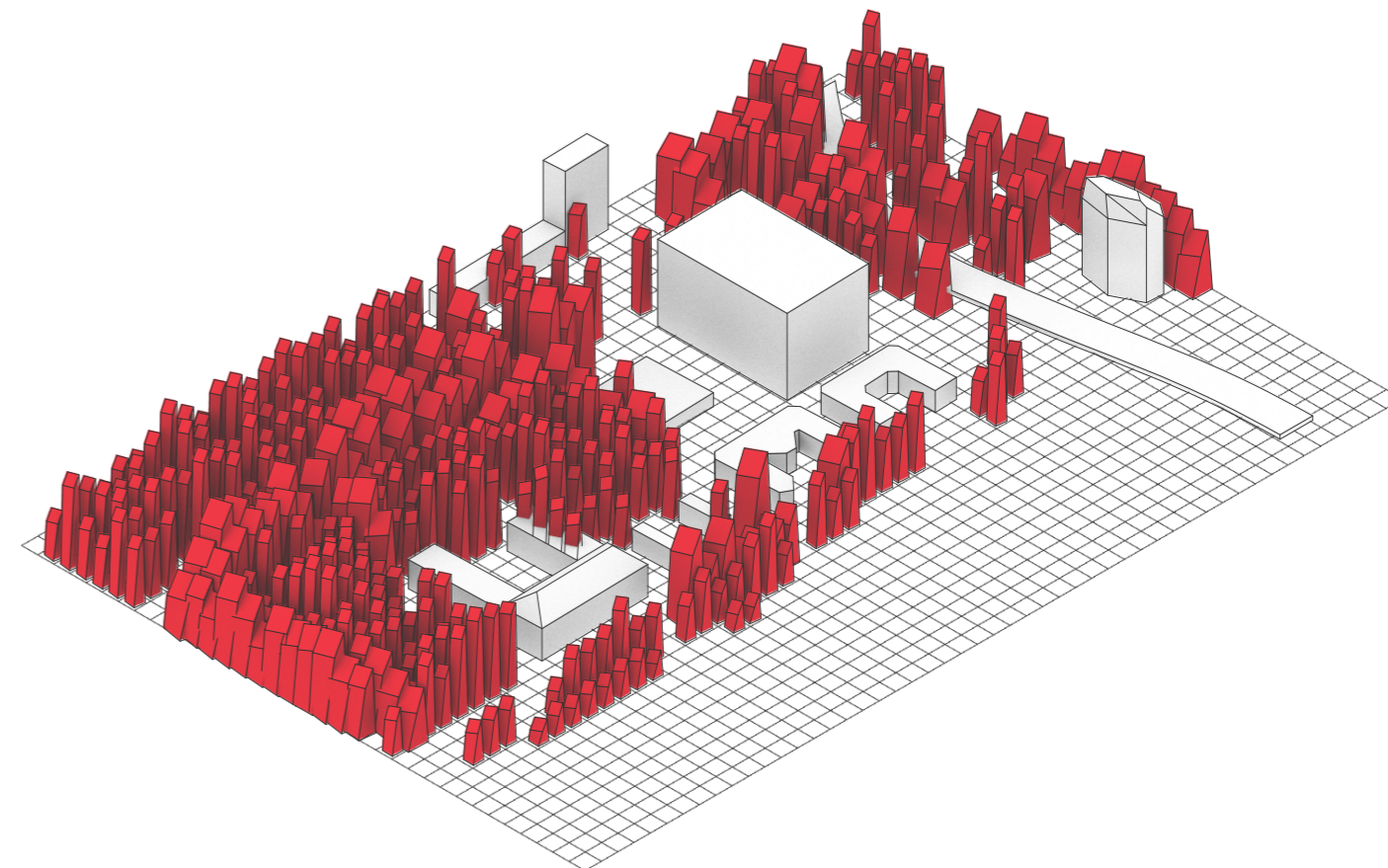
INTERSECTIONS OF OFFSETTED OBJECTS



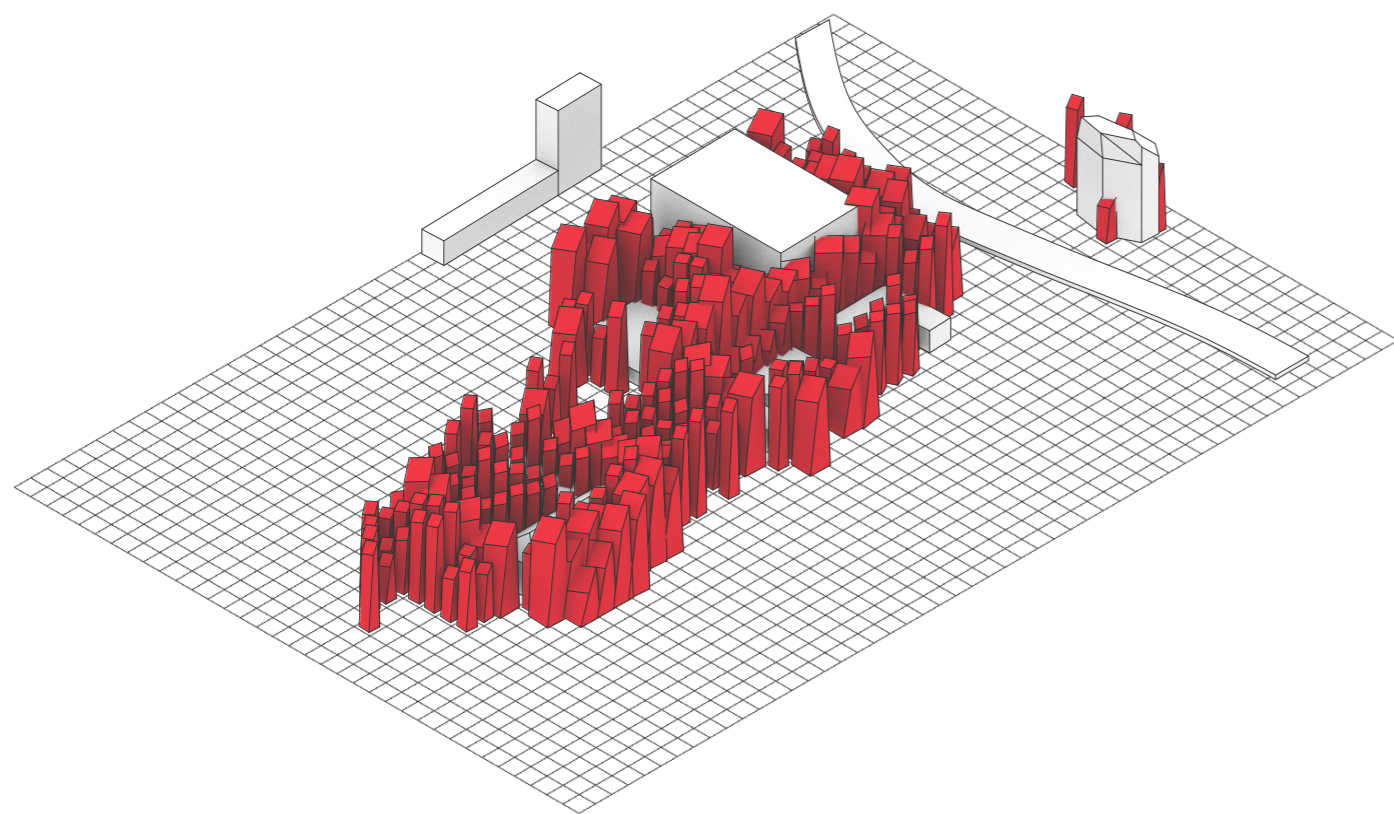
FLOW + LIGHT



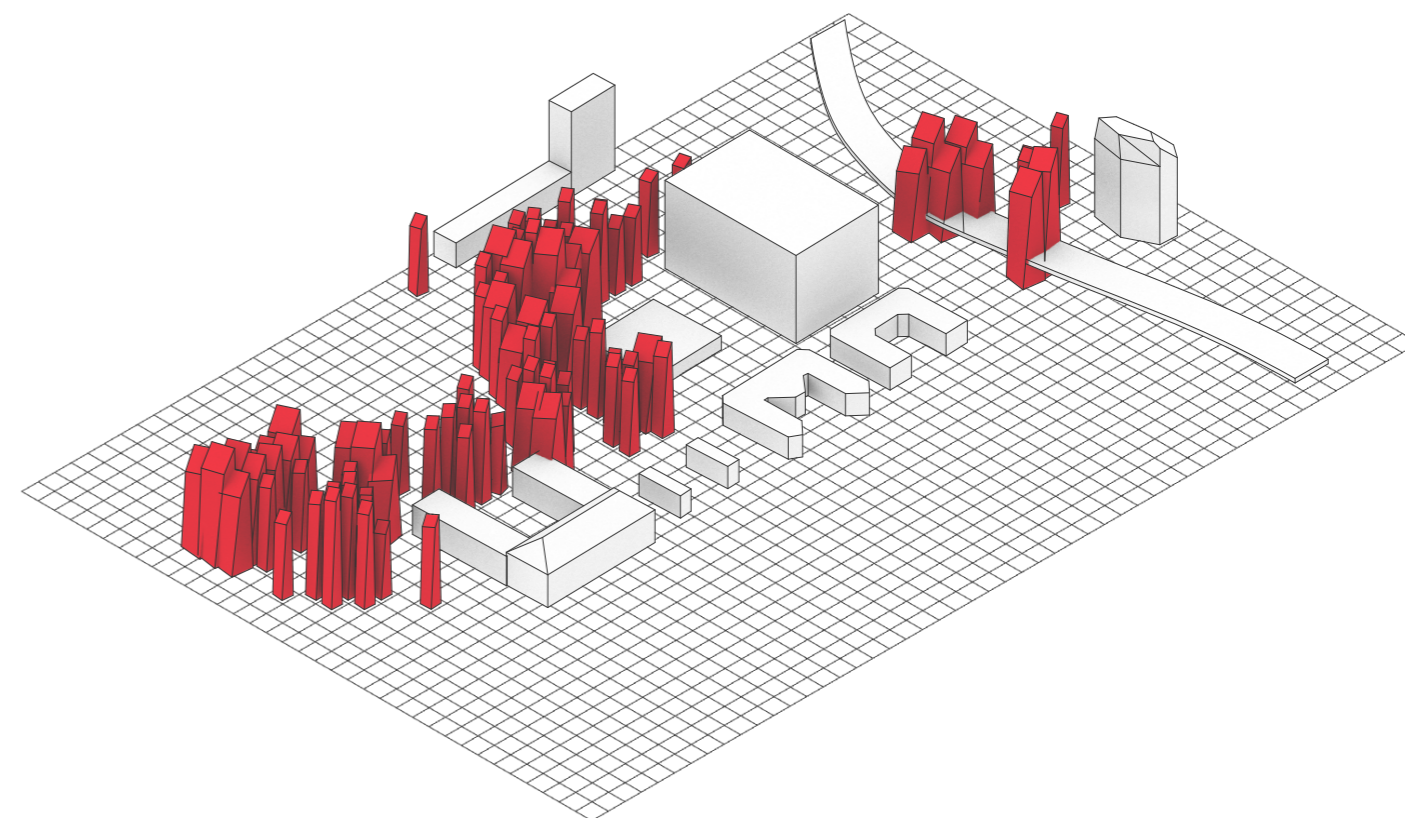
NOISE POLLUTION & EMPTY SPACE



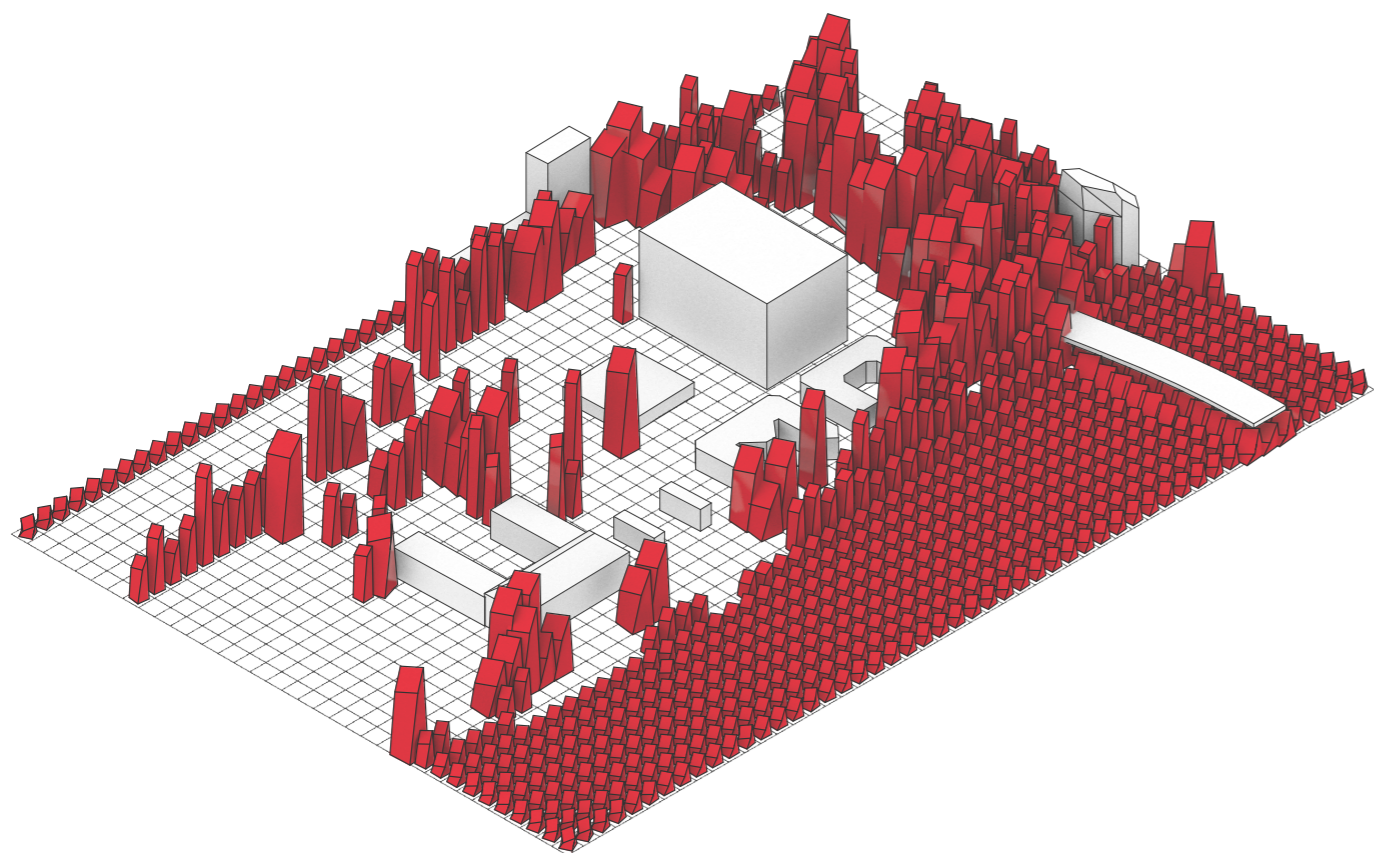
DAYLIGHT & EMPTY SPACE



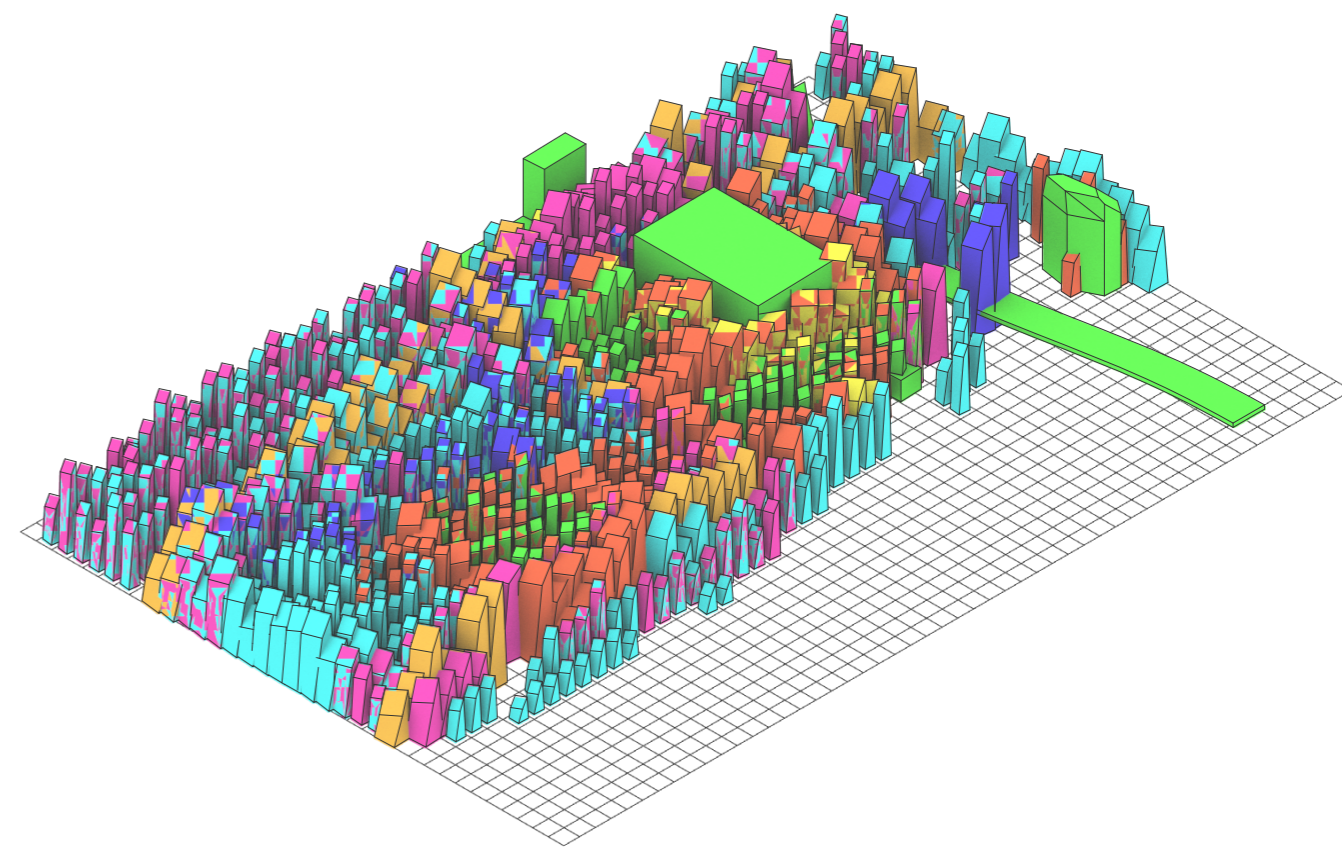
LOW VISIBILITY & LOW LIGHT



WATER & LIGHT & VENTILATION



UNHIGHLIGHTED FEATURES

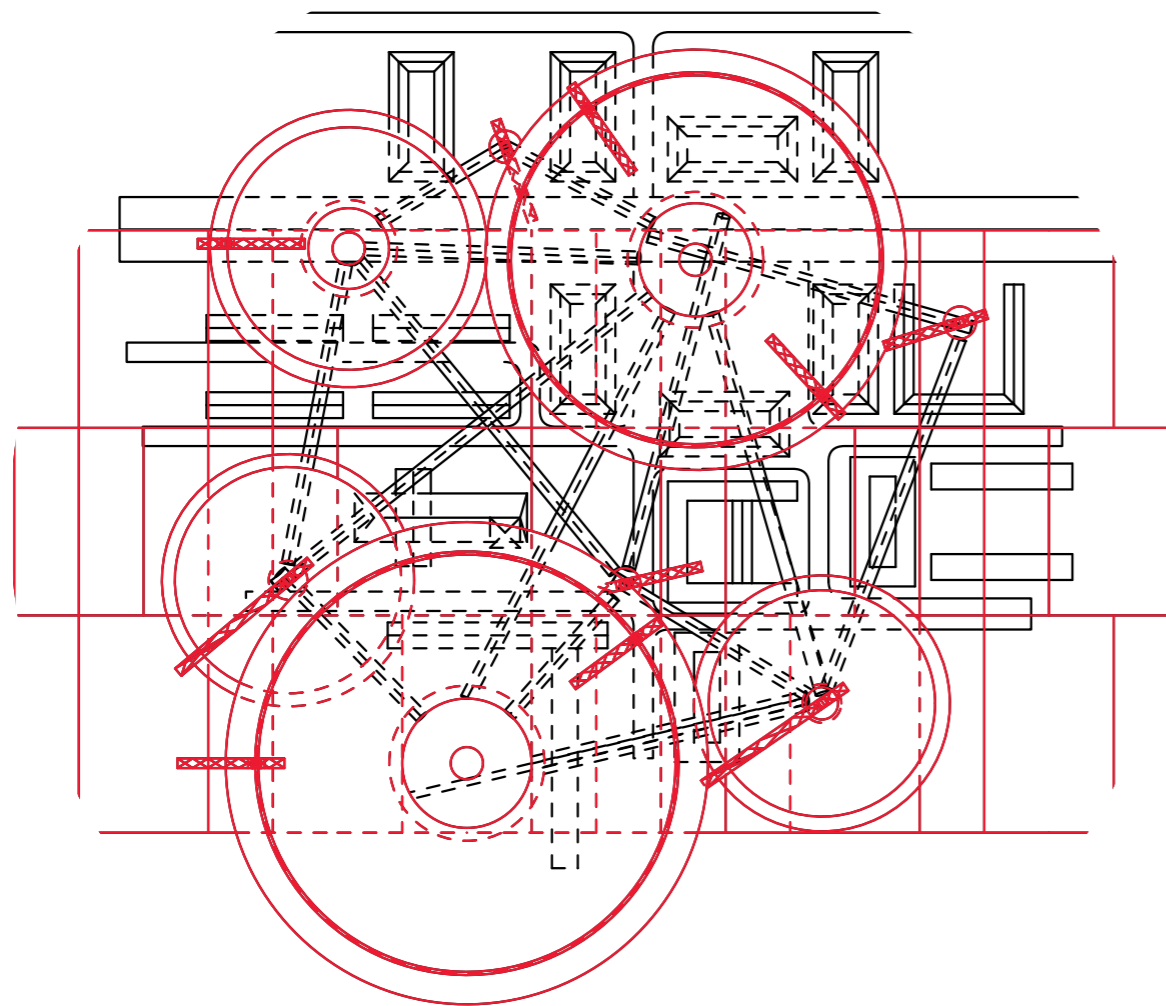


COMBINED FEATURES

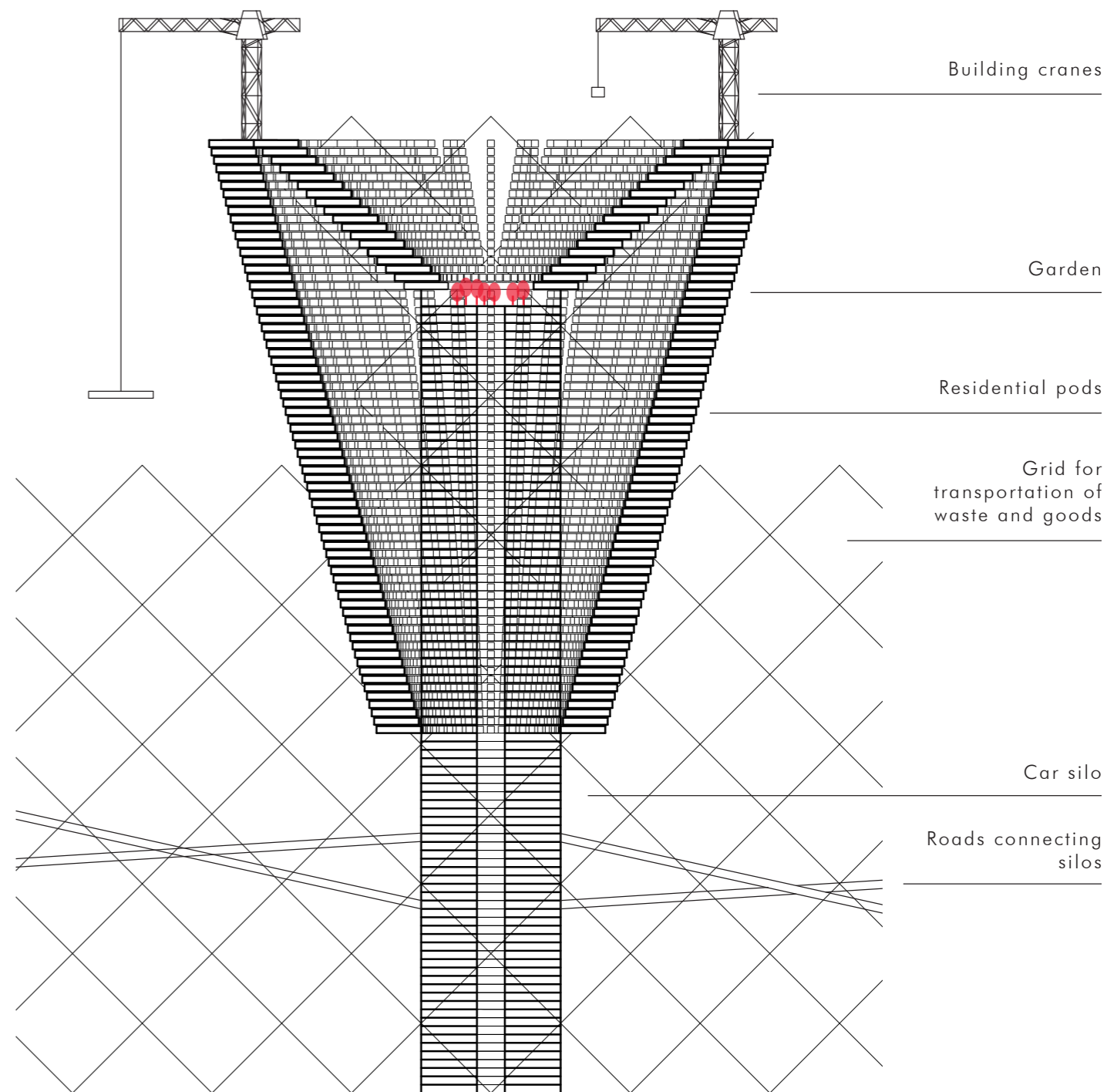
## HYBRID ARCHITECTURE

My intentions for the in-depth project have been from the first beginning to occupy the sky. That's why I have looked into the Plug In City as a case study. Where the idea of it comes from a combination of criticising the glorification of suburbia and the huge construction site that was Europe around 1960.

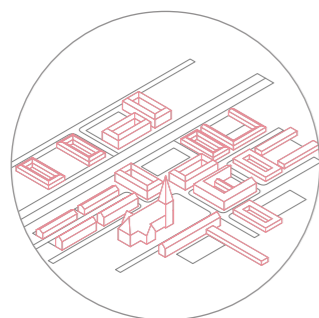
In the Plug In City, a superstructure in the form of a grid would be implemented to an existing city world. This grid carries waste and supply throughout the city. Large silos would be constructed to provide a core for further construction whilst also providing parking. Between the silos, roads are connected above the existing city. Lastly the conical shape of housing and leisure is constructed using the permanent construction cranes. The housing pods can be modified and moved whenever suited. The city were never due be finished, but rather under permanent construction.



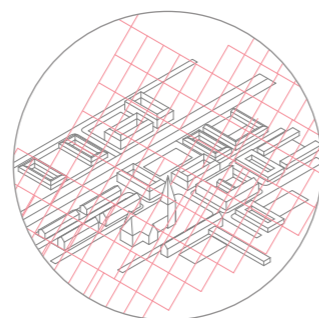
Aerial view



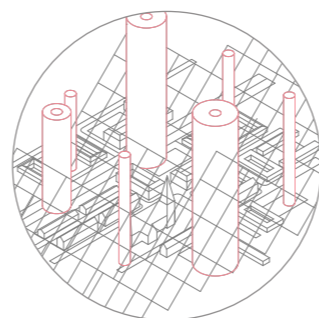
Section



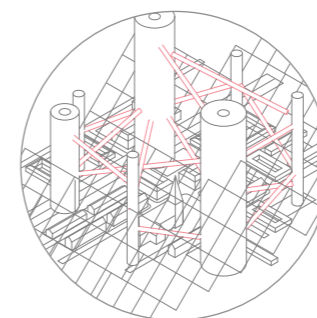
Traditional city



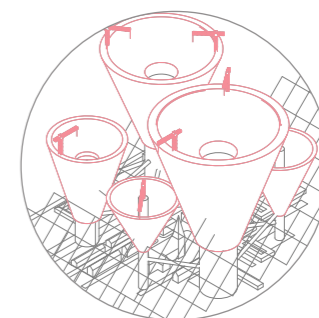
Adding the grid



Adding the silos



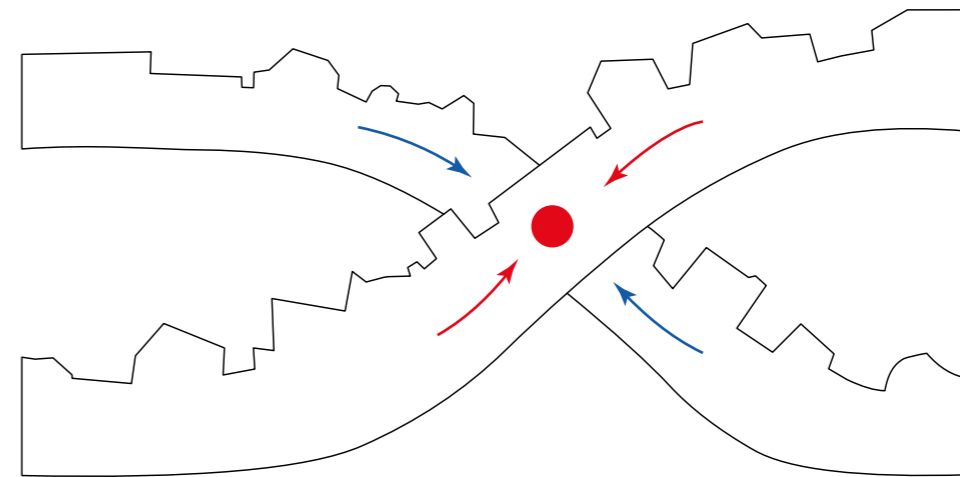
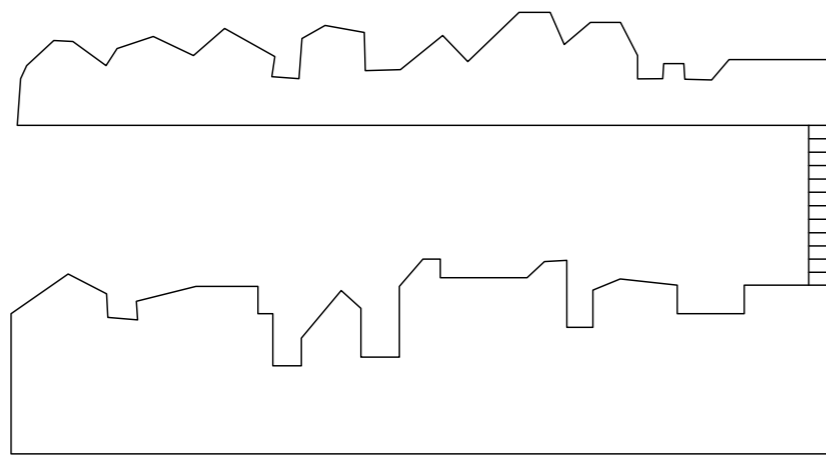
Adding the roads



Adding the residential units

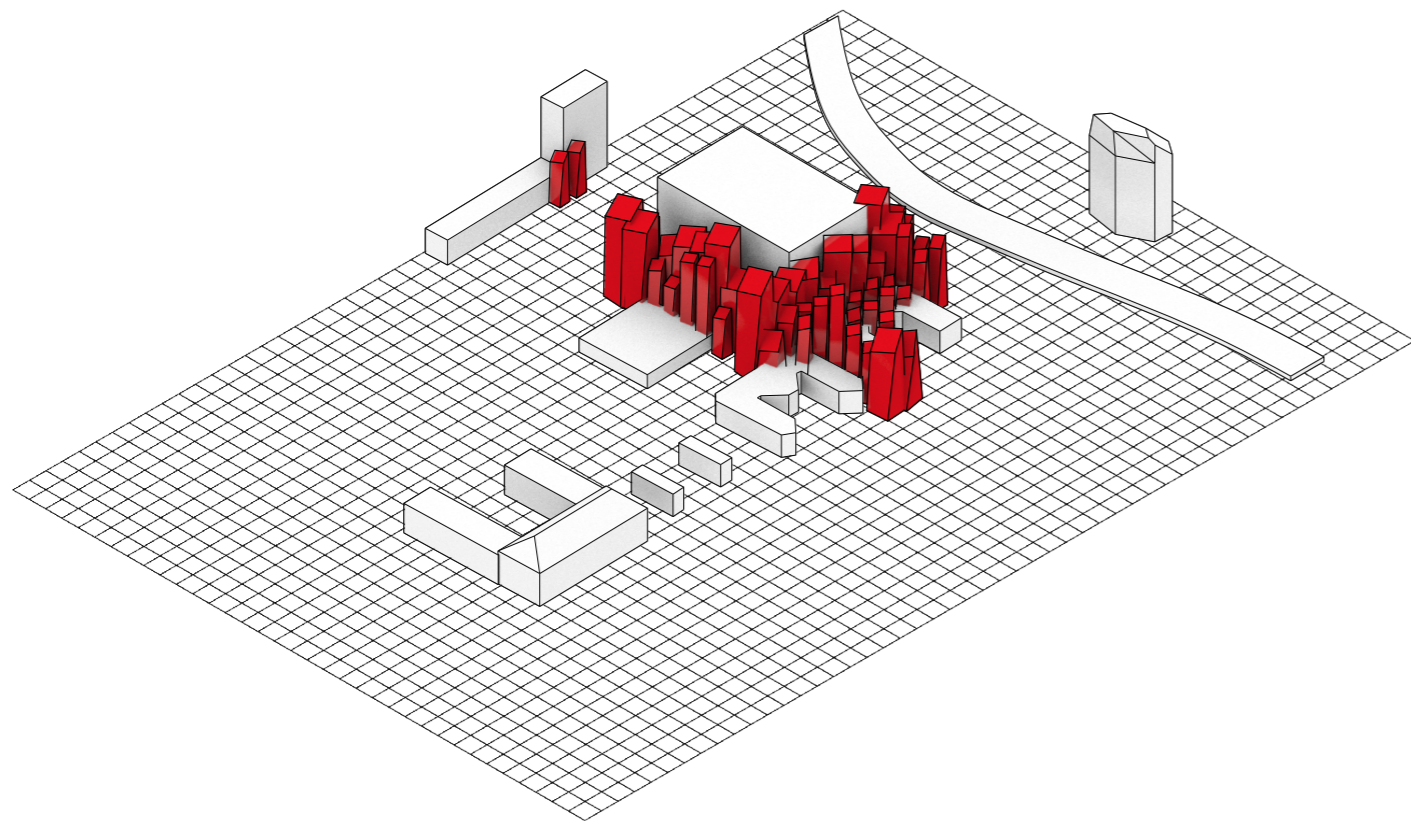
## FIRST THOUGHTS

My first initial thoughts regarding the project in depth module is that I didn't want to deal with the overlapping from the first beginning. So what I have been thinking about is to create a structure that will occupy the sky. Not in a way that it feels that it is two sperate levels, rather in a way that both structures help and provide each others with different quailities. This structure will adapt itself for whatever happens on the ground level.

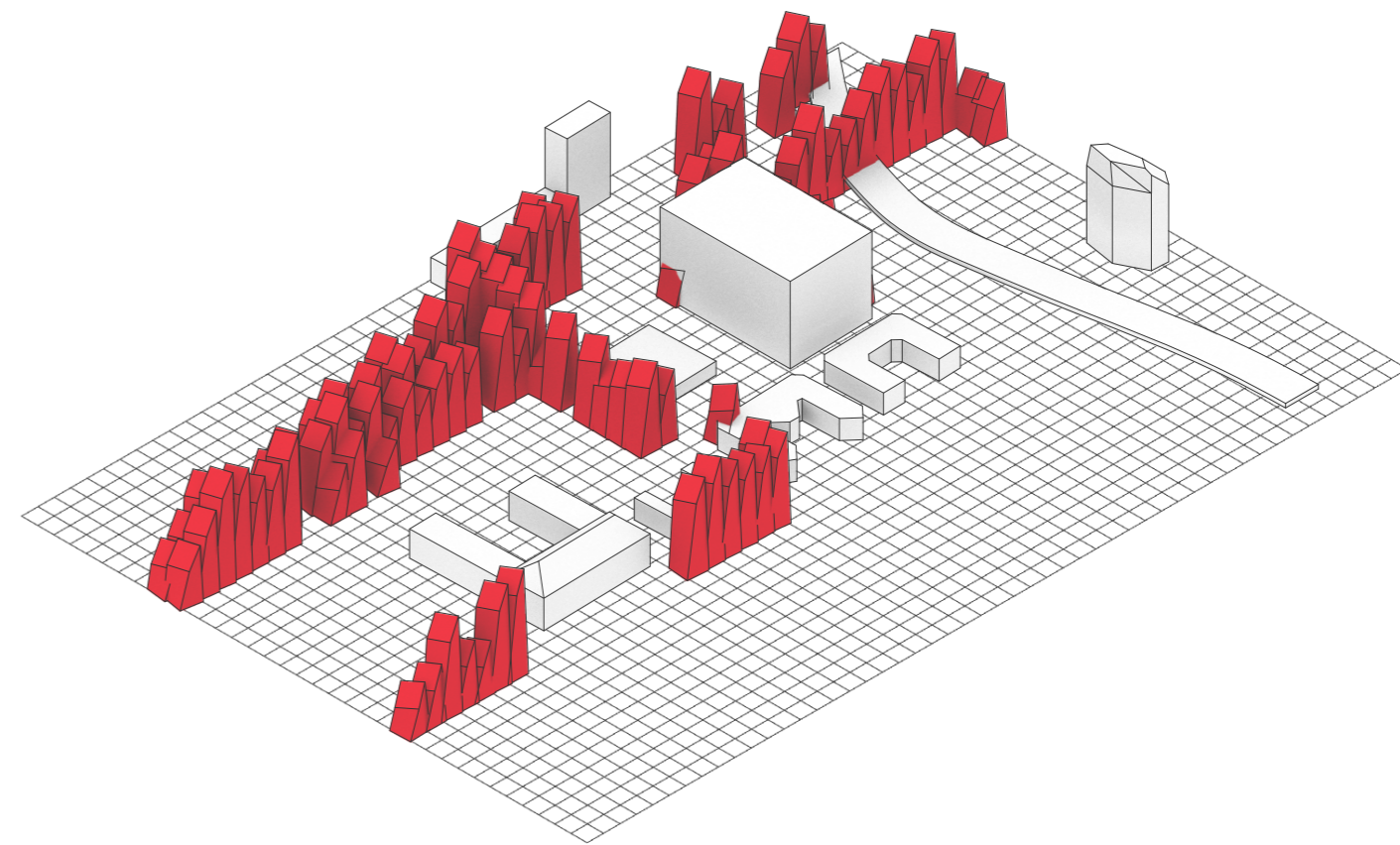


## FORM FINDING

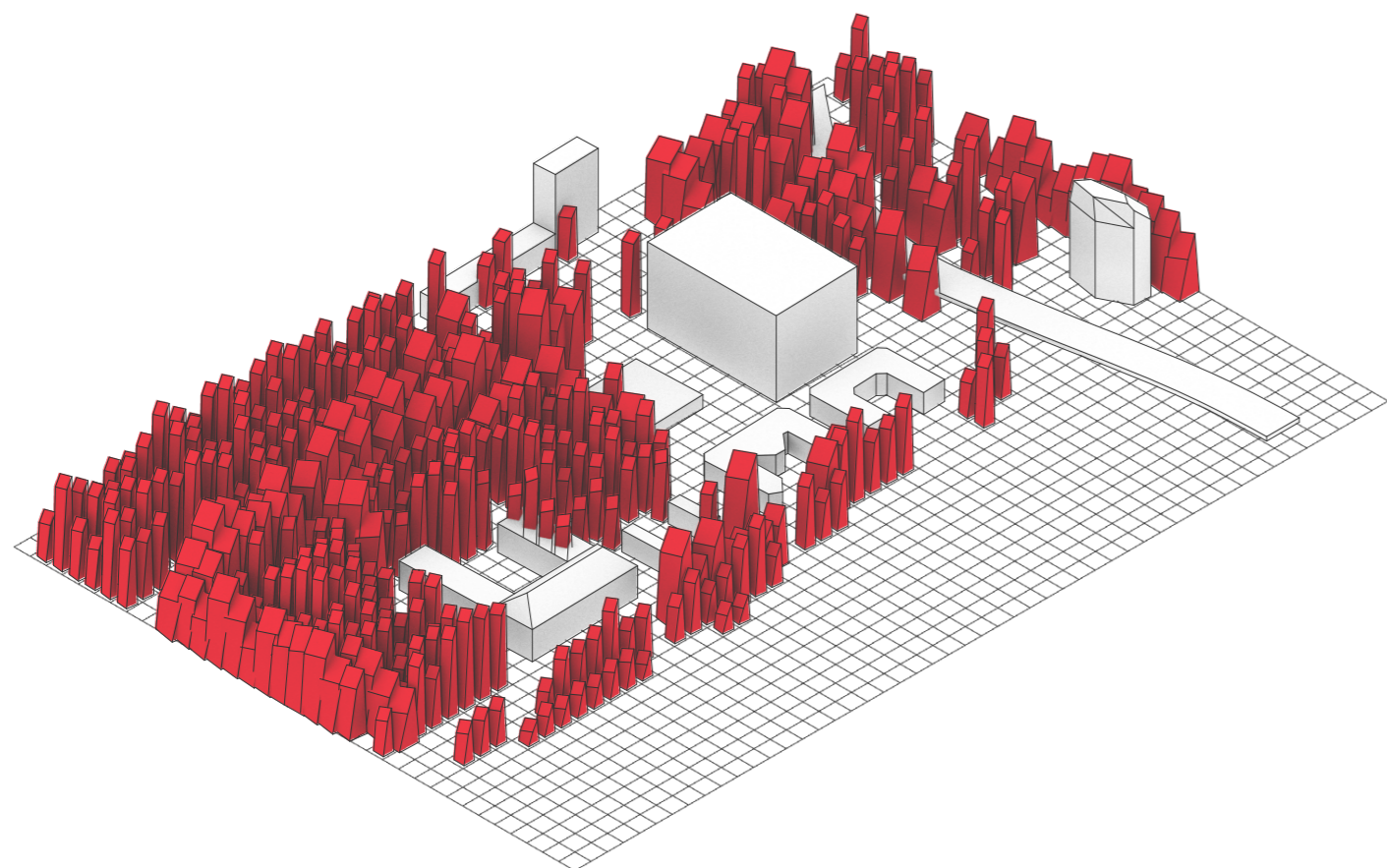
In the form finding, the features that have been created in the architectural experimentation part have been used to generate a form for the new supra-structure. All the index that has a social potential have been combined together and then a few of them have been selected and elaborated with to generate the form. The form finding part shows as well how the concept got developed and all the light elements that have been used in the design.



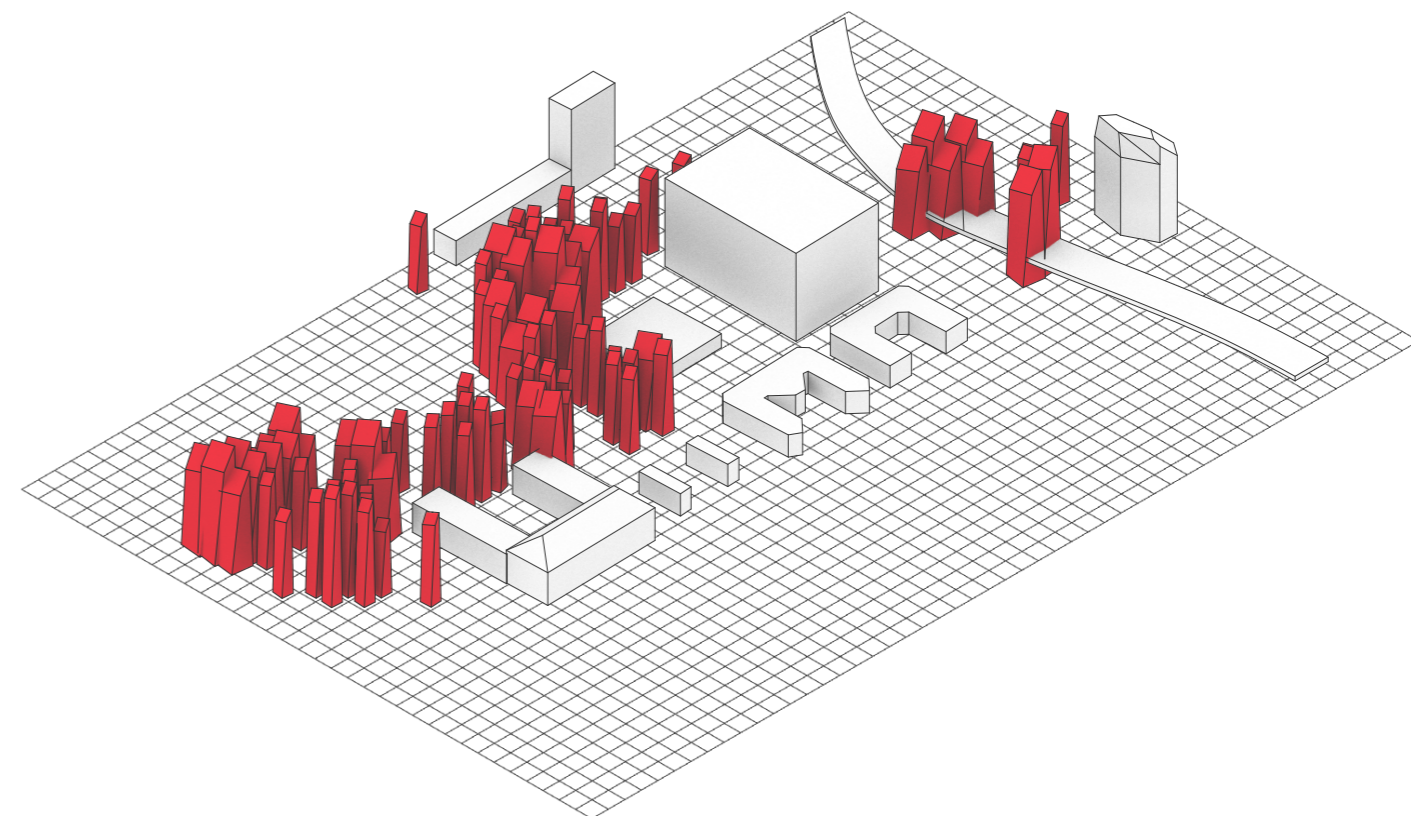
INTERSECTIONS OF OFFSETTED OBJECTS



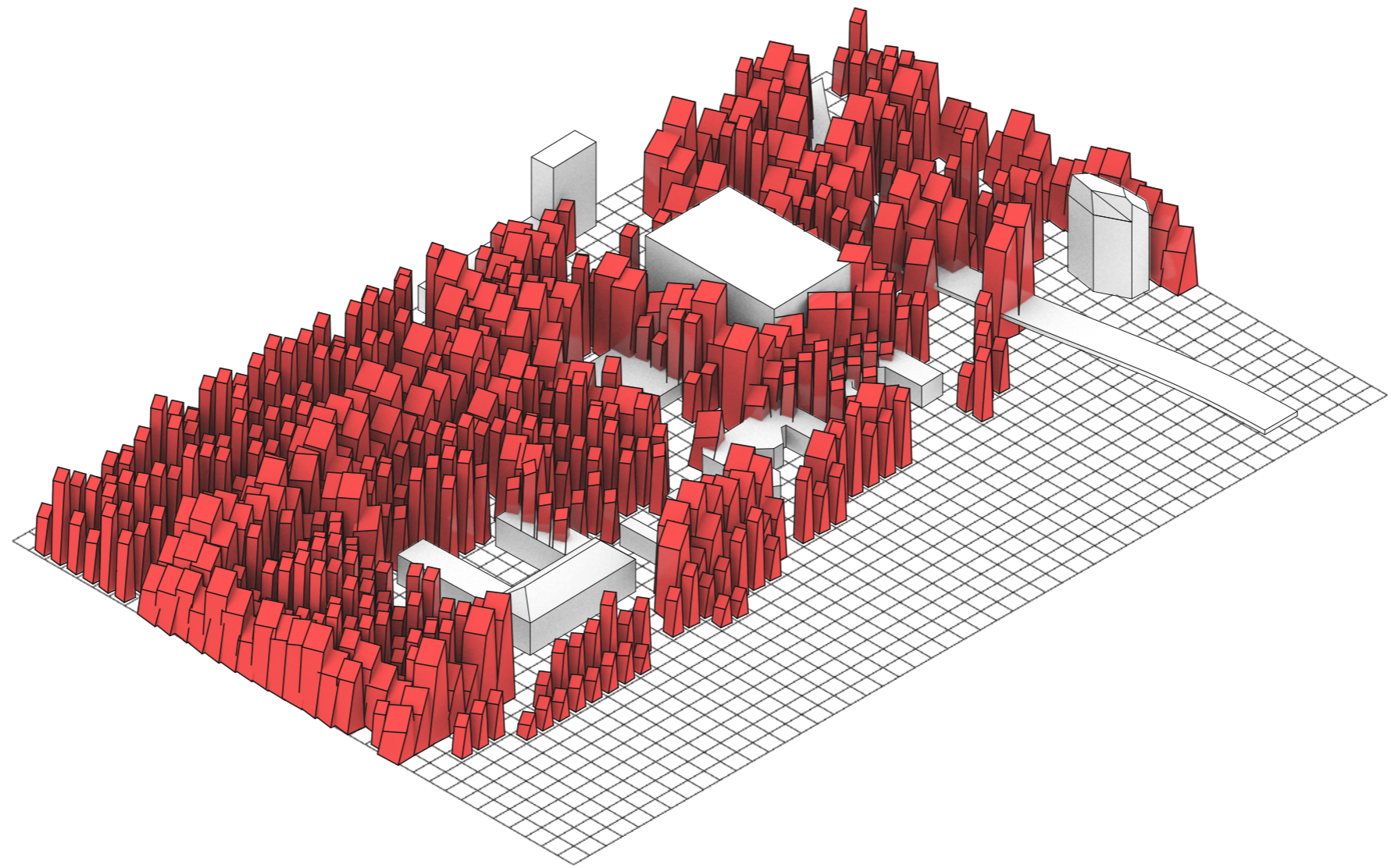
FLOW + LIGHT



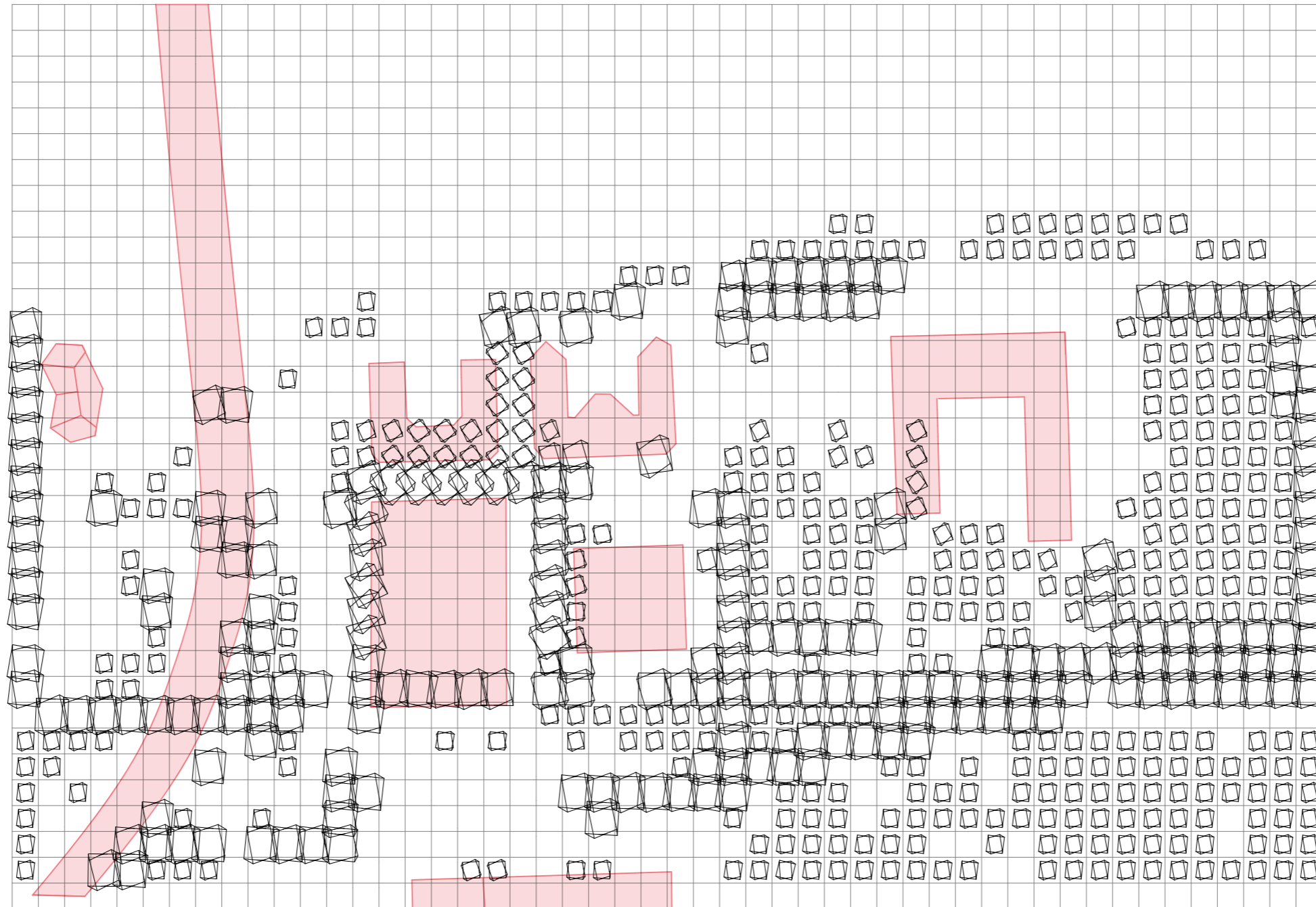
DAYLIGHT & EMPTY SPACE



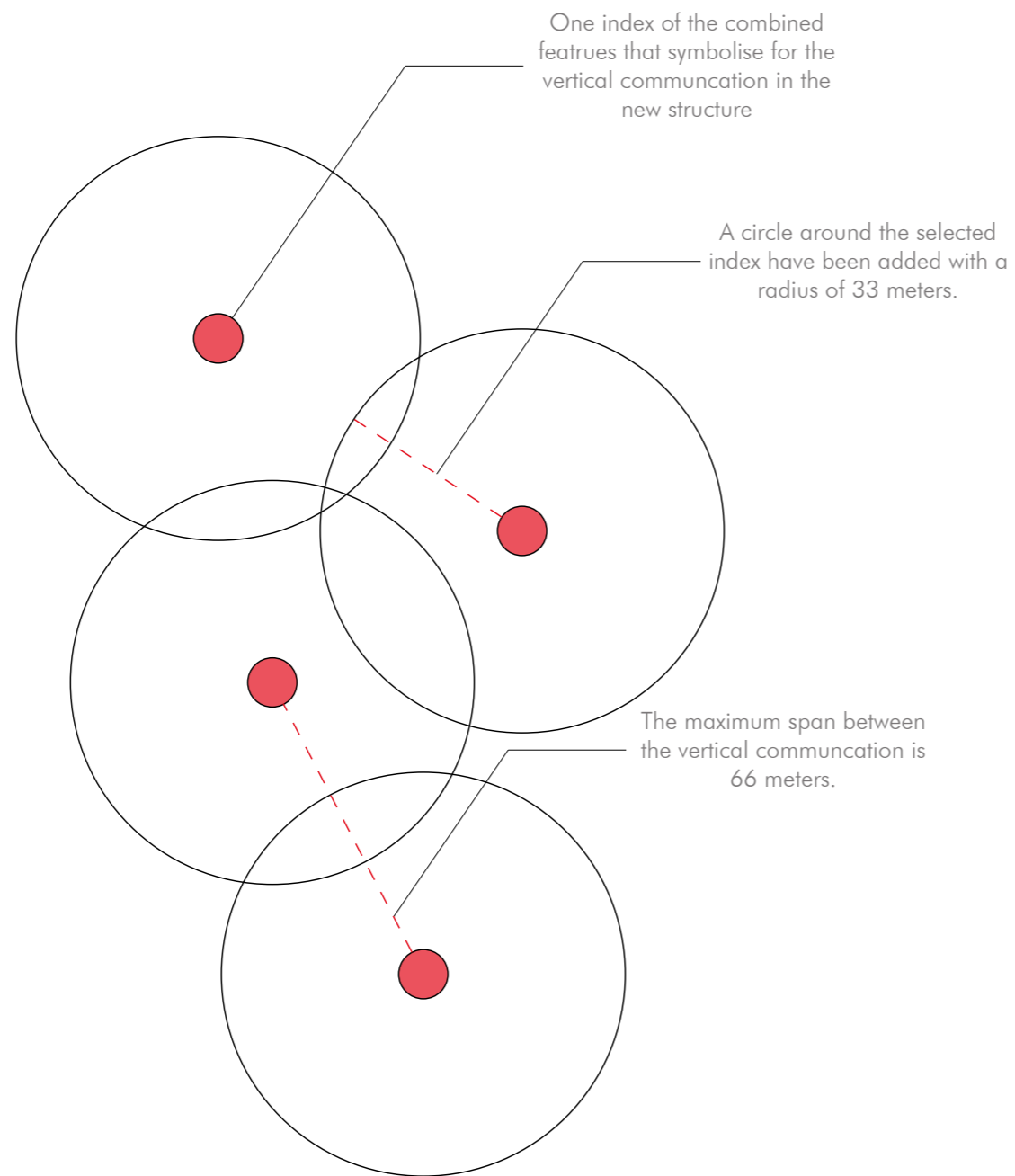
WATER & LIGHT & VENTILATION



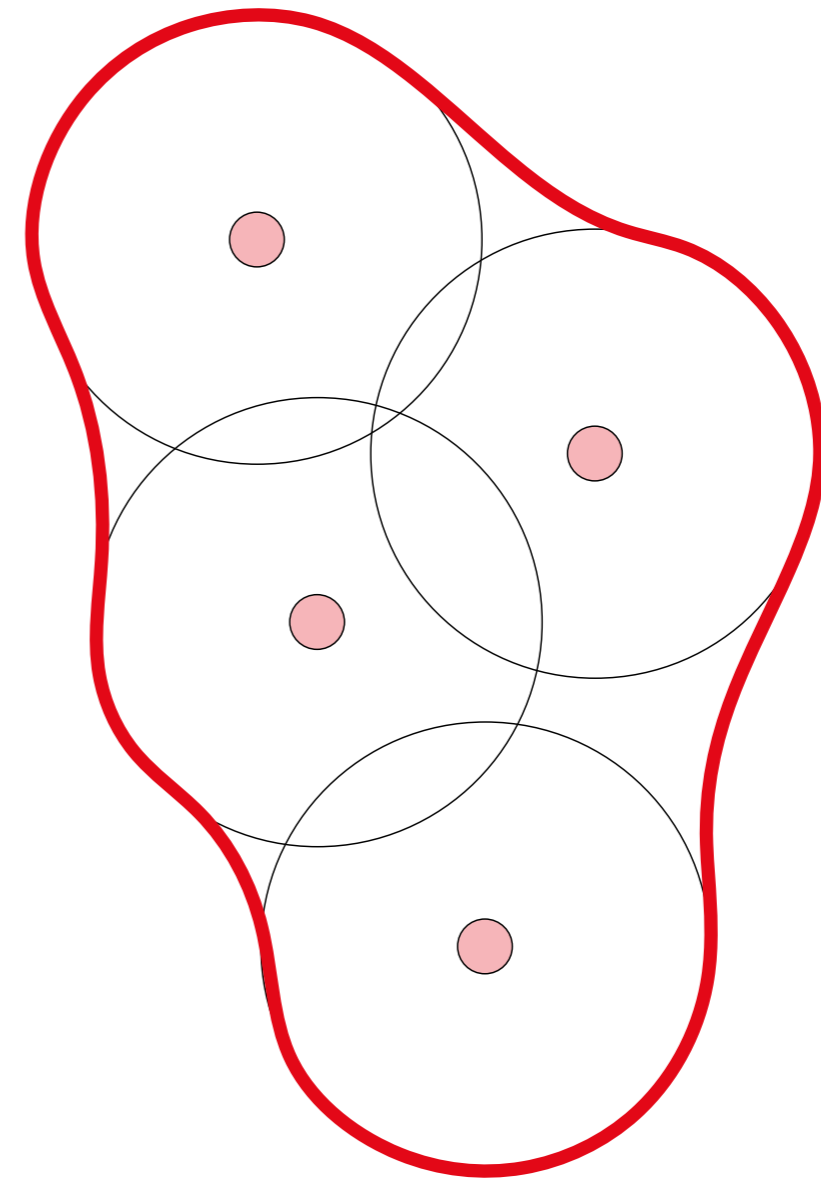
COMBINED FEATURES THAT CONTRIBUTE FOR SOCIAL ACTIVITIES



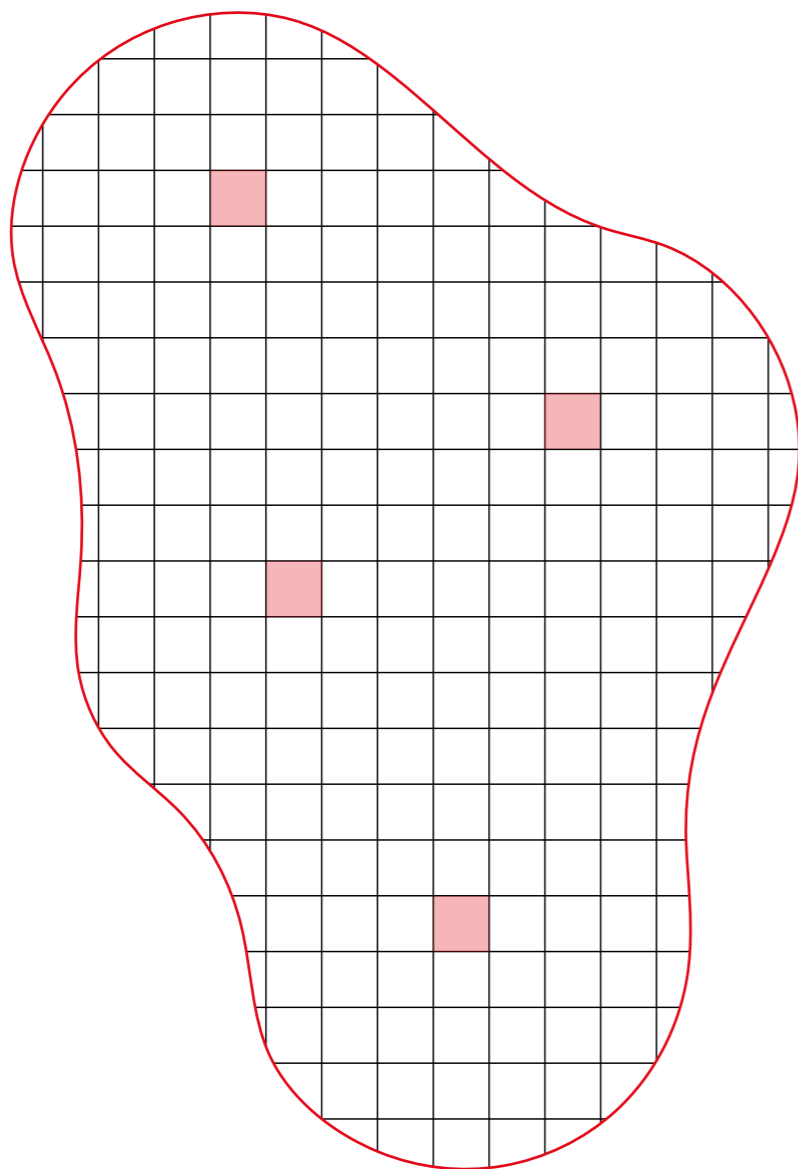
PLAN-VIEW MAP SHOWING THE COMBINED FEATURES THAT HAS A SOCIAL POTENTIALS



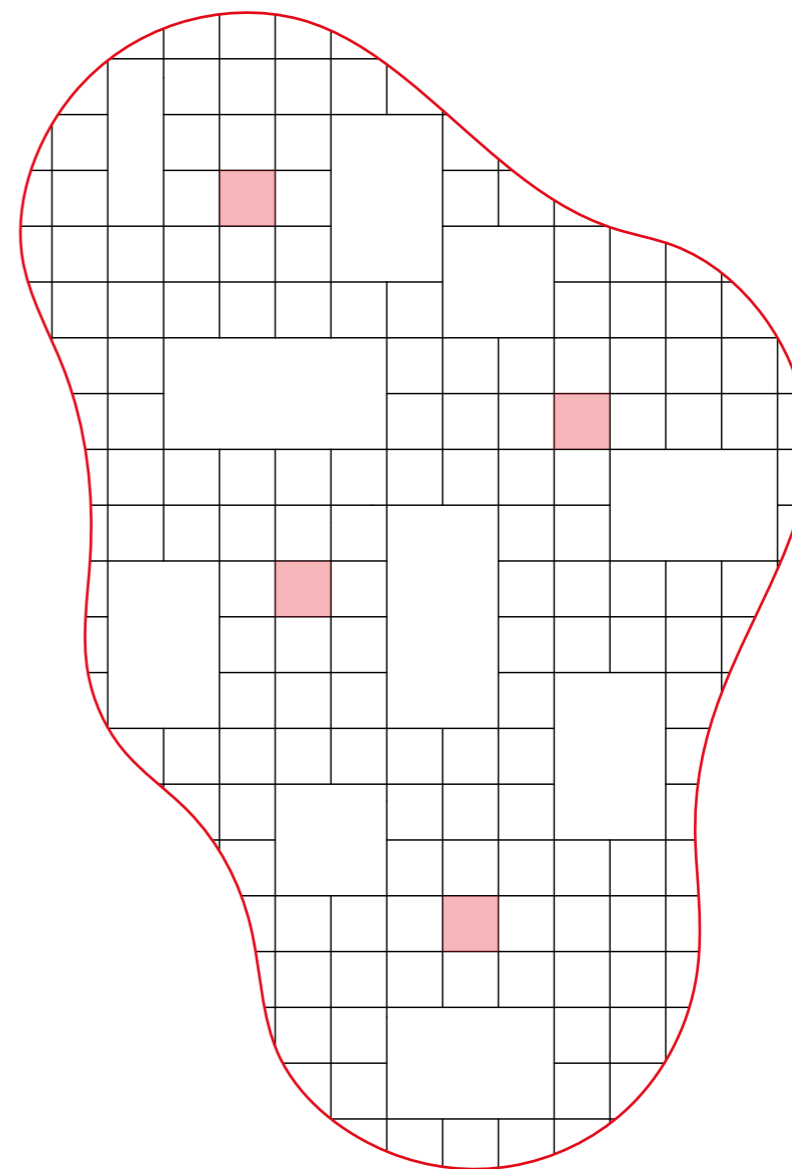
THE SELECTED INDEX ARE CONNECTED TO BE ABLE TO CARRY THE MODULES



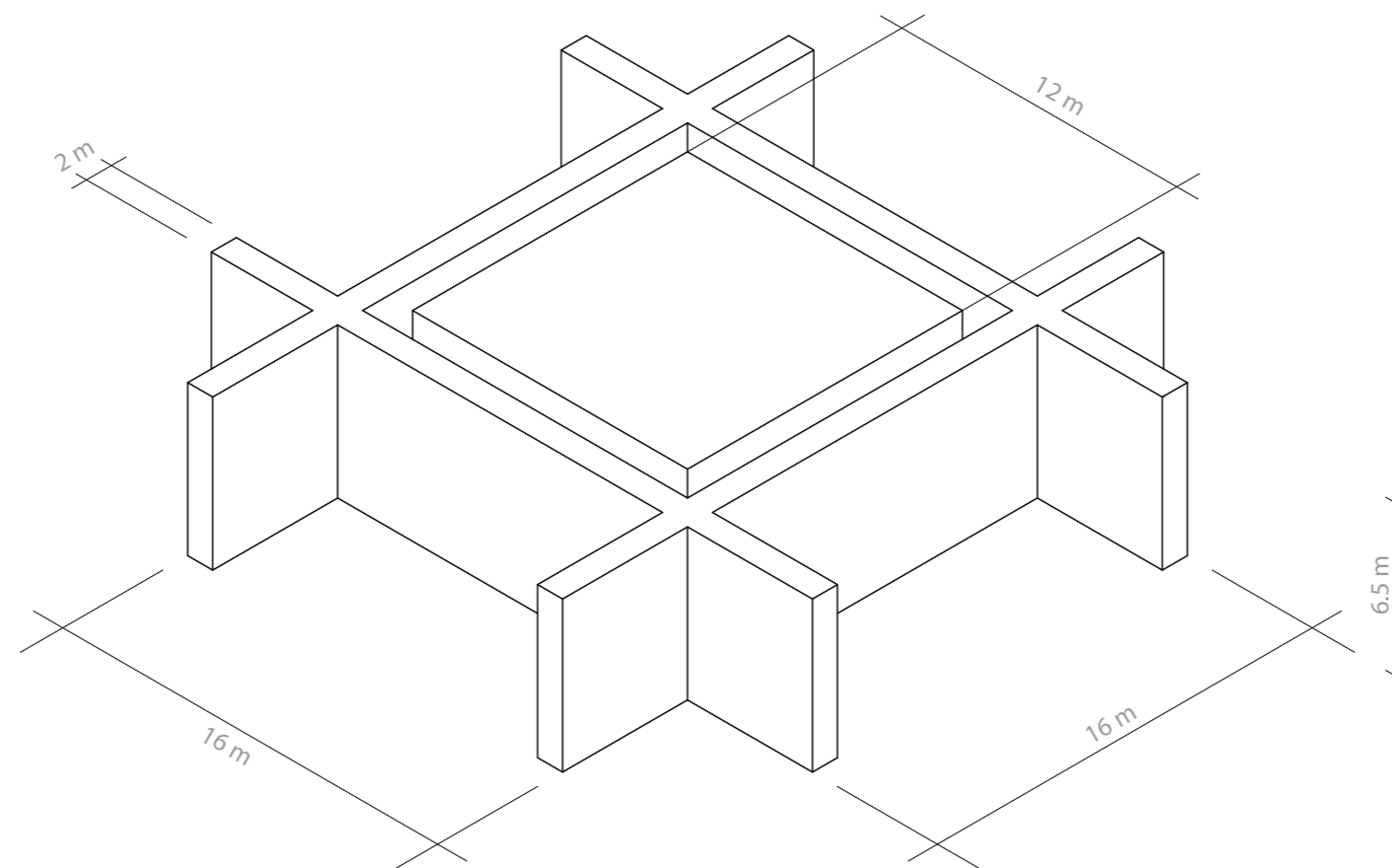
THE OUTLINE OF THE NEW STRUCTURE HAVE BEEN GENERATED



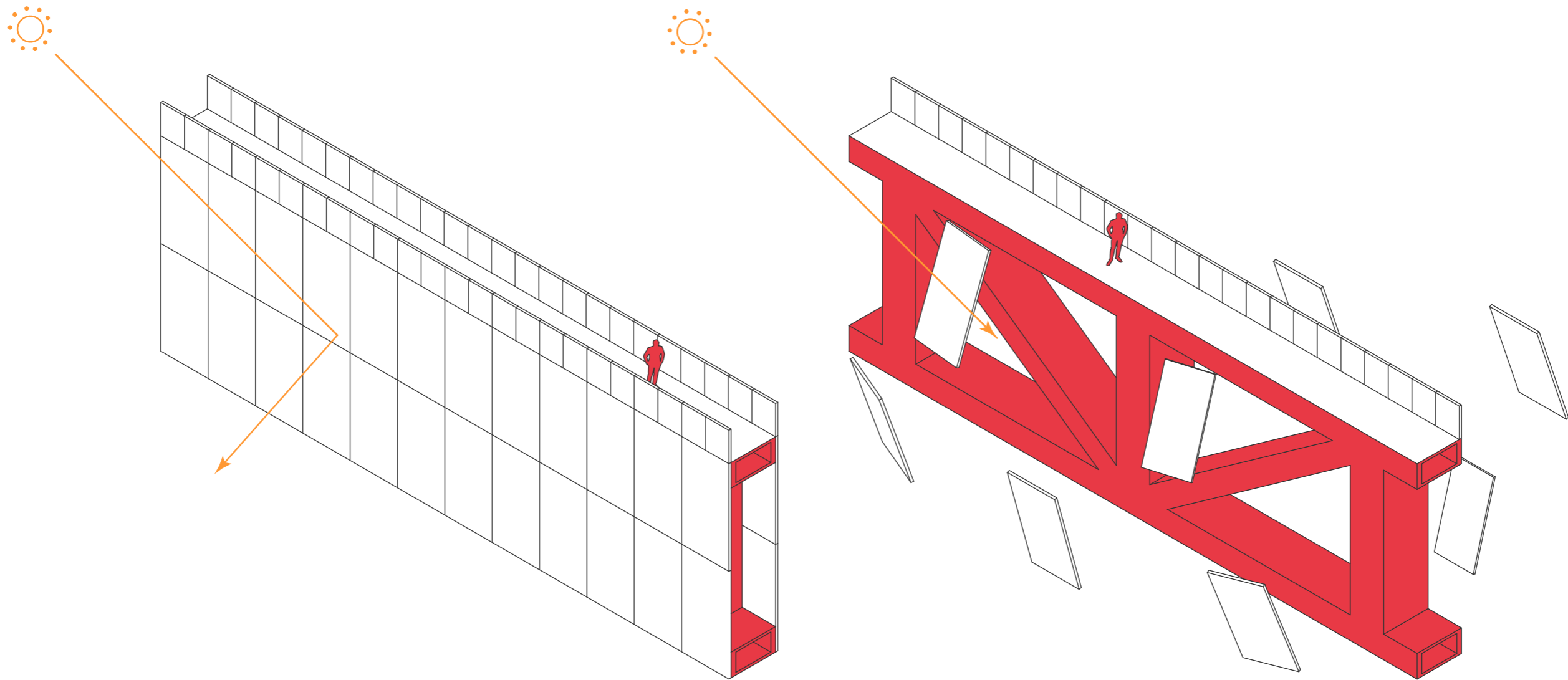
A GRID 13 \* 13 METERS HAVE BEEN CREATED



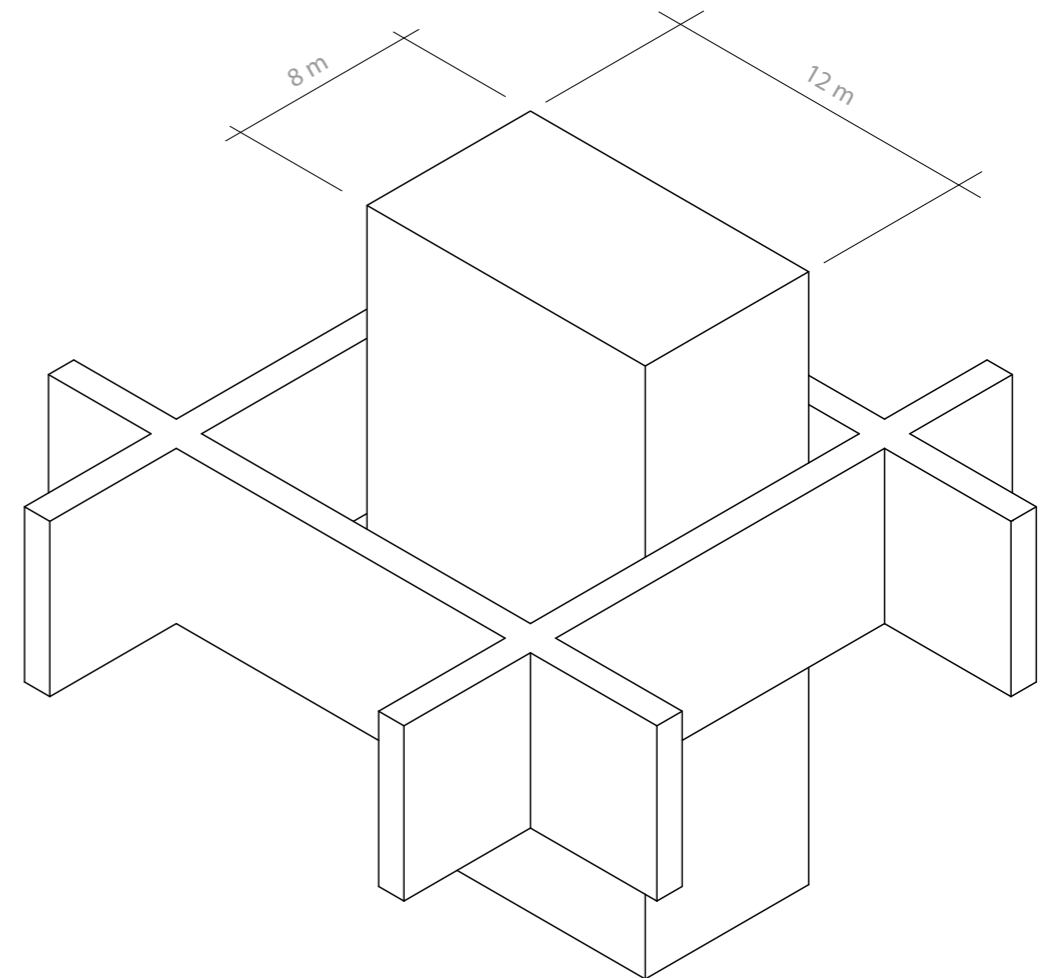
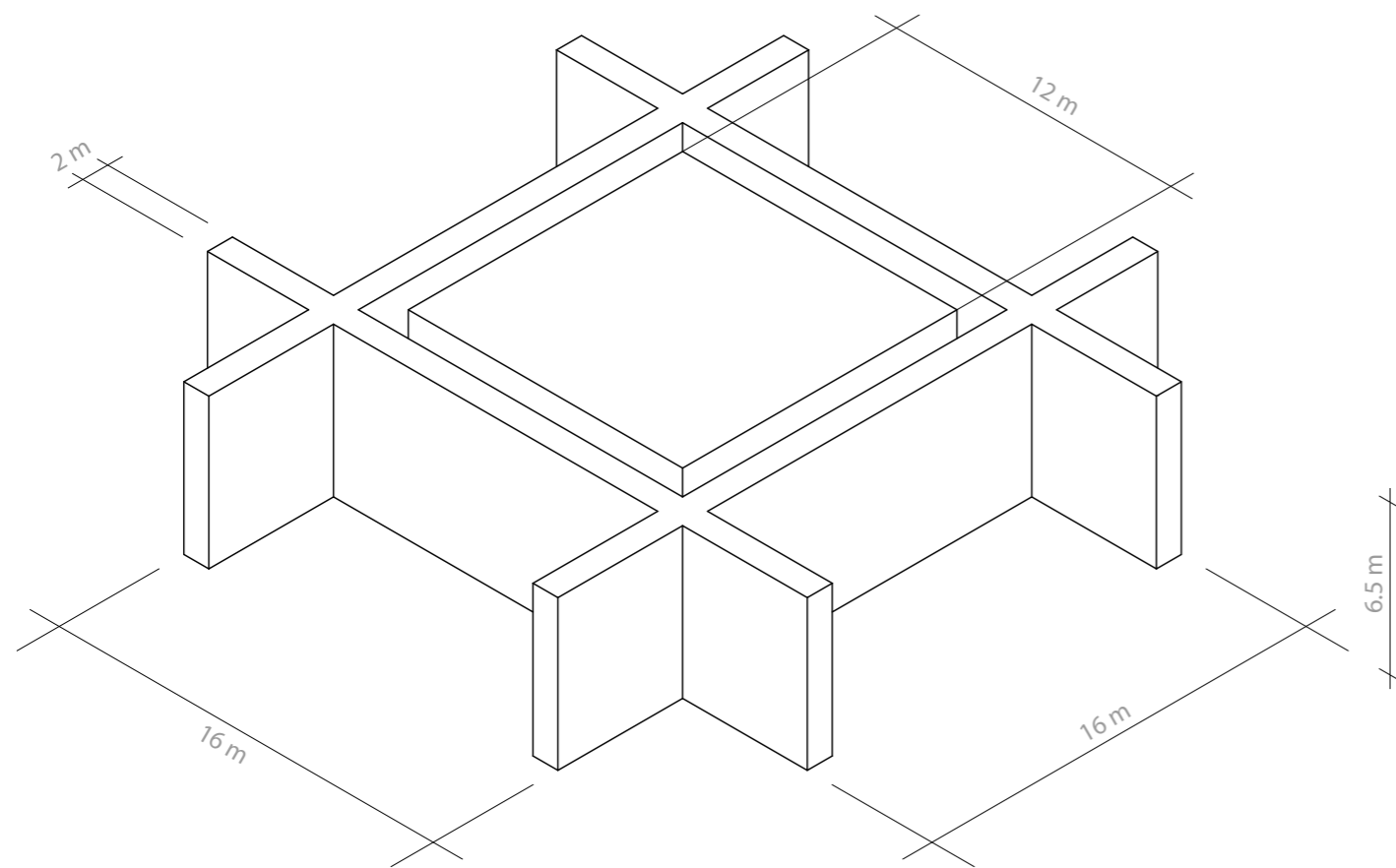
OPENINGS HAVE BEEN CREATED TO ALLOW MORE LIGHT



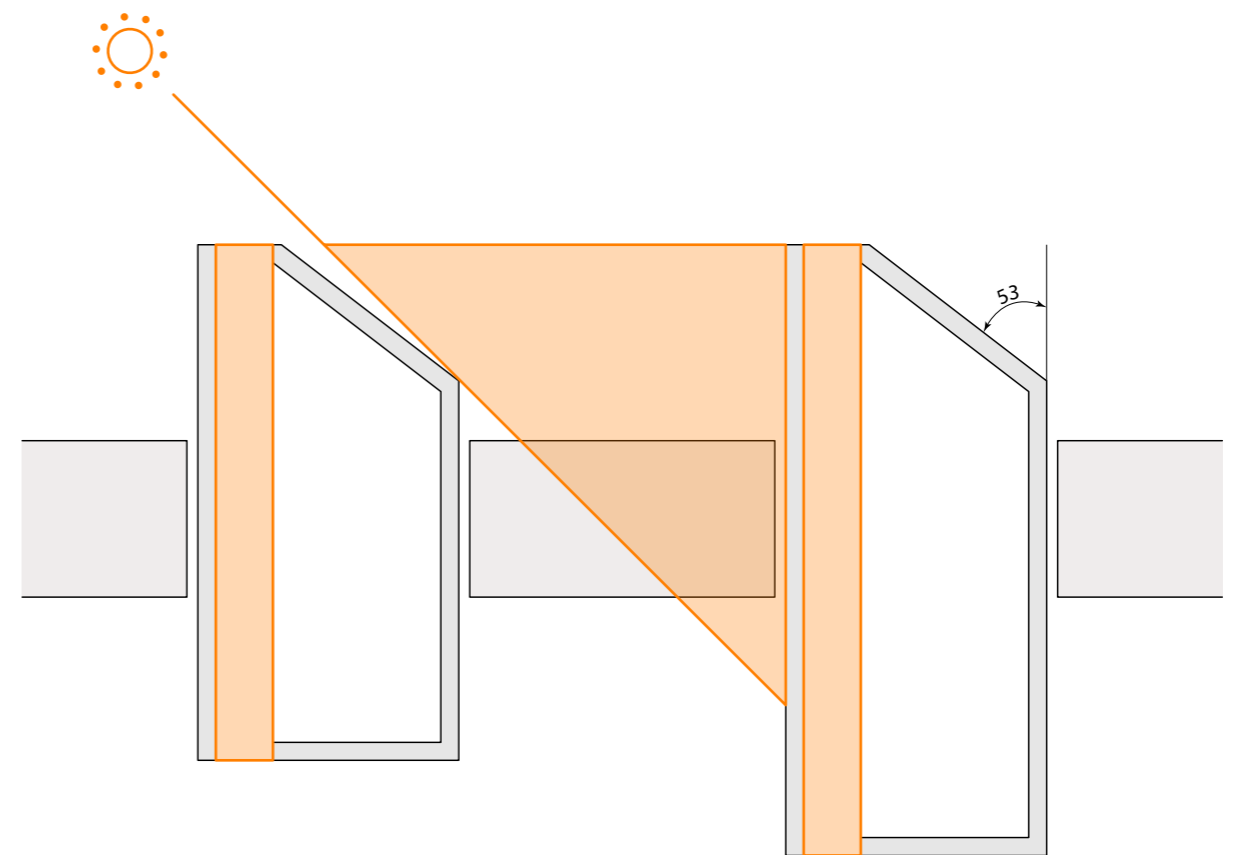
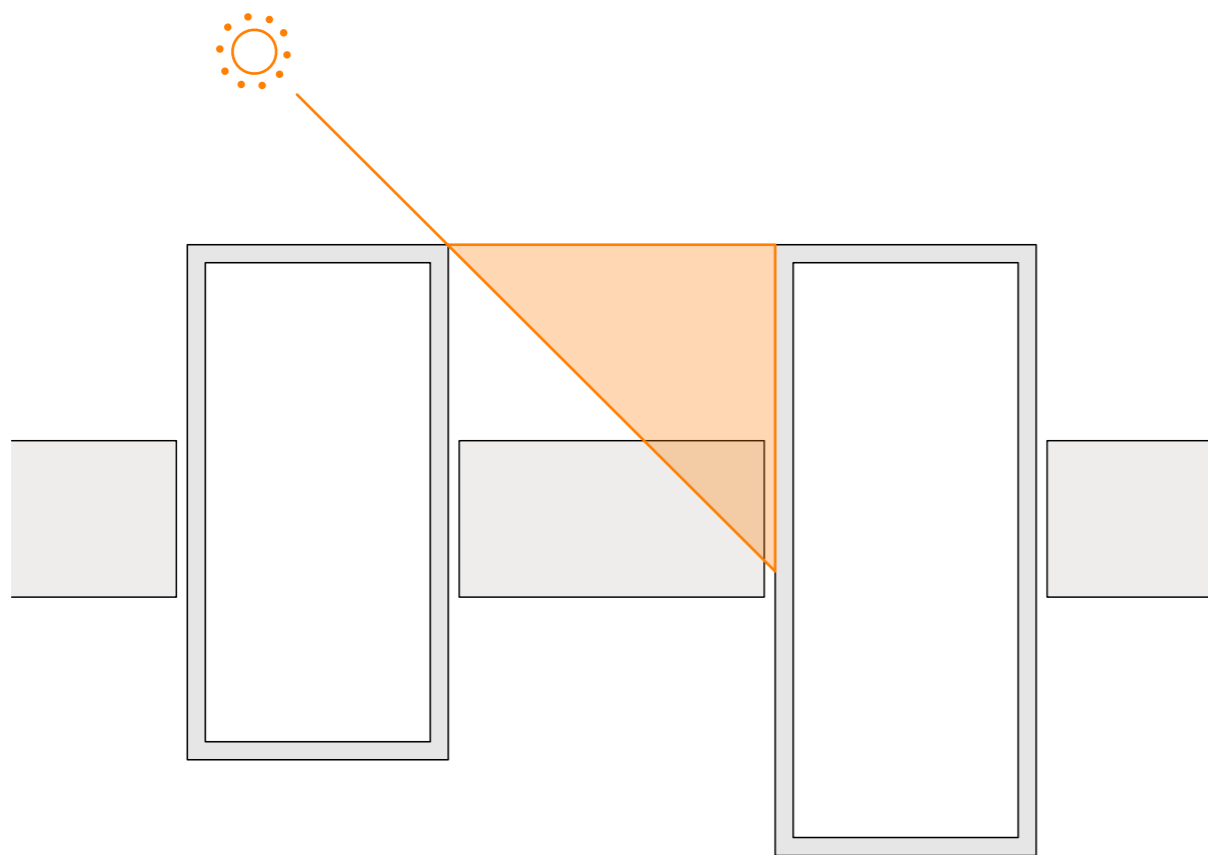
THE DIMENSIONS OF THE STREETS AND THE STRUCTURE HAVE BEEN DECIDED



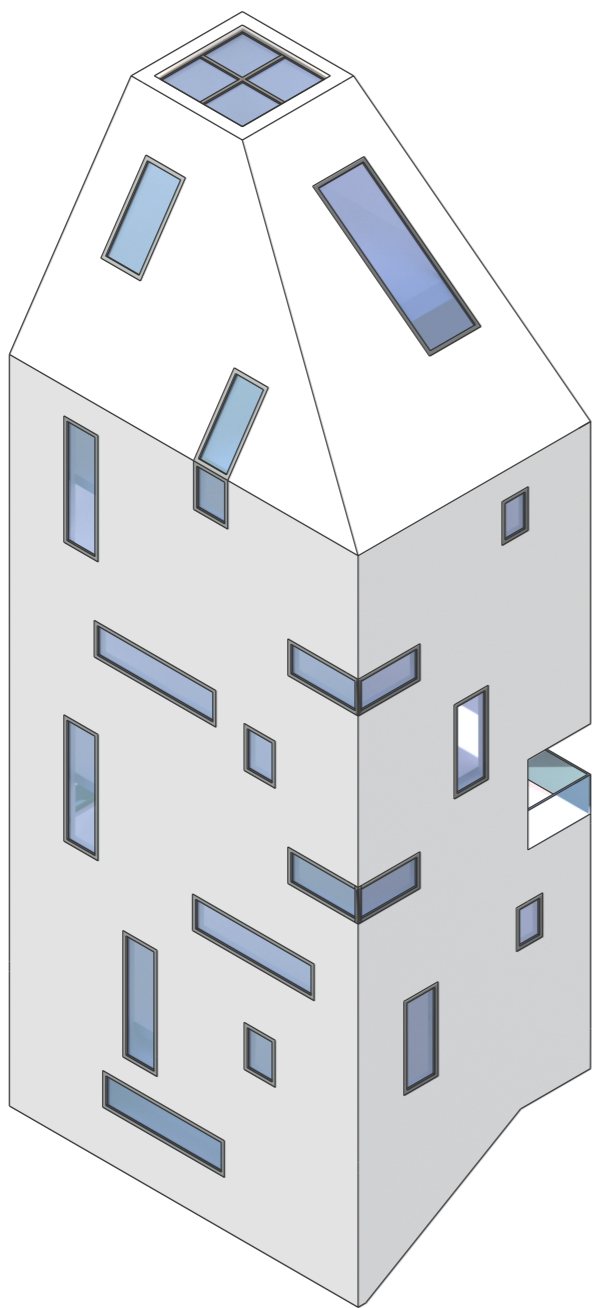
USING A TRUSS STRUCTURE INSTEAD OF WALL STRUCTURE



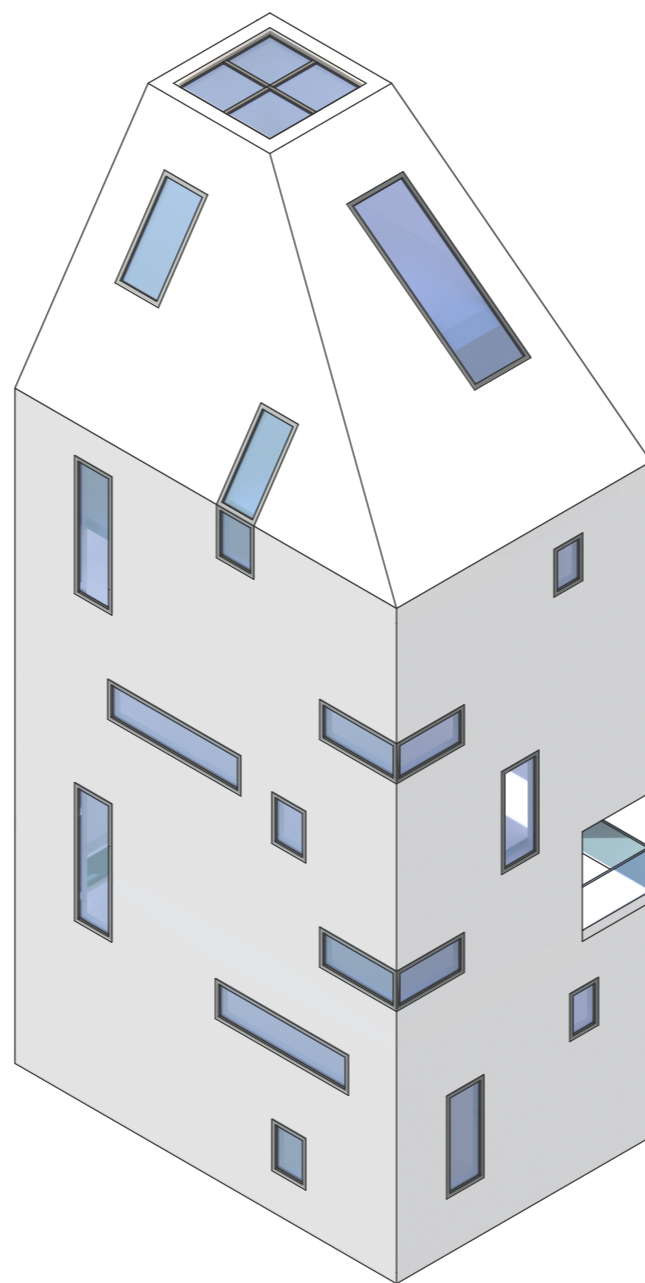
THE SIZE AND THE PLACEMENT OF THE MODULE TO ALLOW MORE LIGHT



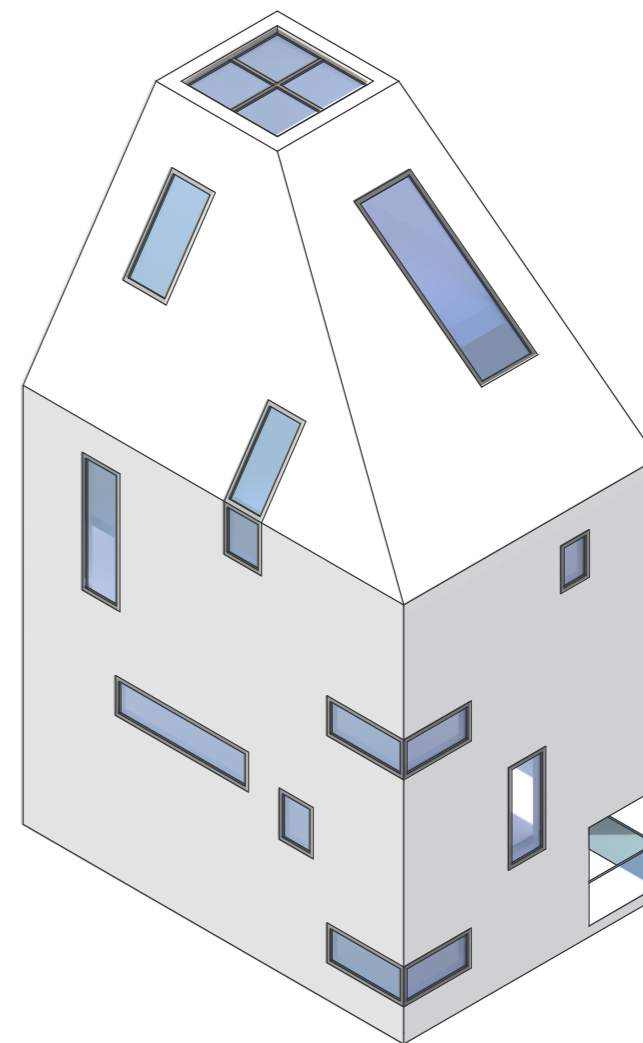
THE ROOF OF THE MODULES GOT TITLED BY 53 DEGREES TO ALLOW MORE LIGHT



MODULE C



MODULE B



MODULE A

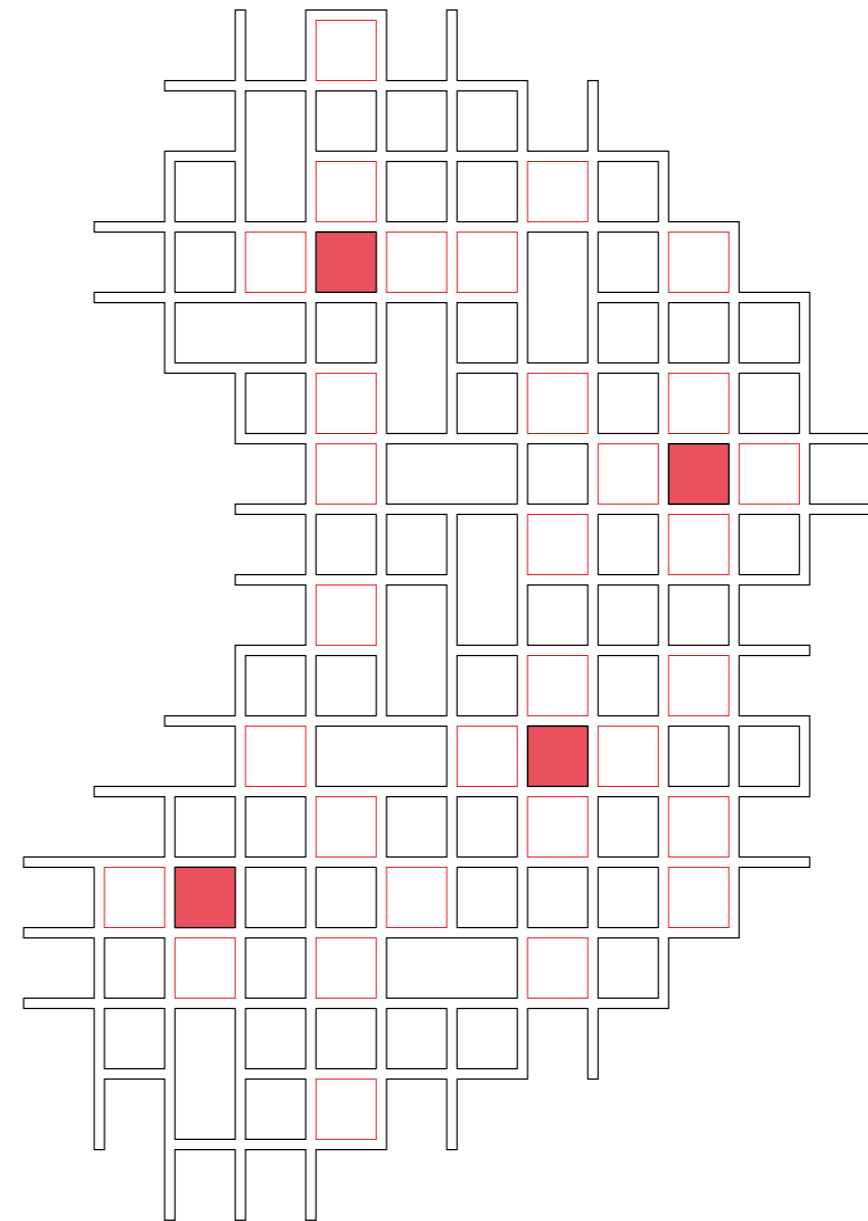
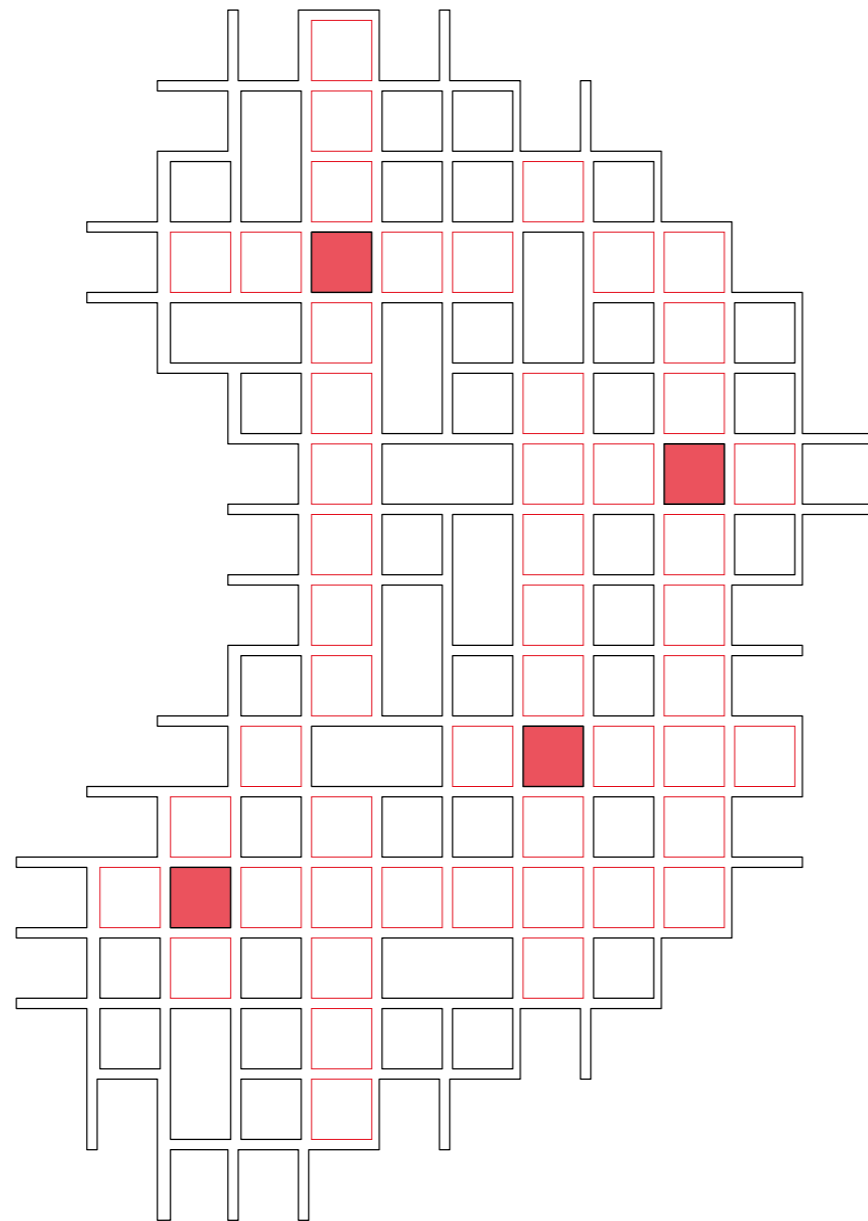


DIAGRAM SHOWING THE POSSIBILITIES AND DISTRIBUTION OF MODULE B & C

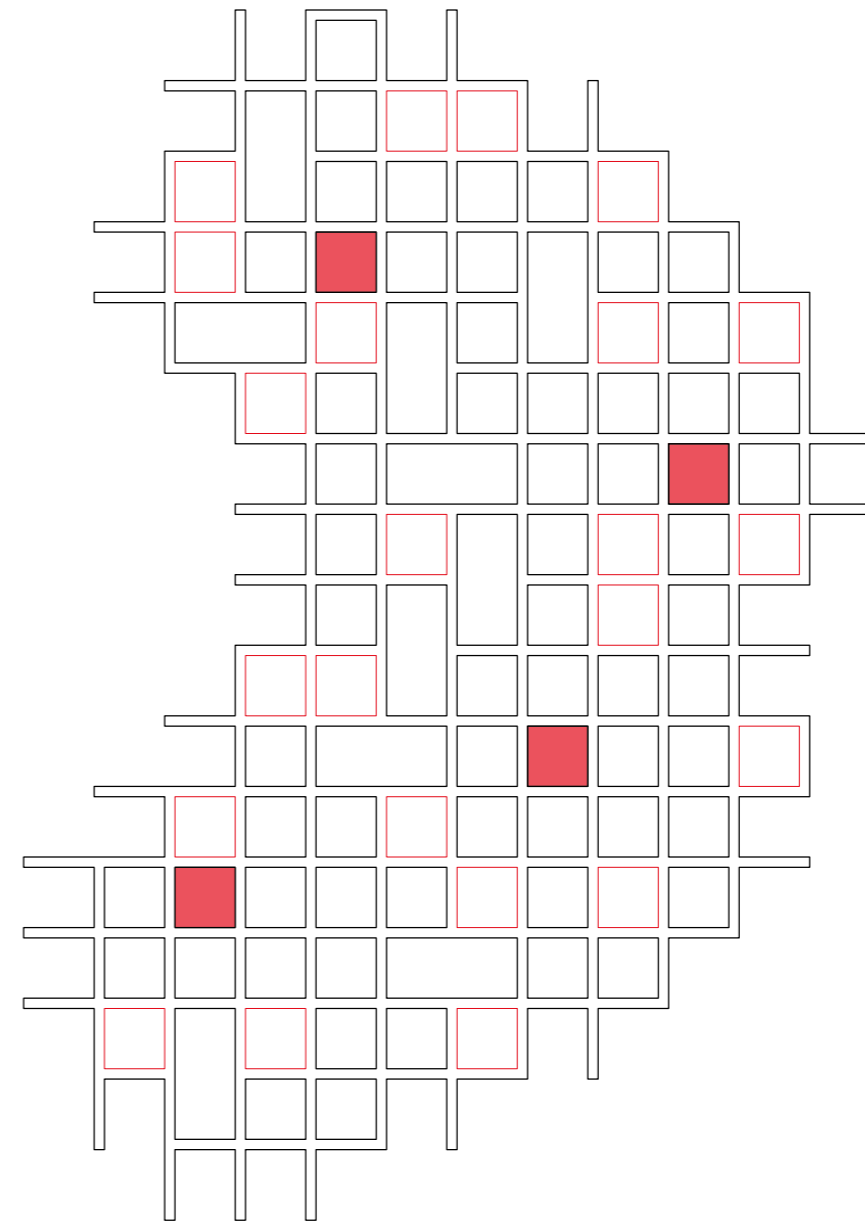
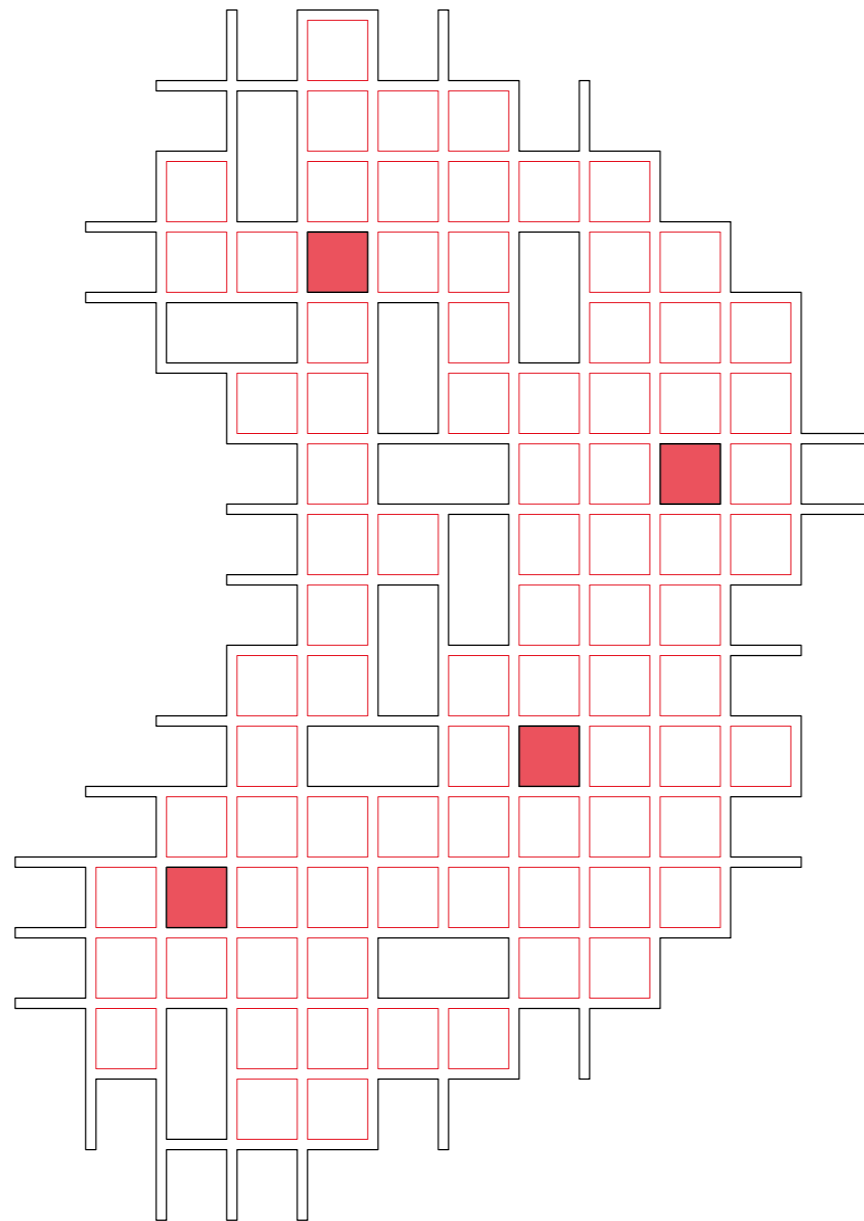
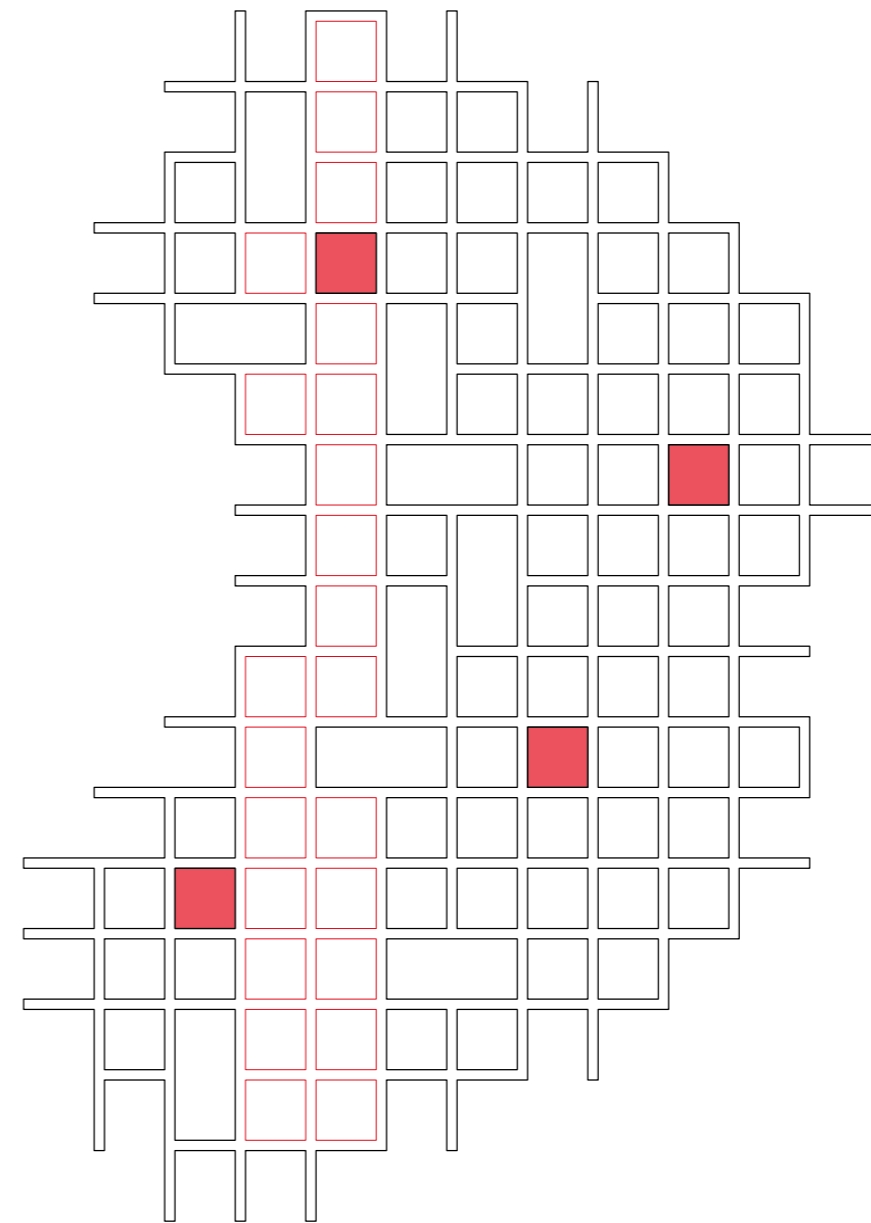
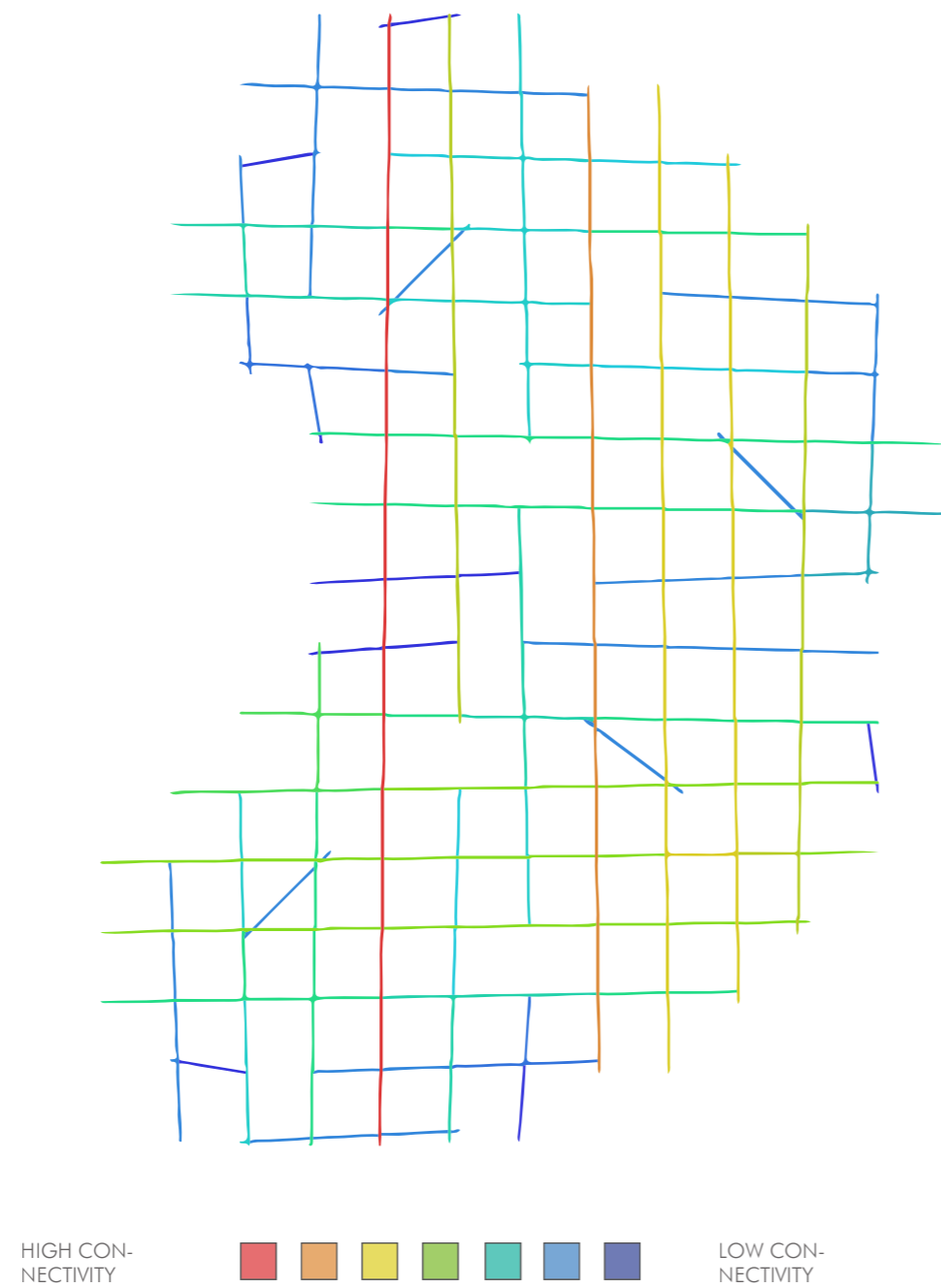
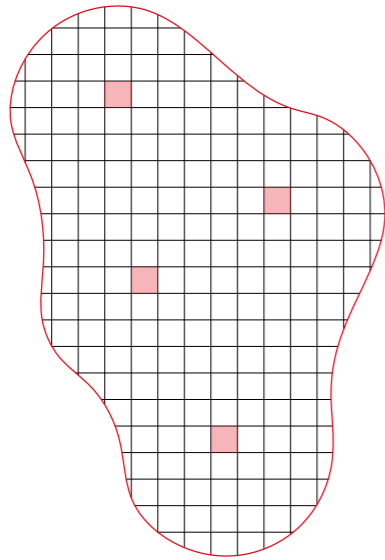


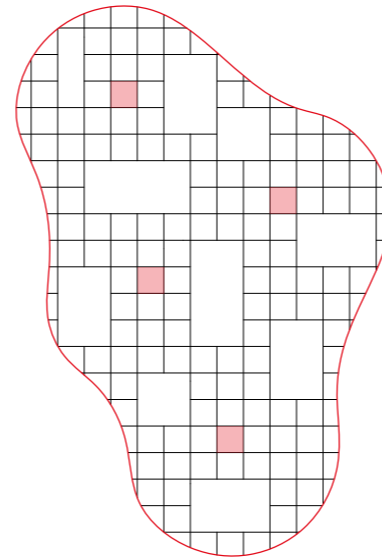
DIAGRAM SHOWING THE POSSIBILITIES AND DISTRIBUTION OF MODULE A



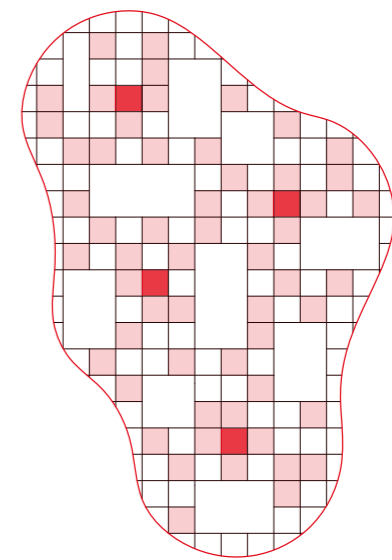
CONNECTIVITY ANALYSIS HAVE BEEN MADE TO DETERMINE THE SOCIAL UNITS



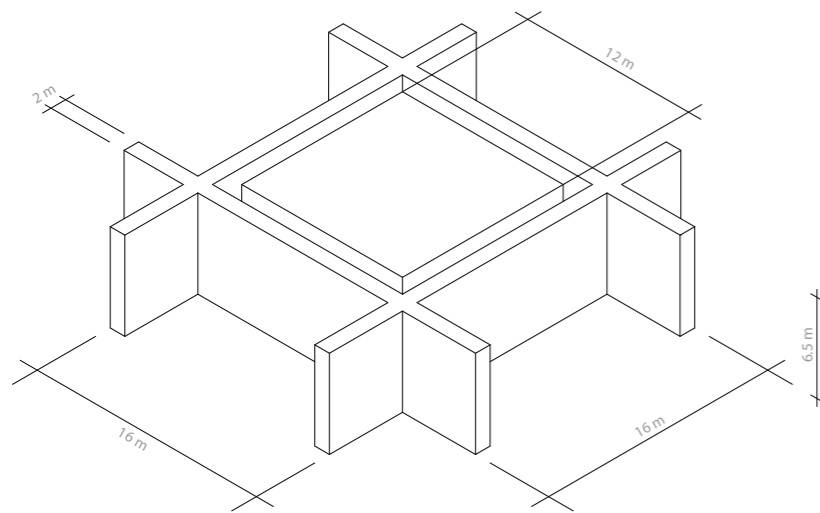
The size/ height/ rotation of the structure



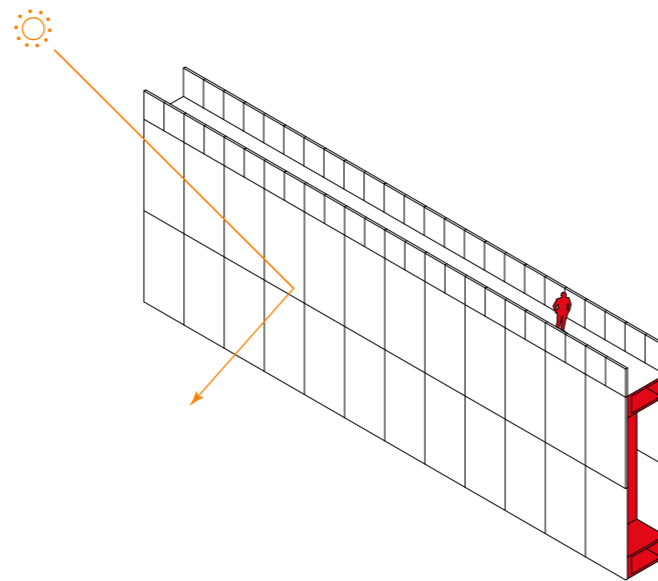
Having openings for the light demanding surfaces



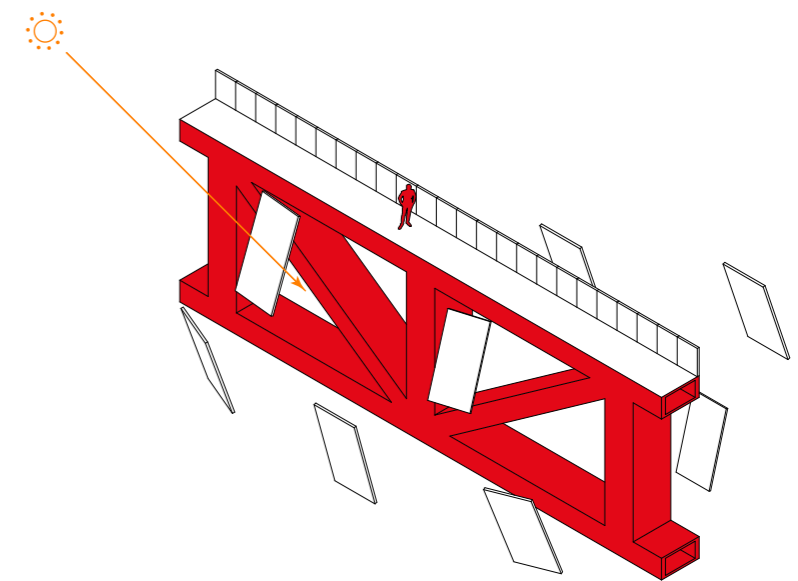
The distribution of the modules



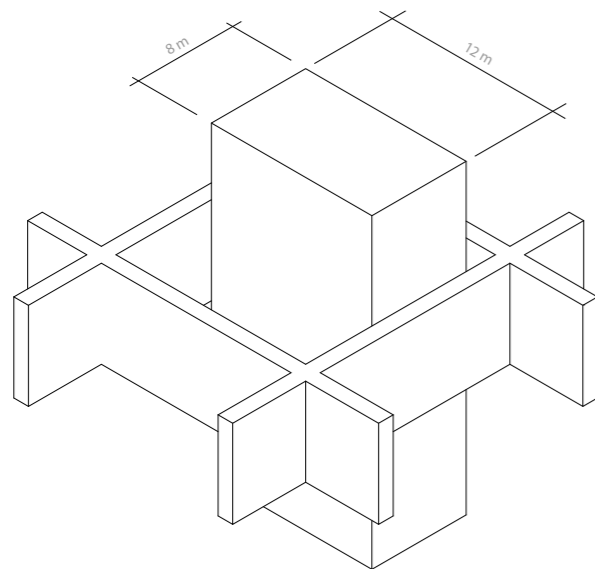
The thickness of the new structure



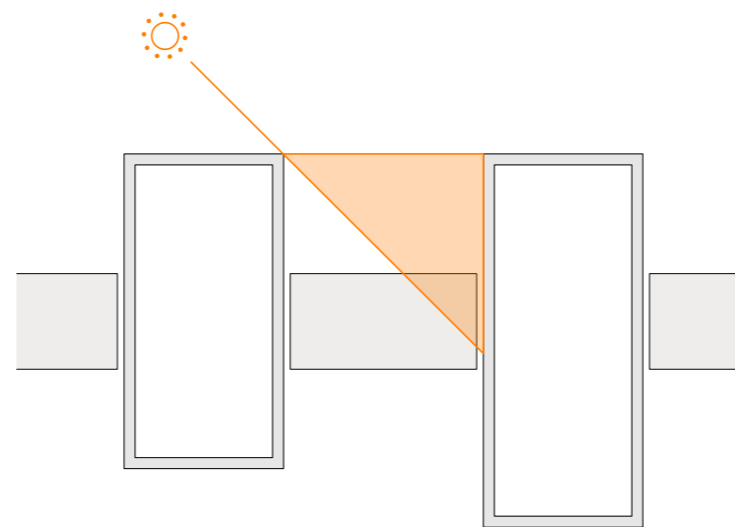
Materiality & color



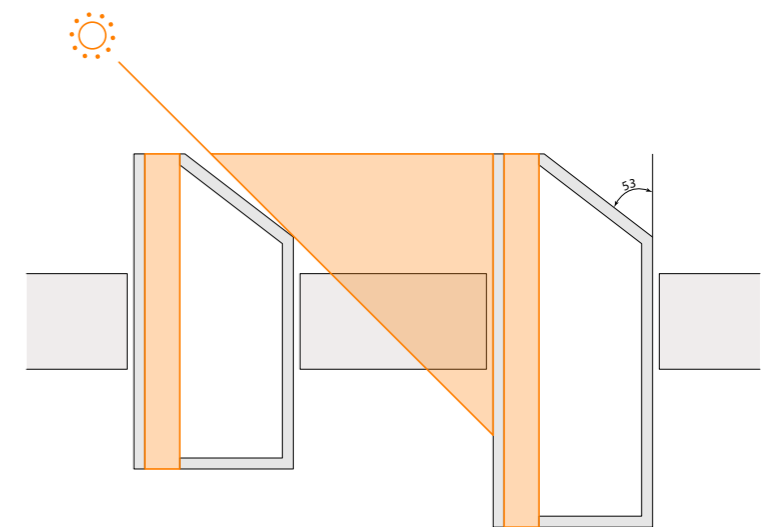
Using a truss structure



The size of the module



The placment in relation to each other

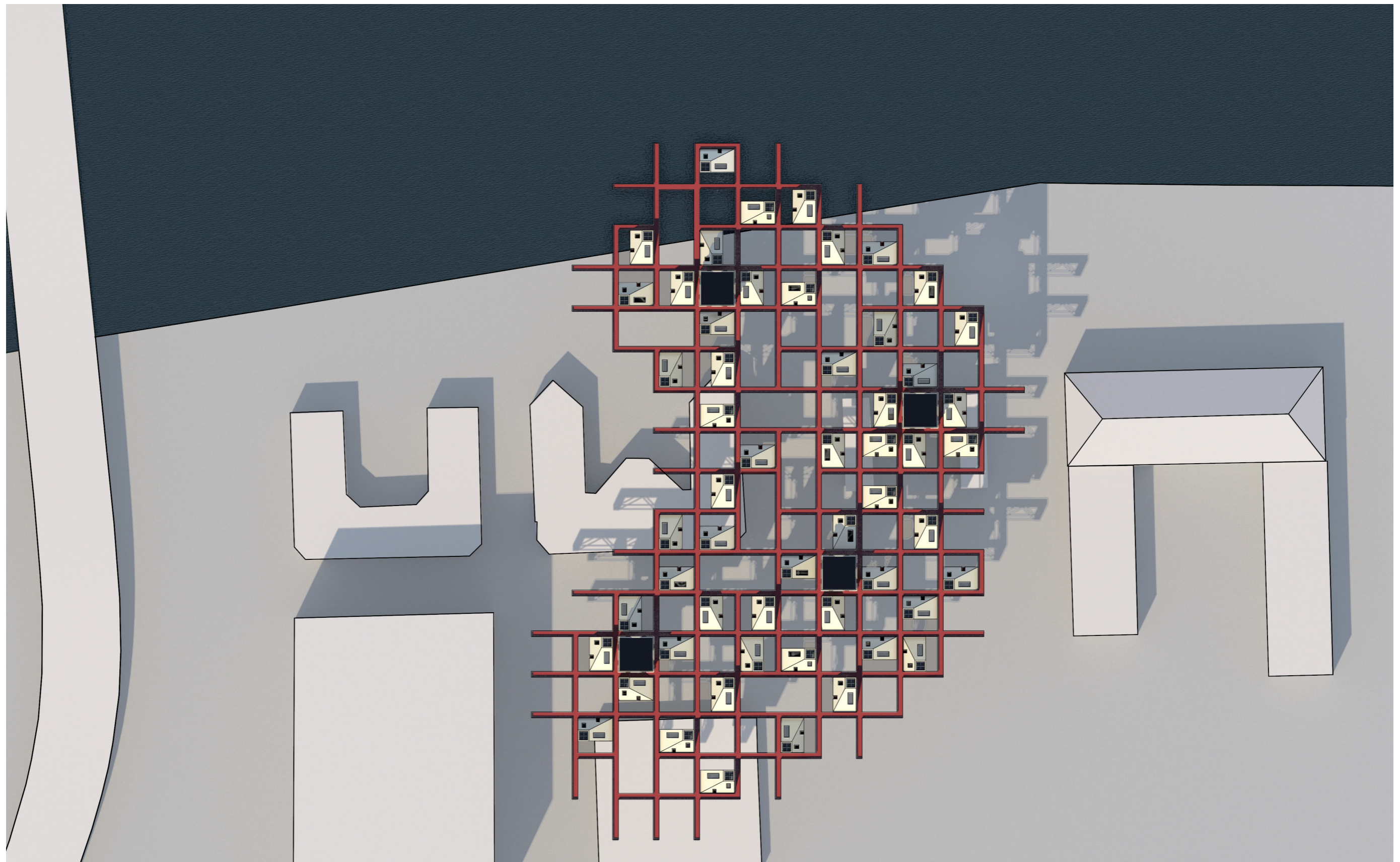


The shape of the module

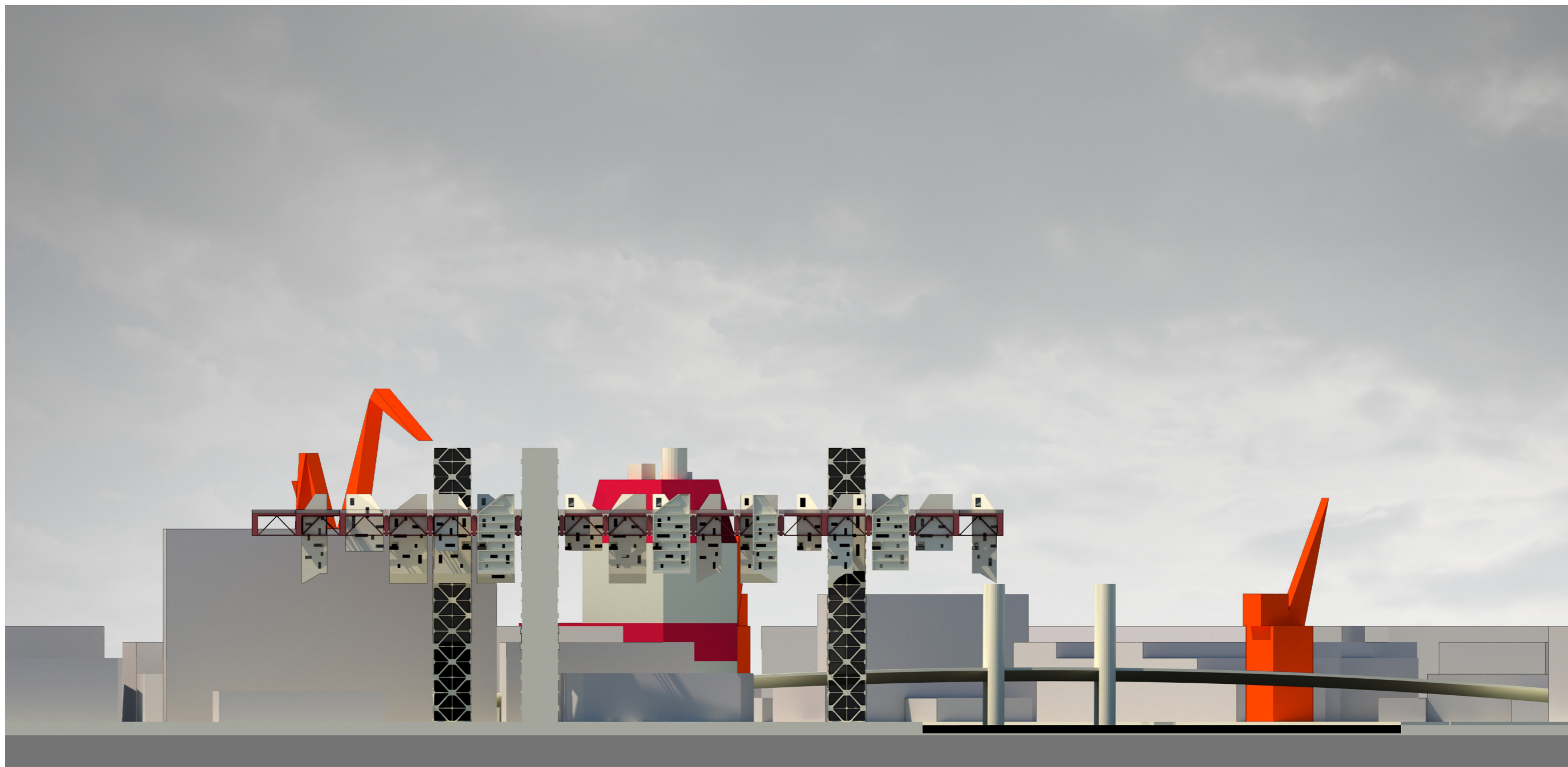




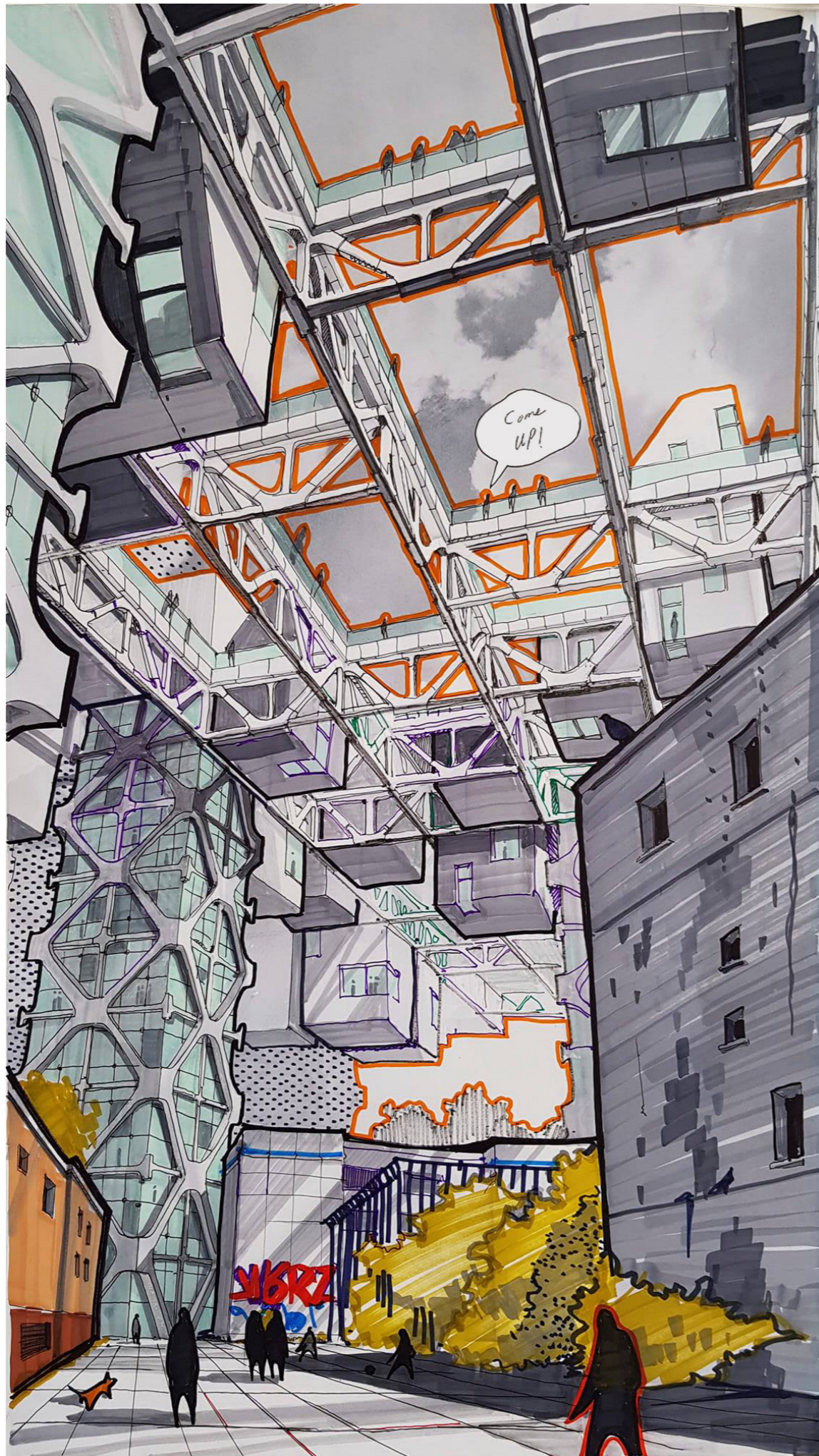
SITE PLAN SHOWING THE PLACEMENT OF THE UPPERHOOD

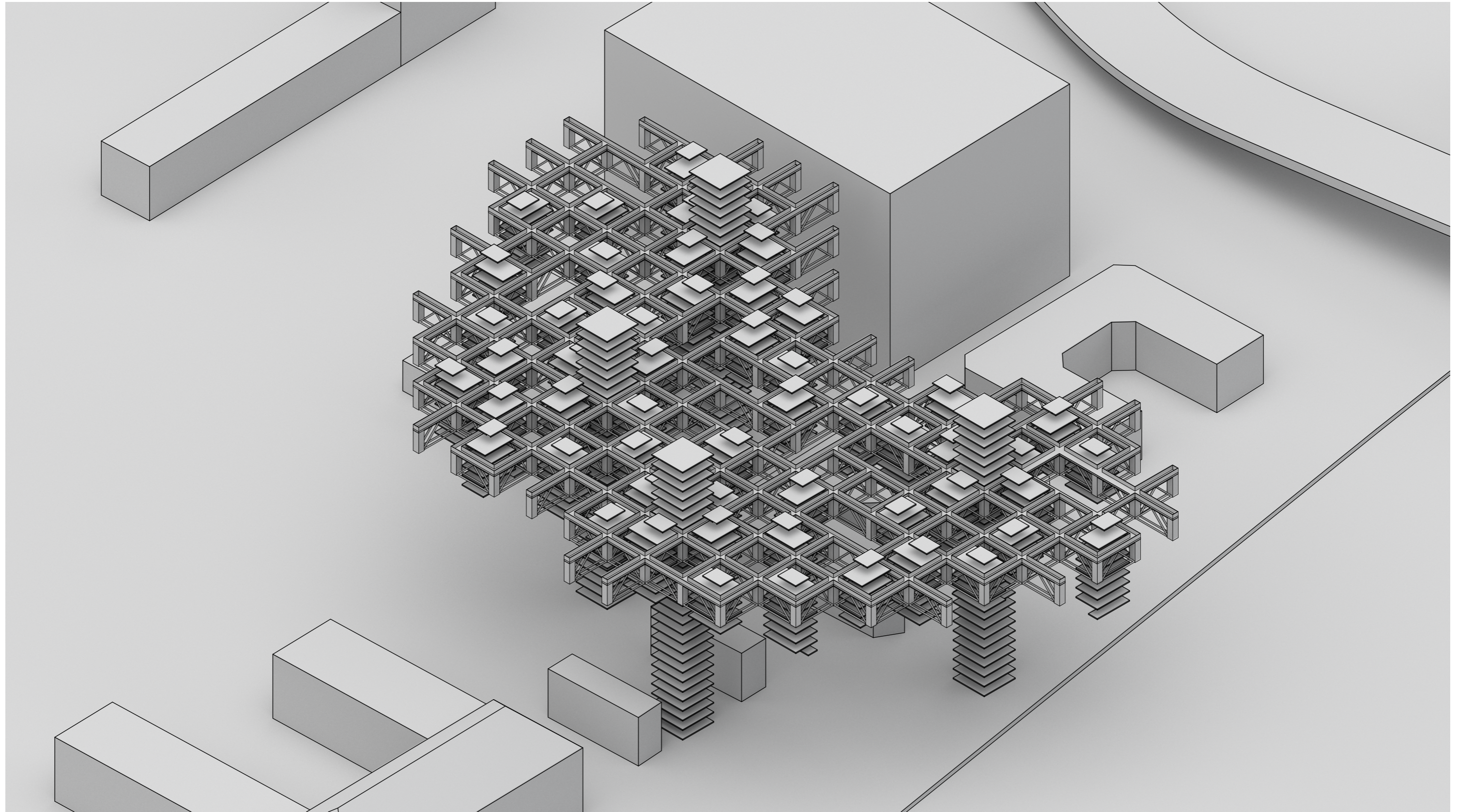


PLAN SHOWING UPPERHOOD WITH ITS SURROUNDINGS



SECTION SHOWING UPPERHOOD WITH ITS SURROUNDINGS





GFA: 37000 SQM